The Accounting Case Competition provides members with the opportunity to review a case study and present their findings to a panel of judges. The case study will incorporate many aspects of accounting.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Team of 1, 2, 3 or 4 members  
**Event Category:** Case Competition  
**Event Elements:** Presentation  

**Presentation Time:** 3-minute set-up time, 12-minute presentation time, 5-minute question & answer time  

**NACE Connections:** Career & Self-Development, Communication, Critical Thinking, Professionalism, Teamwork  

**Equipment Provided by Competitors:** Technology and presentation items  
**Equipment Provided by FBLA:** Table for preliminary round; table, projector & screen for final round  

**State**  
Check with your State Leader for state-specific competition information.  

**National**

**Policy and Procedures Manual**  

**Eligibility**  
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.  
- Each state may submit four entries per event.  
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).  
- Only competitors are allowed to plan, research, prepare, and set up their presentations.  
- Each competitor must compete in all parts of an event for award eligibility.  
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.  
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.  

**Recognition**  
- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.
Event Administration

- This event is based on a case study that will be released to the competitors in the spring semester.
- This event has a preliminary and final presentation round. If there are less than 15 teams registered, the event will proceed directly to the final presentation round.

Preliminary Presentation

- Equipment Set-up Time: 3 minutes
- Presentation Time: 12 minutes (one-minute warning)
- Question & Answer Time: 5 minutes
- Internet Access: Not provided
- The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
- Competitors/teams are randomly assigned to sections.
- Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
- Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
  - Laptop
  - Tablet
  - Mobile phone
  - External monitor that is approximately the size of a laptop monitor
- Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
- Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience, unless specifically stated in the case study.
- When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
- If performing as a team, all team members are expected to actively participate in the presentation.
- No animals (except authorized service animals) will be allowed for use in any competitive event.

Final Presentation

- Equipment Set-up Time: 3 minutes
- Presentation Time: 12 minutes (one-minute warning)
- Question & Answer Time: 5 minutes
- Internet Access: Not provided
- An equal number of competitors/teams from each section in the preliminary round will advance to the final round.
- Final presentations may be open to conference attendees, space permitting. Finalists may not view other competitors’ presentation in their event until after their completed presentation.
- The following will be provided for the final round if it occurs in a conference room: screen, power, table, and projector. It is up to final-round competitors to determine if they wish to use the technology provided. Competitors using laptops...
or other devices that do not have an HDMI port will need to provide their own adapters.

- Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
  - Laptop
  - Tablet
  - Mobile phone
  - External monitor that is approximately the size of a laptop monitor

- Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
- Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.
- When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
- If performing as a team, all team members are expected to actively participate in the presentation.
- No animals (except authorized service animals) will be allowed for use in any competitive event.

**Scoring**

- The presentation rating sheet will be released with the case study.
- The presentation score will determine the finalists.
- The final presentation score will determine winners.
- Judges must break ties. All judges’ decisions are final.

**Americans with Disabilities Act (ADA)**

- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

**Recording of Presentations**

- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

**Penalty Points**

- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to arrive for their presentation time.
Business Communication provides members with the opportunity to demonstrate knowledge around competencies in communication. This competitive event consists of a production test.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Individual  
**Event Category:** Production  
**Event Elements:** Production Test  
**Production Test Time:** 1 hour  
**NACE Connections:** Career & Self-Development

**Equipment Competitor Must Provide:** Computer for Production Test  
**Equipment FBLA Provides:** Production Test Tasks

**Production Test Competencies**

- Mechanics of Appropriate Business English  
- Format and Appropriateness of Business Messages  
- Format and Style Differences with International Communications  
- Listening, Oral, and Nonverbal Concepts  
- Communication Techniques

**National Policy and Procedures Manual**


**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.  
- Each state may submit four entries per event.  
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).  
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.  
- If competitors are late for a production time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness
and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.

Recognition
- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
- This event has one part: Production Test
  - Production Test
    - The production test is administered and proctored by an adult onsite at the NLC.
    - The production test is a set of tasks based on the competencies for the competitor to complete.
    - The Format Guide, found on the Competitive Events website (www.fbla.org) can be used for the production test.

Scoring
- The rating sheet will be released with the production test.
- The production test score will determine winners.
- Judges must break ties. All judges’ decisions are final.

Americans with Disabilities Act (ADA)
- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Penalty Points
- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.

Electronic Devices
- All electronic devices such as cell phones and smart watches must be turned off before competition begins.
Business Ethics recognizes members who demonstrate the ability to present solutions to ethical situations encountered in the business world and the workplace. This competitive event consists of a presentation component.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Team of 1, 2 or 3 members  
**Event Category:** Presentation  
**Event Elements:** Presentation (with a Topic)  
**Presentation Time:** 3-minute set-up, 7-minute presentation, 3-minute Question & Answer  
**NACE Connections:** Career & Self-Development, Communication, Critical Thinking, Equity & Inclusion, Leadership, Professionalism, Teamwork, Technology

**Equipment Provided by Competitors:** Technology and presentation items for preliminary & final round presentation  
**Equipment Provided by FBLA:** Table for preliminary round presentation and final round presentation

The Daniels Fund Ethics Initiative provides principles-based ethics education to students and focuses on practical, real-world application of ethical principles as a basis for decision-making. Click [HERE](#) to learn about the Daniels Fund ethical principles.

**2023-2024 Topic: Ethical Implications of Chatbots in the Business World**

Artificial intelligence (AI) is seen by many as the next technological advancement meant to revolutionize society, in the same vein as the printing press, the internal combustion engine, or the internet.

While some limited AI tools have been in use for years (e.g., search engines, manufacturing robots, voice recognition software), a far more complex AI technology has recently made enormous strides: deep learning generative AI. These widely available programs most commonly take the form of chatbots, such as ChatGPT, Google Bard, and Bing Chat, or content generators like DALL-E and Midjourney.

Using natural language processing (NLP), chatbots are now capable of understanding complicated requests and responding in an equally sophisticated manner. These systems are simply language models, meaning they are limited to generating text or images in response to user queries and are not capable of independent actions or thoughts. However, even a brief exploration of ChatGPT or DALL-E’s capabilities will reveal just how complex and adaptive these systems truly are.

Generative AI is already being leveraged by businesses and organizations to automate tasks, collect information, and improve the customer experience. Chatbots can provide customer support, conduct market research, and even offer real-time translation services. They can also be used to generate more creative content for marketing and product development.
purposes, such as social media posts, original images and videos, and technical documentation.

However, the increased capabilities of generative AI pose various ethical dilemmas for the organizations who choose to employ them.

Identify a potential ethical problem from the invention of Artificial Intelligence applications. Discuss its impact on the world of business and provide a solution.

State
Check with your State Leader for state-specific competition information.

National
Policy and Procedures Manual

Eligibility
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
- Members must stay in an official FBLA hotel to be eligible to compete.
- Each state may submit four entries per event.
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
- Only competitors are allowed to plan, research, prepare, and set up their presentations.
- Each competitor must compete in all parts of an event for award eligibility.
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.

Recognition
- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
- This event has a preliminary and final presentation round. If there are less than 15 teams registered, the event will go directly to the final presentation round.
2023-24 Competitive Events Guidelines
Business Ethics (Collegiate)

- Preliminary Presentation
  - **Equipment Set-up Time**: 3 minutes
  - **Presentation Time**: 7 minutes (one-minute warning)
  - **Question & Answer Time**: 3 minutes
  - **Internet Access**: Not provided
  - The presentation is judged at the NLC. The presentation will take place in a large, open area and is not open to audience members.
  - Competitors/teams are randomly assigned to sections.
  - Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
    - Laptop
    - Tablet
    - Mobile phone
    - External monitor that is approximately the size of a laptop monitor
  - Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
  - Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
  - Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.
  - When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
  - If performing as a team, all team members are expected to actively participate in the presentation.
  - No animals (except authorized service animals) will be allowed for use in any competitive event.

- Final Presentation
  - **Equipment Set-up Time**: 3 minutes
  - **Presentation Time**: 7 minutes (one-minute warning)
  - **Question & Answer Time**: 3 minutes
  - **Internet Access**: Not provided
  - An equal number of competitors/teams from each section in the preliminary round will advance to the final round.
  - The presentation is judged at the NLC. The presentation will take place in a large, open area and is not open to audience members.
  - Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
    - Laptop
    - Tablet
    - Mobile phone
    - External monitor that is approximately the size of a laptop monitor
Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.

- Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
- Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.
- When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
- If performing as a team, all team members are expected to actively participate in the presentation.
- No animals (except authorized service animals) will be allowed for use in any competitive event.

**Scoring**
- The presentation score will determine the finalists.
- The final presentation score will determine winners.
- Judges must break ties. All judges’ decisions are final.

**Americans with Disabilities Act (ADA)**
- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

**Recording of Presentations**
- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

**Penalty Points**
- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to arrive for their assigned presentation time.
<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Content</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Identifies and defines ethical issues presented in the topic</td>
<td>No identification of ethical issues as it relates to the event guidelines</td>
<td>Identifies OR defines the ethical issues</td>
<td>Identifies and defines the ethical issues</td>
<td>Identifies and defines the ethical issues using industry terminology</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
<tr>
<td>Ethical dimensions of the problem are clearly defined</td>
<td>No reasons cited for the ethical issues</td>
<td>Reasons for the ethical issues identified but were not on target</td>
<td>Several, but not all, reasons accurately identified</td>
<td>All reasons addressed and analyzed</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
<tr>
<td>Provides logical recommendations as to how the ethical issues should be resolved</td>
<td>No recommendations are given</td>
<td>Recommendations given, but they are not analyzed</td>
<td>Recommendations are given and analyzed with supporting evidence</td>
<td>Recommendations are given and analyzed with multiple pieces of supporting evidence analyzed</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
<tr>
<td>Effective ethical solution is offered</td>
<td>No ethical solution to prevent issues identified</td>
<td>One ethical solution to prevent issues provided with no plan</td>
<td>Ethical solution to prevent issues provided with supporting evidence and a plan developed</td>
<td>One feasible ethical solution to prevent issues recommended with a plan and necessary resources identified</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-8 points</td>
<td>9-12 points</td>
<td>13-15 points</td>
<td></td>
</tr>
<tr>
<td>Research shows quality and related information to the ethical issues</td>
<td>No research done with 3 or more inaccurate statements</td>
<td>Research is unrelated to the ethical topic and 1-2 inaccurate statements</td>
<td>All research is accurate with no reference made to supporting evidence</td>
<td>Research is accurate with supporting evidence provided; incorporates input of businesspeople interviewed as part of presentation</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-8 points</td>
<td>9-12 points</td>
<td>13-15 points</td>
<td></td>
</tr>
<tr>
<td>Substantiates and cites sources used while conducting research</td>
<td>Sources are not cited</td>
<td>Sources/References are seldom cited to support statements</td>
<td>Professionally legitimate sources &amp; resources that support statements are generally present</td>
<td>Compelling evidence from professionally legitimate sources &amp; resources is given to support statements</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
<tr>
<td><strong>Presentation Delivery</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Statements are well-organized and clearly stated</td>
<td>Competitor(s) did not appear prepared</td>
<td>Competitor(s) were prepared, but flow was not logical</td>
<td>Presentation flowed in logical sequence</td>
<td>Presentation flowed in a logical sequence; statements were well organized</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
<tr>
<td>Demonstrates self-confidence, poise, assertiveness, and good voice projection</td>
<td>Competitor(s) did not demonstrate self-confidence</td>
<td>Competitor(s) demonstrated self-confidence and poise</td>
<td>Competitor(s) demonstrated self-confidence, poise, and good voice projection</td>
<td>Competitor(s) demonstrated self-confidence, poise, good voice projection, and assertiveness</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
<tr>
<td>Demonstrates the ability to effectively answer questions</td>
<td>Unable to answer questions</td>
<td>Does not completely answer questions</td>
<td>Completely answers questions</td>
<td>Interacted with the judges in the process of completely answering questions</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
</tbody>
</table>

**Staff Only:** Penalty Points (5 points for dress code penalty and/or 5 points for late arrival penalty)

**Presentation Total (100 points)**

Name(s):  
School:  
Judge Signature:  
Comments:  

Business Ethics (Collegiate) – Page 5 of 5 – Updated September 2023
Business Presentation provides members with the opportunity to showcase their skills in using a presentation software program as an aid in delivering a business presentation. This competitive event consists of a presentation component.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Team of 1, 2 or 3 members  
**Event Category:** Presentation  
**Event Elements:** Presentation with a Topic  
**Presentation Time:** 3-minute set-up, 7-minute presentation time, 3-minute question & answer time  
**NACE Connections:** Career & Self-Development, Communication, Critical Thinking, Leadership, Professionalism, Teamwork, Technology

**Equipment Provided by Competitors:** Technology and presentation items for preliminary and final round presentation  
**Equipment Provided by FBLA:** Table for preliminary round and final round presentation

**2023–2024 Topic**

Ten years from now, you are invited to a career day to present to students. Develop a presentation on your chosen profession. Include information that would be pertinent to someone considering this career.

**State**

Check with your State Leader for state-specific competition information.

**National**

**Policy and Procedures Manual**


**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.  
- Each state may submit four entries per event.  
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).  
- Only competitors are allowed to plan, research, prepare, and set up their presentations.  
- Each competitor must compete in all parts of an event for award eligibility.  
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.
2023–24 Competitive Events Guidelines

Business Presentation

- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.

Recognition
- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
- This event has a preliminary and final presentation round. If there are less than 15 competitors/teams registered, the presentation component will proceed directly to the final presentation round.

  - Preliminary Presentation Information
    - **Equipment Set-up Time:** 3 minutes
    - **Presentation Time:** 7 minutes (one-minute warning)
    - **Question & Answer Time:** 3 minutes
    - **Internet Access:** Not Provided
    - The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
    - Competitors/teams are randomly assigned to sections.
    - Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
    - Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
      - Laptop
      - Tablet
      - Mobile phone
      - External monitor that is approximately the size of a laptop monitor
    - Materials, visual aids and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.
    - When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
    - If performing as a team, all team members are expected to actively participate in the presentation.
    - No animals (except authorized service animals) will be allowed for use in any competitive event.
    - Facts and data must be cited and secured from quality sources.

  - Final Presentation Information
    - **Equipment Set-up Time:** 3 minutes
    - **Presentation Time:** 7 minutes (one-minute warning)
    - **Question & Answer Time:** 3 minutes
    - **Internet Access:** Not Provided
    - An equal number of competitors/teams from each section in the preliminary round will advance to the final round.
Business Presentation

- The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
- Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
- Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
  - Laptop
  - Tablet
  - Mobile phone
  - External monitor that is approximately the size of a laptop monitor
- Materials, visual aids and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.
- When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
- If performing as a team, all team members are expected to actively participate in the presentation.
- No animals (except authorized service animals) will be allowed for use in any competitive event.
- Facts and data must be cited and secured from quality sources.

**Scoring**
- The preliminary presentation score will determine the finalists.
- The final presentation score will determine the winners.
- Judges must break ties. All judges’ decisions are final.

**Americans with Disabilities Act (ADA)**
- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

**Recording of Presentations**
- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

**Penalty Points**
- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late for their assigned presentation time.
# Business Presentation Rating Sheet

<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>Demonstrates understanding of the event topic in presentation</td>
<td>No understanding of event topic OR incorrect topic used</td>
<td>Understanding of topic inconsistent from the event guidelines</td>
<td>Demonstrates the topic throughout presentation</td>
<td>Demonstrates use of industry terminology throughout presentation</td>
<td>13-15 points</td>
</tr>
<tr>
<td>Describes the purpose with a logical sequence of ideas</td>
<td>No evidence of purpose and logical sequence</td>
<td>Purpose stated OR logical sequence of ideas given</td>
<td>Purpose is described using a logical sequence of ideas</td>
<td>Purpose is well-defined and in a logical sequence of ideas</td>
<td>13-15 points</td>
</tr>
<tr>
<td>Summarizes information from the event topic and provides guidance</td>
<td>No summary or guidance identified</td>
<td>Guidance or summary provided, but plan not developed</td>
<td>Summary was effective and logical guidance developed</td>
<td>Summary provided logical connection to all aspects of the event topic through entire presentation, with feasible guidance well developed and shared</td>
<td>13-15 points</td>
</tr>
<tr>
<td>Technology is effectively integrated into overall presentation</td>
<td>No use of technology</td>
<td>Demonstrates the use of 1-2 technology and design features</td>
<td>Demonstrates the use of 3-4 technology and design features</td>
<td>Demonstrates the use of 5 or more technology features</td>
<td>13-15 points</td>
</tr>
<tr>
<td>Substantiates and cites sources used while conducting research</td>
<td>Sources are not cited</td>
<td>Sources/References are seldom cited to support statements</td>
<td>Professionally legitimate sources &amp; resources that support statements are generally present</td>
<td>Compelling evidence from professionally legitimate sources &amp; resources is given to support statements</td>
<td>13-15 points</td>
</tr>
</tbody>
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### Presentation Delivery

<table>
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<tr>
<th>Expectation Item</th>
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<tbody>
<tr>
<td>Statements are well-organized and clearly stated</td>
<td>Competitor(s) did not appear prepared</td>
<td>Competitor(s) were prepared, but flow was not logical</td>
<td>Presentation flowed in logical sequence</td>
<td>Presentation flowed in a logical sequence; statements were well organized</td>
<td>9-10 points</td>
</tr>
<tr>
<td>Demonstrates self-confidence, poise, assertiveness, and good voice projection</td>
<td>Competitor(s) did not demonstrate self-confidence</td>
<td>Competitor(s) demonstrated self-confidence and poise</td>
<td>Competitor(s) demonstrated self-confidence, poise, and good voice projection</td>
<td>Competitor(s) demonstrated self-confidence, poise, good voice projection, and assertiveness</td>
<td>5 points</td>
</tr>
<tr>
<td>Demonstrates the ability to effectively answer questions</td>
<td>Unable to answer questions</td>
<td>Does not completely answer questions</td>
<td>Completely answers questions</td>
<td>Interacted with the judges in the process of completely answering questions</td>
<td>9-10 points</td>
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### Staff Only: Penalty Points (5 points for dress code penalty and/or 5 points for late arrival penalty)

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**Presentation Total (100 points)**

Name(s):
School:
Judge Signature:
Date:
Comments:
Community Service Project provides chapter members with the opportunity to showcase their community service projects within their school and/or community. The project must be in the interest of the community and designed for chapter participation. This competitive event consists of a pre-judge and presentation component.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Team of 1, 2 or 3 members present the chapter project  
**Event Category:** Chapter Event  
**Event Elements:** Pre-judged Report & Presentation  
**Pre-judged Component:** 17-page report due May 7, 2024  
**Presentation Time:** 3-minute set-up, 7-minute presentation time, 3-minute question & answer time  
**NACE Connections:** Career & Self-Development, Critical Thinking, Communication, Leadership, Professionalism, Teamwork

**Equipment Provided by Competitors:** Technology and presentation items for preliminary and final round presentation  
**Equipment Provided by FBLA:** Table for preliminary and final round presentation

**State**  
Check with your State Leader for state-specific competition information.

**National**  
**Policy and Procedures Manual**  

**Eligibility**  
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.  
- Each state may submit four entries per event.  
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).  
- Competitors must set up their presentation by themselves.  
- Each competitor must compete in all parts of an event for award eligibility.  
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.  
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.
Recognition
- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
- This event has three parts: Pre-judge report, preliminary presentation and final presentation round. If there are less than 15 teams registered, the event will go directly to the final presentation.
- Pre-judged Report
  - Submission Deadline: A PDF of the report must be uploaded in the conference registration system by May 7, 2024.
  - Number of Pages: The report will be no more than seventeen (17) pages.
  - Report Specifics
    - The first page (front cover) should include the name of school, state, name of the event, and school year (2023-24) on the cover.
    - The second page must include a table of contents and each page must be numbered.
    - Divider pages and appendices are optional and must be included in the page count.
    - Reports must describe chapter activities conducted from the end of the 2023 State Leadership Conference to the end of the 2024 State Leadership Conference.
    - Reports must describe one chapter project that serves the community. The project must be in the interest of the community and designed for chapter participation. Include:
      - Description of the project
      - Chapter member involvement
      - Degree of impact on the community
      - Evidence of publicity received
      - Project evaluation
  - Competitors must prepare reports. Advisers and others are not permitted to write reports. Reports must be original, current, and not submitted for a previous NLC.
  - Pages must be formatted to fit on 8 ½” x 11” paper.
  - Reports should follow the rating sheet sequence.
  - The report is pre-judged before the NLC.
  - Pre-judged materials will not be returned. Reports submitted for competition become the property of FBLA. These reports may be used for publication and/or reproduced for sale by FBLA.
- Preliminary Presentation
  - Equipment Set-up Time: 3 minutes
  - Presentation Time: 7 minutes (one-minute warning)
  - Question & Answer Time: 3 minutes
  - Internet Access: Not provided
  - The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
Competitors/teams are randomly assigned to sections.

Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.

Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:

- Laptop
- Tablet
- Mobile phone
- External monitor that is approximately the size of a laptop monitor

Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.

When the equipment set-up time has elapsed, the timer will automatically start the presentation time.

If performing as a team, all team members are expected to actively participate in the presentation.

No animals (except authorized service animals) will be allowed for use in any competitive event.

**Final Presentation**

- **Equipment Set-up Time:** 3 minutes
- **Presentation Time:** 7 minutes (one-minute warning)
- **Question & Answer Time:** 3 minutes
- **Internet Access:** Not provided

An equal number of competitors/teams from each section in the preliminary round will advance to the final round.

Final presentations are not open to conference attendees. The presentation will take place in a large, open area.

Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.

Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:

- Laptop
- Tablet
- Mobile phone
- External monitor that is approximately the size of a laptop monitor

Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.

When the equipment set-up time has elapsed, the timer will automatically start the presentation time.

If performing as a team, all team members are expected to actively participate in the presentation.

No animals (except authorized service animals) will be allowed for use in any competitive event.
Scoring

- The report score will be added to the preliminary presentation score to determine the finalists.
- The normalized report score (using standard deviation, if there are multiple sections) will be added to the final presentation score to determine the top winners.
- The report score will be used to break a tie.

Americans with Disabilities Act (ADA)

- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Recording of Presentations

- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

Penalty Points

- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late for their assigned presentation time.
<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>Project has specific goals and provides service to the community and its citizens</td>
<td>Project is not a Community Service Project</td>
<td>Project has specific goals OR provides service to the community and its citizens but not both</td>
<td>Project has specific goals AND provides service to the community and its citizens</td>
<td>Project has quantitatively defined goals and indicates future activities or steps that could be taken to further the work started</td>
<td>0 points - 10 points</td>
</tr>
<tr>
<td>Describe research into school and/or community needs</td>
<td>No evidence of school and/or community research</td>
<td>Research was completed but not clearly outlined</td>
<td>Research clearly completed and clearly outlined</td>
<td>Research was planned, executed, and evaluated</td>
<td>0 points - 15 points</td>
</tr>
<tr>
<td>Describe planning, development, and implementation of project</td>
<td>No evidence of planning, development, or implementation of project</td>
<td>Planning, development, OR implementation explanation is missing</td>
<td>Planning, development, and implementation activities/steps are clearly described</td>
<td>Planning, development, and implementation activities/steps are described and rationale for types of activities is given</td>
<td>0 points - 15 points</td>
</tr>
<tr>
<td>Show evidence of publicity received</td>
<td>No evidence of publicity received</td>
<td>Information about publicity was written in the report but no evidence of publicity is available</td>
<td>Project was recognized within the school and/or community</td>
<td>Project was recognized in more than one way by the school and/or community</td>
<td>0 points - 15 points</td>
</tr>
<tr>
<td>Report benefits to and degree of impact on the school and/or community</td>
<td>School and/or community impact is not addressed</td>
<td>Project was completed and served a purpose</td>
<td>Project created tangible results that benefitted the school and/or community</td>
<td>Project impacted the school and/or community to a level that something has dynamically changed, and the project should continue</td>
<td>0 points - 15 points</td>
</tr>
<tr>
<td>Evaluate the project</td>
<td>No evidence of project evaluation is provided</td>
<td>Project was evaluated</td>
<td>Project was evaluated and the evaluation was assessed</td>
<td>Project was evaluated and recommendations for change were given</td>
<td>0 points - 15 points</td>
</tr>
<tr>
<td>Report Format</td>
<td>Missing one or more sections and/or does not follow rating sheet</td>
<td>All information presented, but order inconsistent with rating sheet</td>
<td>Information arranged according to rating sheet</td>
<td>Presented in the correct order and includes written transitions between sections</td>
<td>0 points - 15 points</td>
</tr>
<tr>
<td>Guidelines followed and report arranged according to rating sheet (See above Expectation Items)</td>
<td>Does not format document</td>
<td>Inconsistent formatting, excessive white space, and/or unrelated graphics and/or photos</td>
<td>Consistent formatting throughout the report</td>
<td>Utilizes full bleed, effective use of space, related defined graphics, and consistent formatting</td>
<td>0 points - 15 points</td>
</tr>
<tr>
<td>Format and design a business report</td>
<td>More than 5 grammar, punctuation, or spelling errors</td>
<td>3-4 grammar, punctuation, or spelling errors</td>
<td>No spelling errors, and not more than 2 grammar or punctuation errors</td>
<td>No spelling errors, and not more than 1 grammar or punctuation error</td>
<td>0 points - 5 points</td>
</tr>
</tbody>
</table>

Report Total (100 points)
### Community Service Project Presentation Rating Sheet

<table>
<thead>
<tr>
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<tr>
<td>Describes project development and strategies used to implement project</td>
<td>No evidence of project development or strategies presented</td>
<td>Project development is explained briefly; very limited strategies are utilized</td>
<td>Project development is clearly outlined. More than one strategy is outlined.</td>
<td>Project development is clearly outlined. Strategies are chronological and clearly explained.</td>
<td>0 points 1-9 points 10-16 points 17-20 points</td>
</tr>
<tr>
<td>Describes research into school or community needs</td>
<td>No evidence of school and/or community research</td>
<td>Research was completed but not clearly outlined</td>
<td>Research clearly completed and clearly outlined</td>
<td>Research was planned, executed, and evaluated</td>
<td>0 points 1-8 points 9-12 points 13-15 points</td>
</tr>
<tr>
<td>Appropriate level of chapter member involvement in project</td>
<td>Chapter involvement is not explained</td>
<td>Participation was limited to 25% of chapter members</td>
<td>The project was clearly a chapter project and participated in by 50% of chapter members</td>
<td>Over 75% or more of chapter members participated and clear evidence is provided of the impact</td>
<td>0 points 1-6 points 7-8 points 9-10 points</td>
</tr>
<tr>
<td>Degree of impact on the community and its citizens</td>
<td>School and/or community impact is not addressed</td>
<td>Project was completed and served a purpose</td>
<td>Project created tangible results that benefitted the school and/or community</td>
<td>Project impacted the school and/or community to a level that something has dynamically changed, and the project should continue</td>
<td>0 points 1-8 points 9-12 points 13-15 points</td>
</tr>
<tr>
<td>Evidence of publicity received</td>
<td>No evidence of publicity received</td>
<td>Information about publicity was presented but no evidence of publicity is available</td>
<td>Project was recognized within the school and/or community</td>
<td>Project was recognized in more than one way by the school and/or community</td>
<td>0 points 1-2 points 3-4 points 5 points</td>
</tr>
<tr>
<td>Student evaluation of project effectiveness</td>
<td>No evidence of project evaluation is provided</td>
<td>Project was evaluated</td>
<td>Project was evaluated and the evaluation was assessed</td>
<td>Project was evaluated and the team has created recommendations for change should the project be repeated</td>
<td>0 points 1-2 points 3-4 points 5 points</td>
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<td>Statements are well-organized and clearly stated</td>
<td>Competitor(s) did not appear prepared</td>
<td>Competitor(s) were prepared, but flow was not logical</td>
<td>Presentation flowed in logical sequence</td>
<td>Presentation flowed in a logical sequence; statements were well organized</td>
<td>0 points 1-6 points 7-8 points 9-10 points</td>
</tr>
<tr>
<td>Demonstrates self-confidence, poise, assertiveness, and good voice projection</td>
<td>Competitor(s) did not demonstrate self-confidence</td>
<td>Competitor(s) demonstrated self-confidence and poise</td>
<td>Competitor(s) demonstrated self-confidence, poise, and good voice projection</td>
<td>Competitor(s) demonstrated self-confidence, poise, good voice projection, and assertiveness</td>
<td>0 points 1-6 points 7-8 points 9-10 points</td>
</tr>
<tr>
<td>Demonstrates the ability to effectively answer questions</td>
<td>Unable to answer questions</td>
<td>Does not completely answer questions</td>
<td>Completely answers questions</td>
<td>Interacted with the judges in the process of completely answering questions</td>
<td>0 points 1-6 points 7-8 points 9-10 points</td>
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**Staff Only:** Penalty Points (5 points for dress code penalty and/or 5 points for late arrival penalty)

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<tr>
<td>Presentation Total (100 points)</td>
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</table>

**Date:**

### Comments:

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**Community Service Project (Collegiate) – Page 6 of 6 – Updated September 2023**
Computer Applications provides members with the opportunity to demonstrate knowledge around competencies in different applications in computing. This competitive event consists of an objective test and production test. It aims to inspire members to learn about the effective application of the computer to facilitate handling of business information.

### Event Overview

**Division:** Collegiate  
**Event Type:** Individual  
**Event Category:** Production  
**Event Elements:** Objective Test, 100-multiple choice questions (breakdown of question by competencies below) and Production Test  
**Objective Test Time:** 50 minutes  
**Production Test Time:** 2 hours, due May 14, 2024  
**NACE Connections:** Career & Self-Development

**Equipment Competitor Must Provide:** Pencil for Objective Test, Computer for Production Test  
**Equipment FBLA Provides:** One piece of scratch paper per competitor for Objective Test, Production Test Tasks

### Objective Test Competencies

- Basic Computer Terminology and Concepts  
- Presentation, Publishing, and Multimedia Applications  
- Spreadsheet and Database Applications  
- Basic Application Knowledge and Word Processing  
- E-mail, Integrated, and Collaboration Applications  
- Netiquette and Legal Issues  
- Security  
- Formatting, Grammar, Punctuation, Spelling, and Proofreading

### Production Test Competencies

- Create, Search, and Query Databases  
- Spreadsheet Functions and Formulas  
- Text, Slide, Graphics, and Presentations  
- Business Graphics  
- Word Processing

**State**

Check with your State Leader for state-specific competition information.
National Policy and Procedures Manual


Eligibility

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
- Members must stay in an official FBLA hotel to be eligible to compete.
- Each state may submit four entries per event.
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
- Only competitors are allowed to plan, research, and prepare their production tests.
- Each competitor must compete in all parts of an event for award eligibility.
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.
- If competitors are late for an objective test time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.

Recognition

- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration

- This event has two parts: Objective Test and Production Test
- Objective Test
  - The objective test is administered online at the NLC.
  - No reference or study materials may be brought to the testing site.
  - No calculators may be brought into the testing site; online calculators will be provided.
  - All electronic devices such as cell phones and smart watches must be turned off before competition begins.
- Production Test
  - Submission Deadline: An accessible link must be uploaded in the conference registration system by May 14, 2024
  - The production test is administered and proctored by an adult at a designed school-site prior to the NLC. Administration procedures for the production test are determined by the state chair/adviser.
  - The production test is a set of tasks based on the competencies for the competitor to complete.
Documents produced for this event must be prepared by the competitor without help from the adviser or any other person.

Calculators cannot be used on the production test.

The Format Guide, found on the Competitive Events website (www.fbla.org) can be used for the production test.

**Scoring**

- The rating sheet will be released with the production test.
- Production Test is 85% of the total score.
- Objective Test is 15% of the total score.
- The Production Test score will be used to break a tie.

**Americans with Disabilities Act (ADA)**

- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

**Penalty Points**

- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.

**Electronic Devices**

- All electronic devices such as cell phones and smart watches must be turned off before competition begins.
Study Guide: Competencies and Tasks

A. Basic Computer Terminology and Concepts
1. Use and understand basic computer terminology.
2. Explain the purpose, operation, and care of hardware components.
3. Install, configure, optimize, and upgrade operating software and application software on computers and other portable devices.
4. Identify tools, diagnostic procedures, and troubleshooting techniques for components and operating systems for personal computers, laptops, and portable devices.
5. Apply basic commands and navigate the operating system including such things as creating backups and determining memory and disk space.
6. Input data and commands using peripherals (keyboard, light pen, mouse, scanner, and voice recognition).
7. Manage file storage through the use of file and disk management techniques such as copy, move, store, rename, retrieve, save, delete, compress, decompress, and create/manipulate folders and directories.
8. Use a browser to search and navigate hypertext documents and to download files.
9. Use Internet search engines and understand their advantages and disadvantages.
10. Evaluate the accuracy, relevance, and comprehensiveness of information retrieved from the Web.
11. Identify the different parts of a browser window (pull-down menus, toolbar, address box, status bar, scroll bar, close button, maximize and minimize buttons, and title bar).
12. Analyze emerging technologies used by business and industry.
13. Identify the fundamental principles and basic concepts of installing, configuring, optimizing, and upgrading printers and scanners.
14. Identify tools and diagnostic procedures to troubleshoot printers and scanners and perform basic printer functions (load paper, change cartridge, repair paper jam, etc.).
15. Identify and use appropriate resources to obtain assistance (Help menu, manuals, Web site).
16. Evaluate advantages and disadvantages of various processing, storage, retrieval, and transmission technologies.
17. Identify the fundamental principles and basic concepts of networks including installing, configuring, optimizing, and upgrading.
18. Identify network devices including network connectivity hardware and describe their functions.

B. Presentation, Publishing, and Multimedia Applications
1. Identify components of a presentation program (layout views, slide, toolbars, and dialog box).
2. Use presentation software to create a presentation with multiple types of slides incorporating effective use of text, graphics, fonts, builds, preset animation, and transitions.
3. Use presentation software to include diagrams, color and graphic modifications, animation schemes, custom backgrounds, action buttons, hyperlinks, sound, video, and speaker notes.
4. Create supporting materials with the intention to deliver presentation.
5. Apply desktop publishing principles to create, design, edit, and produce documents using text and graphics.
6. Create visual communications involving text and graphic data (brochures, pamphlets, fliers, and newsletters).
7. Utilize graphic manipulation techniques (wrap text, Word Art) to insert visual aids into document.
8. Create visual communications involving artwork (freehand drawing applications, clip art, digitized images).
9. Save cropped or modified images in different file formats.
10. Demonstrate input of data and graphics from various sources (Web, scanner, digital camera).
11. Design, create, edit, and format web pages incorporating various types of media (text, image, video, and audio).
12. Apply multimedia software to create multimedia projects.

C. Spreadsheet and Database Applications
1. Define spreadsheet terminology (cell, row, column, range, label, value, formula, function, worksheet, relative, absolute, and legend).
2. Create, edit, save, and print worksheets using spreadsheet commands, functions, and formulas.
3. Design and enhance worksheets by inserting, deleting, moving, and copying columns and rows.
4. Use electronic spreadsheet to create, save, print, modify, and obtain graphs and appropriate charts with titles and legends.
5. Rename, rearrange, and manipulate multiple worksheets in a workbook.
6. Use an electronic spreadsheet program to enhance the appearance of a spreadsheet by changing fonts, foreground and background colors, and centering text across columns.
7. Define database terminology (query, DBMS, field, record, file, and data type).
8. Plan and create a database.
9. Enter data and edit fields and records for a particular situation.
10. Query, sort, prioritize, merge, and retrieve data from databases.
11. Use a database management program to create, format, maintain, and print reports and tables from a simple relational database.

D. Basic Application Knowledge and Word Processing
1. Use help features and reference materials to learn software and solve problems.
2. Create, save, and retrieve word processing files.
3. Use word processing software to create, format, and edit business documents such as letters, memoranda, reports, tables, and resumes in mailable form.
4. Demonstrate the use of character formatting features (bold, underline, italics, font styles and sizes, superscript, and subscript).
5. Demonstrate the use of paragraph formatting features (tabs, indentations, line spacing, and enumerated items).
6. Demonstrate the use of page formatting features (margins, justification, vertical placement, orientation, page breaks, headers, and footers).
7. Demonstrate document editing skills using spell/grammar check, thesaurus, search/replace, and other document properties.
8. Create documents using mail merge features.
9. Create and use macros and templates.
E. E-mail, Integrated, and Collaboration Applications
1. Produce documents integrating word processing, spreadsheet, and related charts, database files, reports, and presentation files.
2. Use an electronic mail program to send and receive electronic mail including an attachment.
3. Manage personal schedule and contact information to include distribution lists.
4. Research privacy issues related to e-mail accounts and dangers of receiving e-mails from unknown sources.
5. Identify inappropriate actions related to forwarding and mass e-mailings.
6. Demonstrate skills using word processing, spreadsheet, database, and presentation software to complete workgroup collaboration to include inserting and reviewing comments.
7. Use collaborative/groupware applications to manage shared schedule, contact information, shared files, online information, instant messaging, or virtual meetings.

F. Netiquette and Legal
1. Explain concepts related to copyright rules and regulations and public domain (images, music, video, and software).
2. Demonstrate a basic understanding of issues regarding software copyright, software licensing, and software copying.
3. Discriminate between ethical and unethical uses of computers and information.
4. Identify potential abuse and explain the consequences of illegal and unethical use of information technologies (piracy, illegal downloading, licensing infringement, and inappropriate use of software, hardware, and mobile devices).
5. Apply netiquette skills to create, send, receive, and reply to electronic communications, including e-mail and telephone.

G. Security
1. Identify security issues related to computer hardware, software, and data use.
2. Explain concepts of security, integrity, courtesy, and confidentiality related to information and communication systems.
3. Adhere to privacy, safety and security policies and legislation (acceptable use policy, Web page policies, computer crime, fraud, and abuse).
4. Demonstrate an awareness of computer viruses and basic understanding of ways to protect a computer from viruses.
5. Diagnose and troubleshoot hardware, software, and data security issues.
6. Perform preventative maintenance techniques for computer security.

H. Formatting, Grammar, Punctuation, Spelling, and Proofreading
1. Apply basic formatting procedures and manipulate data in letters, reports, simple tables, spreadsheets, graphics, graphs and charts, and databases.
2. Use correct grammar, spelling, and punctuation when producing documents.
3. Utilize appropriate functions and references for spelling, grammar, and proofreading.
4. Use appropriate capitalization, punctuation, number expression rule, and editing/proofreading skills to produce mailable documents.
Emerging Business Issues recognizes members who demonstrate the ability to present both affirmative and negative arguments to a topic and present recommendations. This competitive event consists of a presentation component.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Team of 1, 2 or 3 members  
**Event Category:** Presentation  
**Event Elements:** Presentation (with a Topic)  
**Presentation Time:** 3-minute set-up, 7-minute presentation, 3-minute Question & Answer  
**NACE Connections:** Career & Self-Development, Communication, Critical Thinking, Equity & Inclusion, Leadership, Professionalism, Teamwork, Technology

**Equipment Provided by Competitors:** Technology and presentation items for preliminary & final round presentation  
**Equipment Provided by FBLA:** Table for preliminary round presentation and final round presentation

**2023–2024 Topic**

Technology is an integral part of today’s workforce. Computers, smartphones, and the Internet of Things (IoT) have increased worker productivity. At the same time, some workers have found their jobs replaced by ever-improving technology. Discuss the positive and negative impact of technology on the workforce.

**State**

Check with your State Leader for state-specific competition information.

**National**

**Policy and Procedures Manual**


**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.  
- Each state may submit four entries per event.  
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).  
- Only competitors are allowed to plan, research, prepare, and set up their presentations.  
- Each competitor must compete in all parts of an event for award eligibility.
2023–24 Competitive Events Guidelines

Emerging Business Issues

- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.

Recognition

- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration

- This event has a preliminary and final presentation round. If there are less than 15 teams registered, the event will go directly to the final presentation round.
- Preliminary Presentation
  - **Equipment Set-up Time:** 3 minutes
  - **Presentation Time:** 7 minutes (one-minute warning)
  - **Question & Answer Time:** 3 minutes
  - **Internet Access:** Not provided
  - The presentation is judged at the NLC. The presentation will take place in a large, open area and is not open to audience members.
  - Competitors/teams are randomly assigned to sections.
  - Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
    - Laptop
    - Tablet
    - Mobile phone
    - External monitor that is approximately the size of a laptop monitor
  - Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
  - Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
  - Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.
  - When the equipment set-up time has elapsed, the timer will automatically start the seven-minute presentation time.
  - If presenting as a team, all team members are expected to actively participate in the presentation.
  - No animals (except authorized service animals) will be allowed for use in any competitive event.
- Final Presentation
  - **Equipment Set-up Time:** 3 minutes
  - **Presentation Time:** 7 minutes (one-minute warning)
2023–24 Competitive Events Guidelines

Emerging Business Issues

- **Question & Answer Time**: 3 minutes
- **Internet Access**: Not provided
- An equal number of competitors/teams from each section in the preliminary round will advance to the final round.
- The presentation is judged at the NLC. The presentation will take place in a large, open area and is not open to audience members.
- Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
  - Laptop
  - Tablet
  - Mobile phone
  - External monitor that is approximately the size of a laptop monitor
- Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
- Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
- Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.
- When the equipment set-up time has elapsed, the timer will automatically start the seven-minute presentation time.
- If presenting as a team, all team members are expected to actively participate in the presentation.
- No animals (except authorized service animals) will be allowed for use in any competitive event.

**Scoring**

- The presentation score will determine the finalists.
- The final presentation score will determine winners.
- Judges must break ties. All judges’ decisions are final.

**Americans with Disabilities Act (ADA)**

- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

**Recording of Presentations**

- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

**Penalty Points**

- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
Emerging Business Issues

- Five points are deducted if competitors do not follow the Dress Code or are late to arrive for their assigned presentation time.
# Emerging Business Issues Presentation Rating Sheet

<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Content</strong></td>
<td>No understanding of event topic OR incorrect topic used</td>
<td>Understanding of topic inconsistent from the event guidelines</td>
<td>Demonstrates the topic throughout the presentation</td>
<td>Demonstrates use of industry terminology throughout the presentation</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
<tr>
<td><strong>Substantiates and cites sources used while conducting research</strong></td>
<td>Sources are not cited</td>
<td>Sources/References are seldom cited to support statements</td>
<td>Professionally legitimate sources &amp; resources that support statements are generally present</td>
<td>Compelling evidence from professionally legitimate sources &amp; resources is given to support statements</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
<tr>
<td><strong>Affirmative Argument</strong></td>
<td>No logic of content AND unclear flow</td>
<td>Logic of content is minimal OR unclear flow</td>
<td>Content is presented with logical content and flows well</td>
<td>Content is well defined and in a logical sequence of ideas</td>
<td></td>
</tr>
<tr>
<td><strong>Flow and Logic of Content</strong></td>
<td>0 points</td>
<td>1-2 points</td>
<td>3-4 points</td>
<td>5 points</td>
<td></td>
</tr>
<tr>
<td><strong>Quality of Evidence</strong></td>
<td>No quality of evidence</td>
<td>Argues 1 piece of evidence</td>
<td>Argues 2-3 pieces of evidence</td>
<td>Argues 4+ pieces of evidence</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-2 points</td>
<td>3-4 points</td>
<td>5 points</td>
<td></td>
</tr>
<tr>
<td><strong>Persuasiveness</strong></td>
<td>Argument is not persuasive</td>
<td>Argument is partially persuasive</td>
<td>Argument is persuasive and audience is convinced</td>
<td>Argument is compelling and audience is in support</td>
<td></td>
</tr>
<tr>
<td></td>
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<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
<tr>
<td><strong>Relevance of Argument</strong></td>
<td>No relevance</td>
<td>Argument is partially relevant</td>
<td>Argument is relevant</td>
<td>Argument is exceptional and compelling</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
<tr>
<td><strong>Negative Argument</strong></td>
<td>No understanding of event topic OR incorrect topic used</td>
<td>Logic of content is minimal OR unclear flow</td>
<td>Content is presented with logical content and flows well</td>
<td>Content is well defined and in a logical sequence of ideas</td>
<td></td>
</tr>
<tr>
<td><strong>Flow and Logic of Content</strong></td>
<td>0 points</td>
<td>1-2 points</td>
<td>3-4 points</td>
<td>5 points</td>
<td></td>
</tr>
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<td><strong>Quality of Evidence</strong></td>
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<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
<tr>
<td><strong>Relevance of Argument</strong></td>
<td>No relevance</td>
<td>Argument is partially relevant</td>
<td>Argument is relevant</td>
<td>Argument is exceptional and compelling</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
</tbody>
</table>
### 2023-24 Competitive Events Guidelines

**Emerging Business Issues**

<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Presentation Delivery</strong></td>
<td>Competitor(s) did not appear prepared</td>
<td>Competitor(s) were prepared, but flow was not logical</td>
<td>Presentation flowed in logical sequence</td>
<td>Presentation flowed in a logical sequence; statements were well organized</td>
<td>0 points 1-6 points 7-8 points 9-10 points</td>
</tr>
<tr>
<td><strong>Demonstrates self-confidence, poise, assertiveness, and good voice projection</strong></td>
<td>Competitor(s) did not demonstrate self-confidence</td>
<td>Competitor(s) demonstrated self-confidence and poise</td>
<td>Competitor(s) demonstrated self-confidence, poise, and good voice projection</td>
<td>Competitor(s) demonstrated self-confidence, poise, good voice projection, and assertiveness</td>
<td>0 points 1-2 points 3-4 points 5 points</td>
</tr>
<tr>
<td><strong>Demonstrates the ability to effectively answer questions</strong></td>
<td>Unable to answer questions</td>
<td>Does not completely answer questions</td>
<td>Completely answers questions</td>
<td>Interacted with the judges in the process of completely answering questions</td>
<td>0 points 1-2 points 3-4 points 5 points</td>
</tr>
</tbody>
</table>

**Staff Only:** Penalty Points (5 points for dress code penalty and/or 5 points for late arrival penalty)

**Presentation Total (100 points)**

Name(s):  
School:  
Judge Signature:  
Date:  
Comments:
Entrepreneurship Pitch Competition recognizes members who demonstrate the ability to present the case for an innovative product or service. This competitive event consists of a presentation component.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Team of 1, 2, or 3 members  
**Event Category:** Presentation  
**Event Elements:** Presentation (Pitch)  

*Presentation Time:* 3-minute set-up time, 12-minute presentation time, 5-minute question & answer time  

**NACE Connections:** Career & Self-Development, Communication, Critical Thinking, Professionalism, Teamwork

**Equipment Provided by Competitors:** Technology and presentation items  
**Equipment Provided by FBLA:** Table for preliminary round; table, projector & screen for final round

**State**

Check with your State Leader for state-specific competition information.

**National**

**Policy and Procedures Manual**


**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.  
- Each state may submit four entries per event.  
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).  
- Only competitors are allowed to plan, research, prepare, and set up their presentations.  
- Each competitor must compete in all parts of an event for award eligibility.  
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.  
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.
2023–24 Competitive Events Guidelines
Entrepreneurship Pitch Competition

Recognition
- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
- This event has a preliminary and final presentation round. If there are less than 15 teams registered, the event will go directly to the final presentation round.
  - Preliminary Presentation
    - Equipment Set-up Time: 3 minutes
    - Presentation Time: 12 minutes (one-minute warning)
    - Question & Answer Time: 5 minutes
    - The presentation is judged at the NLC. The presentation will take place in a large, open area and is not open to audience members.
    - Competitors/teams are randomly assigned to sections.
    - Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
      - Laptop
      - Tablet
      - Mobile phone
      - External monitor that is approximately the size of a laptop monitor
    - Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
    - Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
    - Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.
    - When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
    - If presenting as a team, all team members are expected to actively participate in the presentation.
    - No animals (except authorized service animals) will be allowed for use in any competitive event.
    - During the presentation, the competitors will provide a pitch to the judges about their innovative product or service. The presentation should cover the clear statement of the importance of the problem, the solution and description of the solution, the need and viability of the solution, and the competitive edge the solution provides.
  - Final Presentation
    - Equipment Set-up Time: 3 minutes
    - Presentation Time: 12 minutes (one-minute warning)
    - Question & Answer Time: 5 minutes
    - Internet Access: Not provided
o An equal number of competitors/teams from each section in the preliminary round will advance to the final round.

o Final presentations may be open to conference attendees, space permitting. Finalists may not view other competitors’ presentation in their event until after their completed presentation.

o The following will be provided for the final round if it occurs in a conference room: screen, power, table, and projector. It is up to final-round competitors to determine if they wish to use the technology provided. Competitors using laptops or other devices that do not have an HDMI port will need to provide their own adapters.

o Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
  ▪ Laptop
  ▪ Tablet
  ▪ Mobile phone
  ▪ External monitor that is approximately the size of a laptop monitor

o Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).

o Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.

o When the equipment set-up time has elapsed, the timer will automatically start the presentation time.

o If presenting as a team, all team members are expected to actively participate in the presentation.

o No animals (except authorized service animals) will be allowed for use in any competitive event.

o During the presentation, the competitors will provide a pitch to the judges about their innovative product or service. The presentation should cover the clear statement of the importance of the problem, the solution and description of the solution, the need and viability of the solution, and the competitive edge the solution provides.

**Scoring**

- The presentation score will determine the finalists.
- The final presentation score will determine winners.
- Judges must break ties. All judges’ decisions are final.

**Americans with Disabilities Act (ADA)**

- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

**Recording of Presentations**

- No unauthorized audio or video recording devices will be allowed in any competitive event.
Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

**Penalty Points**

- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to arrive for their assigned presentation time.
## Entrepreneurship Pitch Competition Presentation Rating Sheet

<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Content</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Clear Statement of the Importance of the Problem</td>
<td>There is not a clear statement of the importance of the problem</td>
<td>The statement of the importance of the problem is vague</td>
<td>There is a clear statement of the importance of the problem</td>
<td>There is a clear statement of the importance of the problem with multiple examples</td>
<td>0 points</td>
</tr>
<tr>
<td>Clearly Stated Solution and Description of the Solution</td>
<td>There is no solution</td>
<td>There is a solution with a partial description</td>
<td>There is a clearly stated solution and full description</td>
<td>There is a clearly stated solution and description with multiple examples</td>
<td>0 points</td>
</tr>
<tr>
<td><strong>Persuasiveness</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pitch is not persuasive</td>
<td>Pitch is partially persuasive</td>
<td>Pitch is persuasive and audience is convinced</td>
<td>Pitch is compelling and audience is in support</td>
<td></td>
<td>0 points</td>
</tr>
<tr>
<td><strong>Relevance of Argument</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>No relevance</td>
<td>Argument is partially relevant</td>
<td>Argument is relevant</td>
<td>Argument is exceptional and compelling</td>
<td></td>
<td>0 points</td>
</tr>
<tr>
<td>Solution Viability</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Solution is not viable</td>
<td>Solution is partially viable but has gaps</td>
<td>Solution is viable</td>
<td>Solution is viable and creative</td>
<td></td>
<td>0 points</td>
</tr>
<tr>
<td>Solution Provides a Competitive Edge Over Other Competitors</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Solution does not provide a competitive edge</td>
<td>Solution provides a partial competitive edge</td>
<td>Solution provides a competitive edge over other competitors</td>
<td>Solution provides a unique competitive edge over other competitors</td>
<td></td>
<td>0 points</td>
</tr>
<tr>
<td>Innovativeness of pitch</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pitch is not innovative</td>
<td>Pitch is partially innovative</td>
<td>Pitch is innovative</td>
<td>Pitch is innovative and unique</td>
<td></td>
<td>0 points</td>
</tr>
<tr>
<td>Substantiates and cites sources used while conducting research</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sources are not cited</td>
<td>Sources/References are seldom cited to support statements</td>
<td>Professionally legitimate sources &amp; resources that support statements are generally present</td>
<td>Compelling evidence from professionally legitimate sources &amp; resources is given to support statements</td>
<td></td>
<td>0 points</td>
</tr>
<tr>
<td>Expectation Item</td>
<td>Not Demonstrated</td>
<td>Below Expectations</td>
<td>Meets Expectations</td>
<td>Exceeds Expectations</td>
<td>Points Earned</td>
</tr>
<tr>
<td>---------------------------------------------------------------------------------</td>
<td>--------------------------------------------------------</td>
<td>---------------------------------------------</td>
<td>----------------------------------------------------------</td>
<td>----------------------------------------------------------</td>
<td>---------------</td>
</tr>
<tr>
<td><strong>Presentation Delivery</strong></td>
<td>Competitor(s) did not appear prepared</td>
<td>Competitor(s) were prepared, but flow was not logical</td>
<td>Presentation flowed in logical sequence</td>
<td>Presentation flowed in logical sequence; statements were well organized and business language used</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
<tr>
<td><strong>Demonstrates self-confidence, poise, assertiveness, and good voice projection</strong></td>
<td>Competitor(s) did not demonstrate self-confidence</td>
<td>Competitor(s) demonstrated self-confidence and poise</td>
<td>Competitor(s) demonstrated self-confidence, poise, and good voice projection</td>
<td>Competitor(s) demonstrated self-confidence, poise, good voice projection, and assertiveness</td>
<td></td>
</tr>
<tr>
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<td>1-2 points</td>
<td>3-4 points</td>
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<td></td>
</tr>
<tr>
<td><strong>Demonstrates the ability to effectively answer questions</strong></td>
<td>Unable to answer questions</td>
<td>Does not completely answer questions</td>
<td>Completely answers questions</td>
<td>Interacted with the judges in the process of completely answering questions</td>
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<td>3-4 points</td>
<td>5 points</td>
<td></td>
</tr>
</tbody>
</table>

**Staff Only:** Penalty Points (5 points for dress code penalty and/or 5 points for late arrival penalty)

**Presentation Total (100 points)**

<table>
<thead>
<tr>
<th>Name(s):</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>School:</td>
<td></td>
</tr>
<tr>
<td>Judge Signature:</td>
<td>Date:</td>
</tr>
</tbody>
</table>

Comments:
The Finance Case Competition provides members with the opportunity to review a case study and present their findings to a panel of judges. The case study will incorporate many aspects of finance such as financial management, financial institutions, financial services, investments, etc.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Team of 1, 2, 3 or 4 members  
**Event Category:** Case Competition  
**Event Elements:** Presentation  
**Presentation Time:** 3-minute set-up time, 12-minute presentation time, 5-minute question & answer time  
**NACE Connections:** Career & Self-Development, Communication, Critical Thinking, Professionalism, Teamwork

**Equipment Provided by Competitors:** Technology and presentation items  
**Equipment Provided by FBLA:** Table for preliminary round; table, projector & screen for final round

**State**

Check with your State Leader for state-specific competition information.

**National**

**Policy and Procedures Manual**

**Eligibility**
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
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- Each state may submit four entries per event.  
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).  
- Only competitors are allowed to plan, research, prepare, and set up their presentations.  
- Each competitor must compete in all parts of an event for award eligibility.  
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.  
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.
Recognition

- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration

- This event is based on a case study that will be released to the competitors in the spring semester.
- This event has a preliminary and final presentation round. If there are less than 15 teams registered, the event will proceed directly to the final presentation round.
- Preliminary Presentation
  - Equipment Set-up Time: 3 minutes
  - Presentation Time: 12 minutes (one-minute warning)
  - Question & Answer Time: 5 minutes
  - Internet Access: Not provided
  - The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
  - Competitors/teams are randomly assigned to sections.
  - Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
  - Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges' table or is held by the competitors:
    - Laptop
    - Tablet
    - Mobile phone
    - External monitor that is approximately the size of a laptop monitor
  - Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
  - Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience, unless specifically stated in the case study.
  - When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
  - If performing as a team, all team members are expected to actively participate in the presentation.
  - No animals (except authorized service animals) will be allowed for use in any competitive event.
- Final Presentation
  - Equipment Set-up Time: 3 minutes
  - Presentation Time: 12 minutes (one-minute warning)
  - Question & Answer Time: 5 minutes
  - Internet Access: Not provided
  - An equal number of competitors/teams from each section in the preliminary round will advance to the final round.
  - Final presentations may be open to conference attendees, space permitting. Finalists may not view other competitors’ presentation in their event until after their completed presentation.
2023–24 Competitive Events Guidelines
Finance Case Competition

- The following will be provided for the final round if it occurs in a conference room: screen, power, table, and projector. It is up to final-round competitors to determine if they wish to use the technology provided. Competitors using laptops or other devices that do not have an HDMI port will need to provide their own adapters.

- Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
  - Laptop
  - Tablet
  - Mobile phone
  - External monitor that is approximately the size of a laptop monitor

- Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).

- Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.

- When the equipment set-up time has elapsed, the timer will automatically start the presentation time.

- If performing as a team, all team members are expected to actively participate in the presentation.

- No animals (except authorized service animals) will be allowed for use in any competitive event.

**Scoring**
- The presentation rating sheet will be released with the case study.
- The presentation score will determine the finalists.
- The final presentation score will determine winners.
- Judges must break ties. All judges’ decisions are final.

**Americans with Disabilities Act (ADA)**
- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

**Recording of Presentations**
- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

**Penalty Points**
- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to arrive for their presentation time.
Foundations of Accounting provides members with the opportunity to demonstrate knowledge around introductory competencies in accounting. This competitive event consists of an objective test. It aims to inspire members to learn about accounting.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Individual  
**Event Category:** Objective Test, 100-multiple choice questions (breakdown of question by competencies below)  
**Objective Test Time:** 50 minutes  
**NACE Connections:** Career & Self-Development

**Equipment Competitor Must Provide:** Pencil, Computer  
**Equipment FBLA Provides:** One piece of scratch paper per competitor

*Only for members who have had no more than six credit hours on a semester schedule, or the equivalent of quarter hours, of accounting instruction at the collegiate level by May 1 of the current year.*

**Competencies**

- Basic Concepts, Principles and Terminology  
- Measurement, Valuation, Realization, and Presentation of Assets  
- Financial Statements  
- Accounts Payable and Receivable  
- Ownership Structure  
- Other Financial Statements  
- Professional Standards and Ethics  
- Worksheet

**State**

Check with your State Leader for state-specific competition information.

**National**

*Policy and Procedures Manual*


**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
Members must stay in an official FBLA hotel to be eligible to compete.

Each state may submit four entries per event.

Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).

If competitors are late for an objective test, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Competitive events start in the morning before the Opening Session of the NLC.

Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.

Recognition
- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
- This event is an objective test administered online at the NLC.
- No reference or study materials may be brought to the testing site.
- No calculators may be brought into the testing site; online calculators will be provided through the testing software.

Tie Breaker
- Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

Americans with Disabilities Act (ADA)
- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Penalty Points
- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.

Electronic Devices
- All electronic devices such as cell phones and smart watches must be turned off before competition begins.
A. Basic Concepts, Principles and Terminology

1. Define the steps of accounting cycle, which include: recording of a transaction, presenting the trial balance, recording adjustments, presenting the adjusted trial balance, presenting the financial statements, recording the closing of an account, and presenting the post-closing trial balance.

2. Define the basic accounting equation and demonstrate how it is affected by individual transactions.

3. Identify resources to provide information on financial laws, regulations, and policies.

4. Define general accounting terms such as asset, liability, accounts payable, capital, income, expense, etc.

5. Define double entry accounting, debits, and credits.

6. Describe the purpose of accounting, the role it plays in our economy, and who uses it.

7. Describe the purpose and basic concepts of the GAAP.

8. Identify asset, liability, and capital or owner’s equity accounts.

9. Differentiate fixed assets, intangible assets, and current assets.

10. Differentiate between current and long-term liabilities.

11. Define cash and explain a cash transaction’s effect on the cash account.

12. Record business transactions involving cash in cash related journals.

13. Prove the accuracy of the cash account.


15. Define the components of payroll.


17. Use T accounts.

18. Record transactions in a general journal.

19. Post journal entries to general ledger accounts.

20. Prepare a trial balance and a post-closing trial balance.


22. Define subsidiary ledgers and illustrate their use.

B. Measurement, Valuation, Realization, and Presentation of Assets

1. Compute financial ratios and analyze financial statements using horizontal analysis, vertical analysis, and commonly used financial ratios.

2. Utilize the analysis of data to make business decisions such as buying or replacing equipment.

3. Explain, compare, and analyze various depreciation methods and their effect on the value of assets.

4. Identify property, plant, and equipment assets and record their initial cost.

5. Classify fixed and intangible assets.

6. Compute and record the amortization of an intangible asset.

7. Compute percentages, ratios, and turnovers as applied to solvency and profitability measures.

8. Determine the cost of inventory using a variety of inventory costing methods.


10. Define and illustrate capital expenditures vs. revenue expenditures.
11. Discuss the three methods of expensing long-term assets: depreciation, amortization, and depletion.
12. Illustrate the straight line, units of production, and double the declining balance methods of depreciation.
13. Illustrate recording the sale, disposal, and trade-in of property, plant, and equipment.
15. Analyze the items that belong to current assets account, including cash, accounts receivable, and inventory.
16. Analyze the items that belong to long-term assets account, including tangible and intangible assets.
17. Explain inventory systems and inventory valuation methods.
18. Describe inventory and periodic and perpetual inventory systems.
19. Identity cash dividends, stock dividends, stock split, return on assets, and return on common equity.

C. Financial Statements (Balance Sheet and Income Statement)
1. Describe the different types of financial statements and compare the difference.
2. Explain the purposes of each financial statement and describe the way they articulate with each other.
3. Define terminology and classifications necessary for financial statements.
4. Prepare an income statement that reports the results of operations for any entity.
5. Interpret the information on an income statement.
6. Prepare and interpret a balance sheet that reports the financial condition of the entity.
7. Define the specific assets, liabilities, and stockholders’ equity accounts that appear in the balance sheet.
8. Prepare and analyze internal and external accounting reports using a balance sheet, an income statement, and analysis.
9. Analyze the effects of revenue on financial statements.
10. Compute the various financial ratios from a firm’s income statement, balance sheet, and statement of cash flows.
11. Perform all of the functions of the closing process, journalize and post the closing entries, prepare the post-closing trial balance, and prepare all of the appropriate financial statements and reports for a corporation.

D. Accounts Payable and Receivable
1. Analyze and journalize transactions of merchandise sold for cash, on account, or by credit card; post to proper ledger accounts; and prove subsidiary ledger by preparing a schedule of accounts receivable.
2. Analyze and journalize purchases of merchandise on account; demonstrate knowledge of net purchases; post to proper ledger accounts; and prove subsidiary ledger by preparing a schedule of accounts payable.

3. Record transactions and journalize entries to write off uncollectible accounts using the direct write-off and allowance method.

4. Prepare adjustments using aging accounts receivable, percentage of sales, and percentage of accounts receivable methods.

5. Explain the purpose of notes payable and notes receivable and calculate, record transactions, and journalize interest and payment of notes payable and receivable.

6. Record transaction journal entries related to accruals and deferrals.

7. Explain the nature of accounts payable.

8. Explain an allowance for returned goods.


11. Explain the nature of accounts receivable.

12. Maintain a customer file for accounts receivable.


14. Explain and illustrate the calculation of interest revenue on notes receivable.

15. Illustrate the preparation of a loan amortization table.

E. Ownership Structure

1. Identify types of business organizations and functions.

2. Identify business reporting and information flow required for types of ownership.

3. Explain the characteristics associated with corporates, including PC, LLC.

4. Define the advantages and disadvantages of corporations.

5. Explain the characteristics of partnerships.

6. Define the advantages and disadvantages of partnerships.

7. Explain the characteristics of sole proprietorships.

8. Define the advantages and disadvantages of sole proprietorships.

9. Compare the accounting implications for different types of business ownership.

10. Summarize the differences in the equity sections for sole proprietorships, partnerships, and corporations.

11. Define capital stock, its classes, its characteristics and all associated terms.

12. Describe an agency relationship.

13. Describe the different levels of liability and taxation for Subchapter S Corporations and Limited Liability Corporations.

F. Other Financial Statements (cash flow, owner’s equity, profit-loss, etc.)

1. Prepare statement equity and retained earnings.

2. Differentiate between stock splits and stock dividends and explain how each affects equity.

3. Describe the purposes of the revenue, expense, and drawing accounts and illustrate the effects on capital/owner’s or stockholder’s equity.

4. Use cost-volume-profit and contribution margin analysis to plan operations.

5. Analyze cash inflows and cash outflows and prepare a cash flow statement.
6. Determine cash flows from operating activities, investing activities, and financing activities.
7. Describe working capital changes.
9. Prepare a budget and use it to make business decisions and evaluate the company’s performance.
10. Describe the many types of budgets.

G. Professional Standards and Ethics
1. Identify confidentiality concepts and policies.
2. Identify characteristics of professional conduct.
3. Identify and practice good ethical behavior.
4. Differentiate between good and poor business ethics.
5. Adhere to financial laws and regulations and to establish company rules, regulations, and policies.
6. Identify issues and trends affecting computers and information privacy.
7. Describe the importance of integrity, confidentiality, and high ethical standards in preparation of financial statements, and in interpretation and use of data.
8. Explain the importance of ethical business decisions.
9. Utilize security measures to minimize loss and to create trust (e.g., maintain data security and develop strategies to protect data).
10. Discuss the general principles of the code of ethics for the AICPA, IMA, CIA, and ACAT.

H. Worksheet
1. Identify information needed in preparation of a worksheet.
2. Record adjustments on the worksheet.
3. Prepare trial balance, income statement, and balance sheet section of the worksheet.
4. Prepare a worksheet.
5. Illustrate how a worksheet can be used to provide a preview of financial statements.
Foundations of Communication provides members with the opportunity to demonstrate knowledge around introductory competencies in business communication. This competitive event consists of an objective test.

**Event Overview**
- **Division:** Collegiate
- **Event Type:** Individual
- **Event Category:** Objective Test, 100–multiple choice questions (breakdown of question by competencies below)
- **Objective Test Time:** 50 minutes
- **NACE Connections:** Career & Self-Development, Communication

**Equipment Competitor Must Provide:** Pencil, Computer
**Equipment FBLA Provides:** One piece of scratch paper per competitor

Only for members who have had no more than six credit hours on a semester schedule, or the equivalent of quarter hours, of communication instruction at the collegiate level by May 1 of the current year.

**Competencies**
- Mechanics of Appropriate Business English
- Format and Appropriateness of Business Messages
- Format and Style Differences with International Communications
- Listening, Oral, and Nonverbal Concepts
- Communication Techniques

**Test Composition**

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<tr>
<th>Mechanics</th>
<th>Business...</th>
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<td>25</td>
<td>20</td>
<td>15</td>
<td>10</td>
<td>5</td>
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</table>

**State**
Check with your State Leader for state-specific competition information.

**National**
*Policy and Procedures Manual*

**Eligibility**
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
- Members must stay in an official FBLA hotel to be eligible to compete.
- Each state may submit four entries per event.
Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).

If competitors are late for an objective test, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Competitive events start in the morning before the Opening Session of the NLC.

Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.

**Recognition**

- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

**Event Administration**

- This event is an objective test administered online at the NLC.
- No reference or study materials may be brought to the testing site.
- No calculators may be brought into the testing site; online calculators will be provided through the testing software.

**Tie Breaker**

- Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

**Americans with Disabilities Act (ADA)**

- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

**Penalty Points**

- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.

**Electronic Devices**

- All electronic devices such as cell phones and smart watches must be turned off before competition begins.

**Study Guide: Competencies and Tasks**

**A. Mechanics of Appropriate Business English**

1. Describe and identify the eight parts of speech in context sentences.
2. Use a verb that correctly agrees with the subject of a sentence.
3. Describe the types of verbs and demonstrate the six tenses.
4. Use irregular verbs and their different forms properly and distinguish transitive and intransitive verbs.
5. Identify subjects, predicates, verbs, adverbs, pronouns, direct and indirect objects, and prepositional and infinitive phrases in sentences.
6. Recognize and correct problems in grammar and usage including, but not limited to, completeness, agreement, fragments, run on sentences, dangling modifiers, reference, and form.
7. Describe and write the four kinds of sentences – declarative, interrogative, imperative, and exclamatory.
8. Write clear, descriptive sentences in a variety of sentence patterns (e.g., simple, compound, complex, and compound-complex).
9. Write logical, coherent phrases, sentences, and paragraphs incorporating correct spelling, grammar, and punctuation.
10. Apply techniques for adapting the message to the audience and for developing effective sentences and unified and coherent paragraphs.
11. Determine appropriate use of all punctuation marks including periods, question marks, exclamation points, commas, colons, semi-colons, quotation marks, and apostrophes.
12. Define the grammatical rules that govern the use of special punctuation marks such as the dash, hyphen, and parentheses.
13. Identify how to capitalize sentences, proper nouns, abbreviations, adjectives, and titles correctly.
14. Proofread documents and identify spelling, grammatical, and punctuation errors.
15. Proofread and edit business documents to ensure they are clear, correct, concise, complete, consistency, and courteous including effective word choices and sentence structure.
16. Revise and proofread a message for organization, content, style, mechanics, format, and layout.
17. Recognize how word selection and usage affects communication including slang, jargon, and cliches.
18. Illustrate the proper way to divide words.
19. Illustrate the ability to use a dictionary and thesaurus as an aide to spelling, pronunciation, and meaning.
20. Apply spelling rules such as i before e, words ending in y, and homonyms and commonly confusing words such as effect and affect.
21. Use bias-free language (e.g., gender, race, religion, physical challenges, and sexual orientation).
22. Discuss the importance of proper spelling and grammar in all types of written communication.

B. Format and Appropriateness of Business Messages
1. Identify the five Cs of communication.
2. Discuss the role of letters, memos, and reports in business.
3. Manage telephone communications and use appropriate techniques to gather and record information.
4. Discuss communication techniques as they apply to internal and external customers.
5. Use an appropriate format and business writing style and apply conventions to Standard English.
6. Describe and demonstrate the stages of the writing process to include planning, writing, editing, proofreading, and revising.
7. Write and design a document (e.g., memo, letter, and report) using the correct style, format, and content (e.g., letter, memorandum, report, and e-mail) that is appropriate for the type of correspondence (e.g., persuasive, positive, and negative).

8. Construct technical information in a clear, concise, and objective manner for a specific audience, purpose, and method when communicating in writing.

9. Develop and maintain professional writing skills that will reflect a clear understanding of the customer’s status with a detailed yet concise summarization of facts, comments, and notations.

10. Determine the type, content, and formatting of a document to write a given situation using appropriate style, tone, and grammar.

11. Produce letters, memos, e-mails, and reports that address specific tasks.

12. Conduct research using the five basic steps: planning the search, locating sources of information, organizing the information, evaluating the sources, and using the information to prepare a short report on a business topic.

13. Create and maintain a level of analytical skill to allow for effective research and data gathering leading to an effective decision.

14. Identify and utilize traditional and electronic research sources such as encyclopedias, reference manuals, periodicals, internet, etc.

15. Document all sources (e.g., print and electronic) using current standards.

16. Comprehend copyright laws and their applications to text, visual art, design, music, and photography.

17. Use scanning hardware and layout, design, and graphics software to enhance documents.

18. Compose and evaluate common types of business reports including informational reports, news releases, proposals, and policy statements.

19. Write an effective formal report using assigned format and acceptable writing style.

20. Prepare presentation documents to include publicity, agendas, handouts, follow-up report, etc.

21. Demonstrate and select the appropriate use of electronic messaging technologies (e.g., voice mail, conference calls, video conferencing, social media and e-mail).

22. Manage e-mail to include composing and sending e-mail, retrieving, reading and printing a message, and sending an attachment by e-mail.

23. Examine proper use of e-mail and other appropriate internet/intranet communication capabilities, including business related terminology and language.

24. Discuss how e-mail can accentuate or detract from the professional image one is trying to protect.

25. Discuss inappropriate use of e-mail at work.

26. Apply the etiquette rules for electronic messaging (e.g., e-mail, cell phone, voice mail).

27. Discuss ways to keep data secure from theft and destruction.

C. Format and Style Differences with International Communications

1. Describe and analyze problems and barriers with differences in languages and customs on business operations.

2. Identify resources (internet, etc.) for learning about cultural taboos and practices as they relate to international communication.

3. Describe and analyze the impact of cultural diversity on the communication process.
4. Demonstrate understanding of the rudiments of intercultural communication.
5. List examples of how nonverbal messages have different meanings in various cultures.
6. Explain the role of communication in international relations.
7. Identify international illustrations of social media trends and patterns.

D. Listening, Oral, and Nonverbal Concepts
1. Demonstrate effective active listening techniques and identify major barriers to listening.
2. Develop critical reading and listening skills to allow for rapid assimilation of facts and accurate recording of all essential details.
3. Identify and interpret the major types of verbal and nonverbal communication.
4. Discuss various methods of presentation delivery including oral, written, multimedia, videoconferencing and interactive.
5. Design effective presentations to include multimedia components of presentation software packages.
6. Identify and evaluate different types of presentations to include information, persuasive, and debate.
7. Plan and make an oral presentation using proper techniques and basic speaking skills.
8. Express opinions and discuss issues positively and tactfully.
9. Describe and use effective interpersonal communication in one-on-one and small-group situations.

E. Communication Techniques
1. Define communication (formal and informal) and discuss its implication for effective management.
2. Describe the communication process.
3. Examine communication barriers and ways to eliminate them.
4. Define active listening and review the keys to effective listening.
5. Describe the role of computer networks, videoconferences, and telecommuting as organizational communication.
6. Discuss the communication skills and leadership styles required in a contemporary organization and analyze how they will be required within worker groups.
7. Use correct grammar, punctuation, terminology and communication skills to produce and edit clearly written traditional and electronic documents.
8. Prepare a meeting plan/agenda and demonstrate a productive meeting.
9. Prepare and deliver a presentation to achieve greatest impact.
10. Demonstrate effective communication techniques and skills in working with individuals, groups, and super visors (e.g., verbal and nonverbal).
Foundations of Computer Science provides members with the opportunity to demonstrate knowledge around introductory competencies in computer science and programming. This competitive event consists of an objective test.

**Event Overview**
- **Division:** Collegiate
- **Event Type:** Individual
- **Event Category:** Objective Test, 100-multiple choice questions (breakdown of question by competencies below)
- **Objective Test Time:** 50 minutes
- **NACE Connections:** Career & Self-Development, Technology

**Equipment Competitor Must Provide:** Pencil, Computer
**Equipment FBLA Provides:** One piece of scratch paper per competitor

*Only for members who have had no more than six credit hours on a semester schedule, or the equivalent of quarter hours, of computer science instruction at the collegiate level by May 1 of the current year.*

**Competencies**

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<td>Computer Literacy</td>
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<td>B</td>
<td>Cyber Security</td>
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<td>C</td>
<td>Networking Concepts</td>
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<td>D</td>
<td>Databases</td>
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<tr>
<td>E</td>
<td>Programming Concepts</td>
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<tr>
<td>F</td>
<td>Language</td>
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</tbody>
</table>

**Test Composition**

**State**
Check with your State Leader for state-specific competition information.

**National**

*Policy and Procedures Manual*

**Eligibility**
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
- Members must stay in an official FBLA hotel to be eligible to compete.
- Each state may submit four entries per event.
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
2023–24 Competitive Events Guidelines
Foundations of Computer Science

• If competitors are late for an objective test, they will be allowed to compete until such
time that results are finalized, or the accommodation would impact the fairness and
integrity of the event. Competitive event schedules cannot be changed. Competitive
events start in the morning before the Opening Session of the NLC.
• Picture identification (physical or digital driver’s license, passport, state-issued
identification, or school-issued identification) is required when checking in for
competitive events.

Recognition
• The number of competitors will determine the number of winners. The maximum
number of winners for each competitive event is 10.

Event Administration
• This event is an objective test administered online at the NLC.
• No reference or study materials may be brought to the testing site.
• No calculators may be brought into the testing site; online calculators will be provided
through the testing software.

Tie Breaker
• Ties are broken by comparing the correct number of answers to 10 pre-determined
questions on the test. If a tie remains, answers to 20 pre-determined questions on the
test will be reviewed to determine the winner. If a tie remains, the competitor who
completed the test in a shorter amount of time will place higher.

Americans with Disabilities Act (ADA)
• FBLA meets the criteria specified in the Americans with Disabilities Act for all
competitors with accommodations submitted through the conference registration
system by the registration deadline.

Penalty Points
• Competitors may be disqualified if they violate the Competitive Event Guidelines or
the Honor Code.
• Five points are deducted if competitors do not follow the Dress Code or are late to the
testing site.

Electronic Devices
• All electronic devices such as cell phones and smart watches must be turned off
before competition begins.

Study Guide: Competencies and Tasks
A. Computer Literacy
   1. Identify ways in which technology and computers impact individuals and
      society
   2. Compare and contrast PC hardware and software systems as an informed
      consumer
   3. Use and define common technology terminology
4. Identify computer hardware components and briefly explain their function
5. Knowledge of computer software/hardware installations and configurations
6. Use a computer operating system to manage files, folders and drives
7. Search the internet for personal, academic and business use
8. Use various communication tools for personal, academic and business purposes
9. Use writing, financial/statistical, presentation and data collecting/organization tools for academic research and communication

B. Cyber Security
1. Explain concepts such as denial of service, hacking/cracking, intrusion, and intellectual property.
2. Assess security threats and develop plans to address.
3. Assess system and file integrity.
4. Identify types of intrusion detection and recommend tools to protect against each type.
5. Define public key infrastructure.
6. Describe authentication process to network devices for users.
7. Describe risk-mitigation techniques.
8. Establish and implement controls for physical site access and security.

C. Networking Concepts
1. Describe the principles of data transmission.
2. Explain and convert number systems (e.g., binary, decimal, and hexadecimal).
3. Identify types of networks and their features and applications.
4. Interpret basic networking terminology and concepts.
5. Identify various network operating systems.

D. Databases
1. Develop a relational database with tables, records, fields, primary and foreign keys.
2. Create queries, forms, reports, and modules for a relational database.

E. Programming Concepts
1. Understand and utilize maps, sets, stacks, queues, arrays, trees/heaps.
2. Identify basic sorting algorithms.
3. Explain how basic sorting algorithms function.
4. Understanding the principles and usages of recursion.
5. Understand the principles that underlie breadth and depth first searches.
6. Be able to optimize algorithms for speed and memory performance.
7. Develop the use of programming tools such as flowcharts, pseudocode, decision (truth) tables, and desk-checking.
8. Differentiate between a variable, a constant and a complier macro.
9. Demonstrate knowledge of the conventions/restrictions for naming variables.
10. Understand the difference between statically and dynamically typed languages.
11. Differentiate passing variable values by reference from by value.

F. Language
1. Demonstrate an understanding of the program development process and algorithm development.
2. Implement programs utilizing analysis and design, testing, coding standards and documentation.
3. Write programs with correct syntax.
4. Write programs with input/output using a variety of data types.
5. Demonstrate the use of different data types.
6. Show how operators work with different data types.
7. Identify how data is represented in the system.
8. Use logical expressions in a program.
9. Show how scope/lifetime rules affect code.
10. Write programs with multiple decisions and loops.
11. Explain program flow.
12. Use both system-defined and programmer-defined functions/methods with value and reference parameters in a program.
13. Group different data types together in a structure, class or equivalent.
14. User pointers/references in a program.
15. Write a program with arrays.
16. Demonstrate understanding and use of recursion in a program.
17. Demonstrate an understanding of object-oriented methodology in program design.
18. Create classes to be used as an abstract data type for a program.
19. Implement inheritance and polymorphism in a program.
20. Demonstrate understanding and use of the process of data abstraction/encapsulation.
21. Construct programs to utilize class templates/generics.
22. Apply function/method overloading, recursion and operator overloading in a program.
23. Use multiple data structures in code.
24. Use appropriate searches and sorting algorithms for multiple data structures.
25. Design and develop large-scale programs using classes and data structures.
26. Write properly documented programs following a set of coding standards.
Foundations of Economics provides members with the opportunity to demonstrate knowledge around competencies in economics. This competitive event consists of an objective test.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Individual  
**Event Category:** Objective Test, 100–multiple choice questions (breakdown of question by competencies below)  
**Objective Test Time:** 50 minutes  
**NACE Connections:** Career & Self-Development

**Equipment Competitor Must Provide:** Pencil, Computer  
**Equipment FBLA Provides:** One piece of scratch paper per competitor

*Only for members who have had no more than six credit hours on a semester schedule, or the equivalent of quarter hours, of economics instruction at the collegiate level by May 1 of the current year.*

**Competencies**

- Comparative economic systems  
- History of economic thought  
- International trade  
- Labor economics  
- Macroeconomics  
- Microeconomics  
- Money and banking  
- Public sector economics

### Test Composition

- Comparative...  
- History...  
- International...  
- Labor...  
- Macroeconomics...  
- Microeconomics...  
- Money &...  
- Public...

**State**

Check with your State Leader for state-specific competition information.

**National**

*Policy and Procedures Manual*


**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
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- Members must stay in an official FBLA hotel to be eligible to compete.  
- Each state may submit four entries per event.
• Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
• If competitors are late for an objective test, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Competitive events start in the morning before the Opening Session of the NLC.
• Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.

Recognition
• The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
• This event is an objective test administered online at the NLC.
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• No calculators may be brought into the testing site; online calculators will be provided through the testing software.

Tie Breaker
• Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

Americans with Disabilities Act (ADA)
• FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Penalty Points
• Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
• Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.

Electronic Devices
• All electronic devices such as cell phones and smart watches must be turned off before competition begins.
A. Comparative Economic Systems

1. Use basic economic concepts (e.g., supply and demand; production, distribution, and consumption; labor, wages, and capital; inflation and deflation; market economy and command economy) to compare and contrast local, regional, and national economics across time and the present time.
2. Compare and contrast economic systems (e.g., traditional, market, command, and mixed) based on criteria such as freedom, efficiency, equity, security, employment, stability, and growth.
3. List and define the basic types of economics systems.
4. Discuss the difference between capitalism and socialism.
5. Distinguish between planned economic systems and market economic systems.
6. Give examples of countries that have communism, socialism, and capitalism economies.
7. Describe the characteristics for the laissez faire free market capitalism, regulated markets, mixed economies, socialism, and Marxism economic systems.
8. Evaluate the performance of difference economic systems.
9. Explain the impact on the U.S. economy of international trade and global products.
10. Investigate the ways that domestic and international economies are interdependent.
11. Identify and assess the impact of major American foreign and trade policies.
12. Analyze the role that supply and demand prices and profits play in determining production and distribution in a market economy.
13. Explain the basic functions of government in a market economy.
14. Recognize alternatives to the free-market system and discuss how decisions in these economies rely on mechanisms other than the choices of the members of these societies.
15. Analyze the role of a market economy in establishing and preserving political and personal liberty.
16. Explain the roles of property rights, competition, and profit in a market economy.
17. Explain the role of profit as the incentive to entrepreneurs in a market economy.

B. History of Economic Thought

1. Investigate various perspectives that have influenced economic thought in different periods and places.
2. Evaluate some of the major contributions of the theory of value, the theory of production, and the theory of distribution.
3. Discuss the creation and evolution of alternative schools of economic thought.
4. Consider the impacts that alternative schools of thought have had on "mainstream" economics.
5. List and describe the various schools of economic thought.
6. Trace the development and evolution of economic systems from the eighteenth century to the present.
2023-24 Competitive Events Guidelines
Foundations of Economics

C. International Trade
1. Analyze the impact of world trade and relate it to the U.S. free enterprise system.
2. Explain the basic characteristics of international trade, including absolute and comparative advantage, barriers to trade, exchange rates, and balance of trade.
3. Analyze why trade barriers and exchange rates affect the flow of goods and services among nations.
4. Discuss the advantages and disadvantages and distributive effects of trade restricts (e.g., tariffs, quotas, and embargoes).
5. Analyze the impact of international issues and concerns on personal, national, and international economics.
6. Explain how specialization promotes international trade and how international trade increases total world output and interdependence among nations.
7. Describe major recent developments in the volume of international trade and financial flows.
9. Discuss arguments for and against “free trade.”
10. Define the role of the World Trade Organization.
11. Discuss the effects of international trade and finance on employment, prices, and incomes.
12. Explain foreign exchange, the manner in which exchange rates are determined, and the effects of the dollar’s gaining (or losing) value relative to other currencies.

D. Labor Economics
1. Define basic labor economic theory, including labor market structures and wage determination.
2. Construct, defend, and analyze important labor policy issues.
3. Use quantitative data and qualitative analysis to explain and critique the manner in which labor market outcomes change over time.
4. Apply theoretical and empirical analysis to current events and policy recommendations.
5. Analyze the impact of labor market imperfections and various government policies on wages and incentives to work.
6. Differentiate between labor economic and labor relation issues.
7. Describe the operations of the labor market, including the establishment of American labor unions, effects of unionization, the minimum wage, and unemployment insurance.
8. Describe the current economy and labor market, including the types of goods and services produced, the types of skills workers need, the effects of rapid technological change, and the impact of international competition.
9. Discuss wage differences among jobs and professions, using the laws of demand and supply and the concept of productivity.
10. Explain the significance of an unemployment rate, the number of new jobs created monthly, inflation or deflation rates, and a rate of economic growth.
E. Macroeconomics

1. Differentiate between microeconomists’ and macroeconomists’ approach to the economy and their solutions to economic problems.
2. Analyze factors that are studied in determining the economic health of our economy.
3. Discuss how changes in disposable income affect the economy.
4. Explain the effects of leading economic indicators on a personal financial plan.
5. Identify and analyze leading economic indicators and the methods of using the indicators to validate opinions about the state of the economy in the near future.
6. Evaluate the impact of employment/unemployment on production, consumption, and exchange.
7. Define gross domestic product (GDP) and interpret fluctuations in the GDP.
8. Discuss major factors that affect the level of a country’s Gross Domestic Product (GDP) (e.g., quantity and quality of natural resources, quantity and quality of human capital, and quantity and quality of capital stock).
9. Explain how the Consumer Price Index measures the rate of inflation and interpret its relationship to purchasing power.
10. Interpret economic data depicted through illustrations (e.g., tables, curves, graphs, ratios, percentages, indexes, and values).
11. Discuss the concepts and measurement of unemployment, inflation, and recession.
12. Describe the difference between business cycles and economic growth and the factors that contribute to each.
13. Discuss the concept of Macroeconomic Equilibrium.
15. Discuss the multiplier concept, how it is computer, and its qualifications and limitations.
16. Discuss the concepts, tools, and implementation of fiscal policy, its limitations and relative advantages and disadvantages, and how it affects aggregate economics activity.
17. Discuss the concepts, tools, and implementation of monetary policy, its limitations and relative advantages and disadvantages, and how it affects aggregate economic activity.

F. Microeconomics

1. Discuss fundamental economic models, their assumptions, and their applications.
2. Explain the multiple roles of government in a market economy and discuss the pros and cons of each.
3. Calculate the elasticity of demand and supply and apply the concept to changes in total revenue.
4. Explain and measure cross elasticity of prices of related goods and of changes in income.
5. Explain and apply the concept of floors and ceilings to determine price and output effects.
6. Explain the theory of consumer behavior and apply it to predict the law of demand.
7. Demonstrate the law of demand using indifference curve analysis.
8. Explain the law of supply and its relationship to costs in both the short-run and the long-run.
9. Apply market theory to the varying competitive situations involved in pure competition, monopolistic competition, oligopoly, and monopoly to predict variations in price and output.
10. Explain the marginal productivity theory and how it relates to the demand and supply of resources.
11. Analyze the determination of market wages using the alternative economic models of pure, monopoly and monophony competition.
12. Apply modern economic theory as it pertains to factor selection in the marketplace to determine how resources are employed.
13. Explain market failures and the roles of government as it pertains to externalities.
14. Analyze the outcomes of market determined income as it relates to income inequality and appraise the outcomes of various policies on income redistribution.
15. Define Opportunity Costs, demonstrate how they affect economic decisions and identify these costs in a given economic decision.
16. Recognize and interpret a Demand Curve and a Supply Curve and identify the underlying determinants of each.
17. Define the general concept of Elasticity for different variables in the demand or supply function and describe the effect of a given elasticity on economic outcomes (e.g., revenues, tax burden, and policy choices).
18. Determine the forces of demand and supply and how they interact to determine an equilibrium price.
19. Describe how and why equilibrium prices might change and their impact on resource allocation.
20. Discuss the theory of consumer behavior.
21. Discuss the theoretical market structures of perfect competition and monopoly.

G. Money and Banking
1. Describe and explain the role of money, banking, and savings in everyday life.
2. Explain how interest rates are determined by market forces that influence the amount of borrowing and saving done by investors, consumers, and government officials.
3. Describe how interest rates balance savings and borrowing and affect consumer purchasing power.
4. Identify the risk/return trade-offs for saving and investing.
5. Evaluate the impact of employment/unemployment on investment and savings.
6. Describe how saving and investing influence economic growth (capital formation).
7. Explain the role of credit in a market economy.
8. Compare the advantages and disadvantages of using various forms of credit and the determinants of credit history.
9. Explain the role of banks in facilitating the exchange of financial resources (e.g., loans, creating money, checking accounts, and the Federal Reserve System).
10. Distinguish between short-term and long-term interest rates and explain their relative significance.
11. Describe the functions of the financial markets.

H. Public Sector Economics
1. Develop and compare analytical methods of analyzing government, including public interest model, public choice model, and welfare economics.
2. Describe various revenue mechanisms used by governments.
3. Identify the major sources of revenue and major classes of expenditure at the federal, state, and local levels.
4. Discuss the causes of a rise in government spending.
5. Analyze how self-interest in the political process affects policy outcomes.
6. Explain the concepts of “public goods” and “externalities.”
7. Analyze individual demand for public goods.
8. Explain why special interests often win out over the “general interest.”
9. Explain the effects of social insurance – social security and health care.
10. Explain the economic effects of deficit spending and unbalanced budgets.
11. Explain why types of goods and services the government should provide and under what conditions and level they should be provided.
12. Describe and analyze public sector failures.
Foundations of Entrepreneurship provides members with the opportunity to demonstrate knowledge around competencies in entrepreneurship. This competitive event consists of an objective test.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Individual  
**Event Category:** Objective Test, 100-multiple choice questions (breakdown of question by competencies below)  
**Objective Test Time:** 50 minutes  
**NACE Connections:** Career & Self-Development

**Equipment Competitor Must Provide:** Pencil, Computer  
**Equipment FBLA Provides:** One piece of scratch paper per competitor

*Only for members who have had no more than six credit hours on a semester schedule, or the equivalent of quarter hours, of entrepreneurship instruction at the collegiate level by May 1 of the current year.*

**Competencies**

- Business Plan  
- Community/Business Relations  
- Legal Issues  
- Initial Capital and Credit  
- Personnel Management  
- Financial Management  
- Marketing Management  
- Taxes  
- Government Regulations

**Test Composition**

- Business Plan: 15 questions  
- Community/Business Relations: 10 questions  
- Legal Issues: 10 questions  
- Initial Capital and Credit: 10 questions  
- Personnel Management: 5 questions  
- Financial Management: 10 questions  
- Marketing Management: 10 questions  
- Taxes: 5 questions  
- Government Regulations: 5 questions

**State**

Check with your State Leader for state-specific competition information.

**National**

*Policy and Procedures Manual*


**Eligibility**

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Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.

**Recognition**
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**Event Administration**
- This event is an objective test administered online at the NLC.
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**Tie Breaker**
- Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

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- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

**Penalty Points**
- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
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**Electronic Devices**
- All electronic devices such as cell phones and smart watches must be turned off before competition begins.

**Study Guide: Competencies and Tasks**

A. Business Plan
   1. Explain the benefits and liabilities of starting a business.
   2. Evaluate the types of business ownership/organization structure and understand the advantages and disadvantages of each.
3. Conduct initial feasibility studies by identifying industry trends, competition, and market segment using various research techniques.
4. Select a business opportunity based on research.
5. Create a company vision, mission, and short- and long-term strategic goals and plans.
6. Develop and implement financial/budgeting plans including start-up costs and funding needed to begin the business.
7. Prepare a management plan that incorporates legal requirements, business protection, quality control, operations, milestone strategy, and harvesting the business.
8. Develop and organizational chart with staffing/human resource plans including job descriptions and recruitment techniques.
9. Prepare an in-depth presentation for potential investors including banks and venture capitalists.
10. Develop account reports for a two-year period.

B. Community/Business Relations
1. Recognize the importance of union-management relationships and contracts to ensure business continuity.
2. Develop and implement a public relations program for the company.
3. Develop an ethical code of conduct and implementation process to include business relationships and community activities.
4. Explain the role of business in the community.
5. Develop appropriate methods to communicate business activities with the community and clients/customers.

C. Legal Issues
1. Develop procedures for the legal review of documents and procedures, such as contracts.
2. Develop procedures to retain accurate records.
3. Demonstrate knowledge of social, ethical, and legal issues for small business.
4. Demonstrate knowledge of the implementation of consumer protection laws.
5. Apply legal interpretations to employee situations, retention of records, safety and security issues, and financial data.
6. Develop an expressed and implied warranty for sale and return of goods.

D. Initial Capital and Credit
1. Identify types of sources of credit and credit terms.
2. Compare costs qualifications, and procedures for various forms of credit.
3. Describe concepts of risk management including factors that affect business risk and rate of return.
4. Complete credit forms and applications.
5. Describe methods of solving credit problems.
6. Identify and maintain records of the initial capital assets (current assets, investments, property, plan, and equipment, and intangible assets).

E. Personnel Management
1. Prepare organizational charts and job descriptions to expedite workflow.
2. Develop, explain, and maintain written personnel policies, rules and procedures including a grievance system, to ensure consistency and to help employees perform their jobs.
3. Evaluate the effects of employee absenteeism, errors, or other negative employee relations on business productivity.
4. Plan, develop, and implement employee orientation and ongoing training programs.
5. Develop employee recruitment plans to obtain qualified employees.
6. Develop and manage an organization’s salary administration and benefits program to service employees with options and benefits.
7. Develop and implement a plan for evaluation of employee performance and productivity.
8. Develop separate, termination, and transition procedures for processing employee personnel actions.
9. Plan and manage work schedules and personnel to maximize operations.
10. Maintain safe and healthy working conditions in compliance with OSHA standards.
11. Identify and develop a professional growth plan for employees.

F. Financial Management
1. Select an accounting system consistent with GAAP standards.
2. Plan and maintain a budget.
3. Record business transactions to track business activities and manage cash and banking procedures.
4. Interpret financial data and statements to develop short-and long-term budgetary plans, to determine point of profitability and viability, and to analyze cash flow forecast.
5. Apply computational skills to computerized financial documents.

G. Marketing Management
1. Define industry characteristics, major competitors, and market segment.
2. Determine, maintain, and improve the marketing mix.
3. Apply strategies for determining and adjusting prices to maximize return and meet customer perception of value.
4. Develop a process for delivering effective customer relation skills.
5. Establish selling philosophies to develop customer loyalty and profitability.
6. Disseminate information about products, services, and the firm to achieve a desired outcome for a product or service.
7. Gather, access, synthesize, evaluate, and disseminate marketing information to make business decisions.
8. Identify current business trends to recognize changes needed in business operations.
9. Develop and implement a strategic plan for supply chain management.

H. Taxes
1. Demonstrate knowledge of the current state and federal regulations to apply the tax doe.
2. Use tax preparation procedures to determine tax liability for the organization.
3. Analyze tax structure and consequences to assist in business decision making.
4. Apply regulations regarding employee/employer taxes.

I. Government Regulations

1. Define, interpret, and apply federal, state, and local regulations to small business ownership.
2. Exhibit ethical conduct in business negotiations and decisions.
3. Understand the role of government in business.
4. Identify and keep current with laws and regulations that affect business practices.
Foundations of Finance provides members with the opportunity to demonstrate knowledge around competencies in finance. This competitive event consists of an objective test.

**Event Overview**

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**Objective Test Time:** 50 minutes  
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**Competencies**

- Financial instruments and institutions  
- Time value of money  
- Cost of capital and capital budgeting  
- Valuation and rates of return  
- Financial analysis  
- Capital investment decisions  
- Financial risks and returns  
- International finance

**State**

Check with your State Leader for state-specific competition information.

**National**

**Policy and Procedures Manual**


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Electronic Devices
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A. Financial Instruments and Institutions
   1. Describe the standard and unique features of the following securities: bills, notes, bonds, zeros, and municipal bonds.
   2. Demonstrate an understanding of negotiable instruments and identify the terms of negotiability.
   3. Define the concept of the money supply.
   4. Identify the functions of the Federal Reserve.
   5. Justify the existence of money in the economy.
   6. Identify the types of short-term bank loans.
   7. Describe the process of accounts receivable financing.
   8. Characterize the limitations of intermediate-term bank loans.
   9. Explain and give examples of long-term debt financing.
  10. Describe the process of investment banking.
  11. Obtain business credit and control its use.
  12. Explain forms of financial exchange (e.g., cash, credit debit, electronic funds, and transfer).
  13. Identify types of currency (e.g., paper money, coins, banknotes, government bonds, and treasury notes).
  14. Describe functions of money (e.g., medium of exchange, unit of measure, and store of value).
  15. Examine the structure and operation of the banking system in the United States.
  16. Explain the role of central banks.
  17. Explain financial services companies.
  18. Discuss the role of credit unions.
  19. Explain the role of savings and loan associations.
  20. Discuss the role of the World Bank Group in international financial assistance.

B. Time Value of Money
   1. Explain the following concepts: present and future value of money, annuity, lump sum, effective interest rates, APR, annuity due, amortizing loans, and perpetuity.
   2. Utilize the time value of money concepts.
   3. Assess the time value of money concepts in decision making.
   4. Discuss the time value of money and implications thereof to risk, rates of return, and value.
   5. Perform various types of time value of money calculations.
   6. Apply the time value concept of financial decision situations.
   7. Discuss the conflicts between the Net present value and the Internal Rate of Return and how to resolve these conflicts.

C. Cost of Capital and Capital Budgeting
   1. Explain the significance of a firm’s capital structure.
   2. Discuss the theory of capital structure.
   3. Describe the financial needs of a business at different stages of its development.
4. Compare and contrast the various financing opportunities (both debt and equity) organizations have available for making decisions to fund operations and capital expenditures.
5. Discuss factors to consider in choosing between debt and equity capital.
6. Analyze and control cash flow.
7. Implement capital budgeting techniques in making capital expenditure decisions.
8. Engage in certain capital budgeting procedures including payback, discounted payback, net present value, and internal rate of return.
9. Discuss the general concepts of capital budgeting.
10. Describe the process of evaluating capital budgeting projects.
11. Tie the capital budgeting decision to the overall goal of shareholder wealth maximization.
12. Describe how the cost of capital plays a role in various decisions made by financial managers.
13. List the factors that determine the cost of capital.
14. Compute the cost of debt, preferred and common stock capital and put them together to develop the overall cost of capital for the firm.
15. Define the role of tax laws in computing cost of capital.
16. Identify and calculate component costs of capital and the weighted average cost of capital.
17. Compute the operating, financial combined leverage and provide the implications for decision making.

D. Valuation and Rates of Return
1. Describe security valuation and rate of return.
2. Define and measure the risk and rates of return through the capital asset pricing model.
3. Use certain stock and bond valuation models.
4. Describe the basic process used to value bonds, find their yield to maturity, and yield to call.
5. Describe the relationship that exists in bond valuation and its implication for investors.
6. Calculate the expected and required rate of return for stocks.
7. Review concepts of valuation for entrepreneurial ventures and possible funding sources for them.
8. Explain the calculation of the Capital Asset Pricing Model (CAPM) and integrate the results in the valuation of a company’s stock.

E. Financial Analysis
1. Identify the role and functions of finance, tools for financial planning and analysis.
2. Utilize the basic tools of finance in analyzing a company to provide solutions for identified problems.
3. Distinguish between operating cash flows and counting income.
4. Prepare a statement of cash flows.
5. Perform financial analysis using financial rations, Du Pont analysis, common size statements, and financial forecasting.
6. Analyze and interpret financial ratios relative to liquidity, asset management, debt management, profitability, and market value.
7. Differentiate between horizontal and vertical analysis.
8. Explain and give examples of solvency and debt service ratios.
9. Explain the DuPont system.
10. Explain the concepts of financial forecasting.
11. Calculate and discuss break-even analysis.
12. Discuss and give examples of leverage.
13.Detail the use of operating leverage.

F. Capital Investment Decisions
1. Evaluate the effect of credit markets on a company’s ability to finance its operations.
2. Discuss the effect of currency fluctuations as they impact a company’s finances and investment rating.
3. Discuss types of investment and planning horizons.
4. Consider the challenges of managing and funding growth.
5. Describe the difference between the funder’s perspectives and those of the company being financed.
6. Appreciate the difference between venture capital, private equity, early stage, and traditional financing sources.
7. Allocate a limited budget to capital investment projects.
8. Discuss how to incorporate risk in capital investment decisions.
9. Explain the nature of capital investment.

G. Financial Risks and Returns
1. Define market risk and diversifiable risk.
2. Discuss the relation between risk and return and its implication for investors.
3. Determine the breakeven point and name the assumptions and implications.
4. Explain and list various types of risk.
5. Discuss and define return.
6. Explain the concept of risk-return trade-off.
7. Explain the nature of risk management.
8. Explain the role of ethics in risk management.
9. Develop and evaluate a risk management program.
10. Discuss the nature of risk control (e.g., internal and external).
11. Explain ways to assess risk.

H. International Finance
1. Identify the issues to consider when investing in foreign money market securities.
2. Describe how and why exchange rates move.
3. Evaluate the impact of capital inflows and capital outflows.
4. State pros and cons of the International Monetary Fund.
5. Examine strategies for considering international growth.
6. Explain the use of trade credit.
Foundations of Hospitality Management provides members with the opportunity to demonstrate knowledge around competencies in hospitality and tourism. This competitive event consists of an objective test.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Individual  
**Event Category:** Objective Test, 100–multiple choice questions (breakdown of question by competencies below)  
**Objective Test Time:** 50 minutes  
**NACE Connections:** Career & Self-Development

**Equipment Competitor Must Provide:** Pencil, Computer  
**Equipment FBLA Provides:** One piece of scratch paper per competitor

*Only for members who have had no more than six credit hours on a semester schedule, or the equivalent of quarter hours, of hospitality instruction at the collegiate level by May 1 of the current year.*

**Competencies**

- Current Industry Trends  
- Customer Expectations  
- Environmental and Global Issues  
- Financial Management & Budgeting  
- Human Resources  
- Legal Issues  
- Marketing Concepts  
- Operations & Management Functions

![Test Composition Graph](image)

**State**

Check with your State Leader for state-specific competition information.

**National**

**Policy and Procedures Manual**


**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.
Each state may submit four entries per event.

Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).

If competitors are late for an objective test, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Competitive events start in the morning before the Opening Session of the NLC.

Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.

Recognition

The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration

This event is an objective test administered online at the NLC.

No reference or study materials may be brought to the testing site.

No calculators may be brought into the testing site; online calculators will be provided through the testing software.

Tie Breaker

Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

Americans with Disabilities Act (ADA)

FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Penalty Points

Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.

Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.

Electronic Devices

All electronic devices such as cell phones and smart watches must be turned off before competition begins.
### Current Industry Trends

1. Discuss how technology has changed and continues to change the hospitality industry.
2. Describe the impact of technology on the reservation business/process.
3. Describe the latest trends and technologies affecting business travelers.
4. Describe how advances in technology allow the hospitality industry to keep up-to-date customer records.
5. Describe the latest trends regarding the leisure traveler.
6. Discuss industry trends as they relate to career opportunities and the overall future of the industry.
7. Identify current events that will have an impact on the hospitality/tourism industry.
8. Summarize the challenges of the airlines in regard to unions, security, flight delays, and the addition of low-cost airlines.
9. Report on the impact that major sports events have on the local economy.
10. Discuss the trends in hotel security operations.

### Customer Expectations

1. Describe in-room hotel amenities and explain why they are important to guests.
2. Describe property wide hotel amenities and explain why they are important to guests.
3. Apply strategies for determining and adjusting prices to maximize on return and meet customer’s perceptions of value.
4. Develop and deliver effective customer relation skills in order to provide good customer service.
5. Explain typical rating systems used in the lodging business.
6. Conduct research to determine customer needs and wants in the hospitality industry.
7. Analyze the characteristics, motivations, and behaviors of hospitality consumers.
8. Summarize techniques to build customer relationships.
9. Establish effective selling philosophies in order to develop customer loyalty and profitability.
10. Describe incentives and rewards for long-term repeat individuals/groups in the hospitality industry.
11. Describe the value of customer feedback in the hospitality industry as it relates to improvement to product and service.
12. Describe the concept of total quality and its relationship to customer service.
13. Define the roles of appearance and impressions in customer service.
14. Demonstrate proper telephone and e-mail etiquette for customer service.
15. Summarize techniques and strategies for handling difficult customers.
16. Compare how the business traveler is different from the leisure traveler emphasizing expense accounts, length of stay in a hotel, and the amount of travel time.
17. Discuss the selection process and the role the business traveler plays with hotels, conventions, and the local economy.
18. Analyze the importance of long-term hospitality relationships with other major industries and individuals.

C. Environmental and Global Issues
1. Identify factors that encourage influence global tourism.
2. Explain special considerations for international travelers.
3. Describe the importance of global travel.
4. Apply ethical conduct in dealing with international business transactions.
5. Define ecotourism.
6. Identify the reasons for ecotourism including the impact of the environment, the financial benefits, and cultural awareness.
7. Describe environmentally sound practices regarding guests in the hospitality industry.
8. Describe environmentally sound practices for hospitality industry properties.
9. Exhibit ethical and legal social behaviors when using information and technology in the hospitality industry and discuss the consequences of misuse.

D. Financial Management and Budgeting
1. Describe the type of liability insurance needed in the hospitality industry.
2. Identify reasons for liability insurance and disclaimers in the hospitality industry.
3. Describe the impact of the economy on the travel industry.
4. Explain the ripple direct and indirect effect of tourism dollars.
5. Explain the economic role played by the hospitality industry in satisfying customer needs and wants in a free enterprise system.
6. Explain the importance of monitoring economic trends in the hospitality industry as it relates to sales strategies for difference economic cycles.
7. Select an accounting system using good accounting practices.
8. Collect and interpret financial data to prepare financial statements such as balance sheet, income statement, cash flow projections, and summary of sales and receipts.
9. Explain how the Balance Sheet and P&L Statement are used to manage operations.
10. Analyze Profit and Loss statements, statements of cash flow, and balance sheets.
11. Define fixed costs.
12. State examples of how numbers are compared (e.g., budget to actual, this year to last year, and year-to-date to last year-to-date) to explain performance.
13. Describe cash control policies.
14. Explain the importance of liquidity and profitability.
15. Explain the use of revenue management and forecasting reports.
16. Discuss the use of budgets in business operations.
17. Explain the steps in preparing an operating budget.
18. Explain the relationship between occupancy rate and budget for a hospitality venue.
19. Explain rack rates, business rates, and leisure rates in the hospitality industry.
20. Describe strategies and procedures for determining room rates and prices in the hotel industry.

E. Human Resources
   1. Define human resources.
   2. Explain the importance of human resources in protecting the hotel through monitoring hiring, training, and disciplinary processes.
   3. Explain how job analysis, performance standards, and job descriptions impact selection, training, and management of employees.
   4. Develop an employee recruitment plan designed to identify and hire qualified employees.
   5. Discuss ways of screening applicants and selecting the most qualified for employment.
   6. Plan, develop, and implement employee orientation and training programs.
   7. Evaluate the effects of employee absenteeism, errors, or other negative employee behaviors on business productivity.
   8. Describe the salary and fringe benefit package that will attract the best employees to the hospitality industry.
   9. Develop a plan for evaluation of employee performance and productivity.
   10. Develop separation, termination, and transition procedures for processing employee personnel actions.
   11. Plan and manage work schedules and personnel to maximize operations.
   12. Explain the purpose and benefits of performance reviews.
   13. Discuss reasons for employee discipline.
   14. Describe the differences between positive and negative discipline.
   15. Define the term diversity and explain ways to increase positive cross-cultural interaction.
   16. Discuss ways to deal with and prevent sexual harassment.
   17. Discuss ways to deal with substance abuse.
   18. Describe safe working conditions in the hospitality industry to include OSHA Guidelines.
   19. Identify basic principles of organized labor and describe its influence on the hospitality industry.
   20. Define equal opportunity on the job and explain the impact of equal employment opportunity and affirmative action on the hospitality industry.
   21. Define and discuss wrongful termination and its consequences.
   22. Define the at-will employment relationship.
   23. Discuss the employee manual and its role in defining the responsibilities and rights of employer and employee.
   24. Identify personal characteristics of effective employees within the hospitality industry.

F. Legal Issues
   1. Discuss legal responsibility in admitting guests and denying admission or service to guests.
   2. Define duty of care owed by hospitality operators to guests, including providing a safe premise, serving food and beverages safely and responsibly, hiring and
training employees, terminating employees with they pose a danger, warning of unsafe conditions, and safeguarding guest property.

3. Analyze the importance of guest security and anonymity in the hospitality industry.

4. Discuss standards of care for the hospitality industry that focus on preventing lawsuits, preventing accidents, and preventing problems.

5. Discuss the concept of reasonable care as it applies to the hospitality industry.

6. Define the components of an enforceable contract (e.g., legality, offer, consideration, and acceptance).

7. Discuss remedies and consequences of breaching a contract by either the customer or the hospitality enterprise.

8. Describe the role of the following federal agencies in the operation of hospitality enterprises: IRS, OSHA, EPA, FDA, EEOC, ATF, DOL, and DOJ.

9. Describe the role of the following state agencies in the operation of hospitality enterprises: Employment Security Agency, Alcohol Beverage Commission, Treasury Department, Attorney General, Public Health Department, and Department of Transportation.

10. Describe the role of the following local agencies in the operation of hospitality enterprises: Health and Sanitation, Building and Zoning, Courts and Garnishment, Historical Preservation, Fire Department, Law Enforcement, and Tax Collector.

11. Analyze the impact of Federal, State, and Local government regulations on the hospitality industry.

12. Describe accommodations that meet ADA standards.


14. Discuss the importance of employee selection, training, ongoing management, and education in preventing lawsuits.

15. Apply legal interpretations to employee situations, retention of records, safety and security issues, and financial data.

16. List guidelines that help analyze and evaluate ethical behavior.

17. Discuss the legal issues related to managerial decisions.

18. Discuss employee compensation and the implications of violating minimum wage and overtime pay requirements.

19. Discuss the unemployment claims process and the effect of poor policies and procedures on unemployment tax rates.

G. Marketing Concepts

1. Describe the basic concepts of marketing as they relate to the hospitality industry.

2. Define the seven key marketing functions (Selling, Marking Information Management, Financing, Pricing, Promotion, Product/Service Management, and Distribution).

3. Explain public relations and publicity and its advantages and disadvantages as they relate to the hospitality industry.
4. Describe market segmentation and meeting the needs of various target markets in the hospitality industry.
5. Determine, maintain, and improve the marketing mix (e.g., product, price, place, and promotion).
6. Describe marketing strategies for the hospitality industry.
7. Explain the difference between marketing and sales.
8. Describe the impact of internet sales on the hospitality industry.
9. List sales strategies for event marketing, group sales, and leisure/business customers.
10. Apply the steps of the sales process in the hospitality industry.
11. Explain how sales efforts are tied to personal service.
12. Describe effective strategies for servicing hospitality meetings and hotel individual guests.
14. Identify various marketing terms such as position, branding, market share, etc.
15. Explain the product life cycle of a hospitality-related product.
16. Discuss the role of ethics in hospitality marketing.
17. Interpret specific challenges marketers face when creating worldwide marketing programs.
18. Explain how convention and visitors’ bureaus and state tourism agencies can assist hospitality related companies.
19. Describe the importance of a company’s image and identify the many tools that companies use to improve their image including logos, menus, brochures, letterhead, etc.
20. Identify the many types of advertising media that are utilized by companies such as radio, television, billboards, word of mouth, and direct mail.
21. Discover the advantages and disadvantages of utilizing the various forms of advertising.
22. Describe the importance of websites in marketing and advertising through blogs, Facebook, Instagram, X, LinkedIn, etc.
23. Identify the ways promotions can assist in increasing sales.
24. Discover the importance of merchandizing and give examples of merchandising tools used in the hospitality industry.
25. Define packaging and how it is utilized in the hospitality industry.

H. Operations and Management Functions
1. Interpret data from financial statements to develop short- and long-term budgetary plans, to determine point of profitability and viability and to analyze cash flow forecast (e.g., RevPar)
2. Describe basic purchasing procedures commonly used in the hospitality industry.
3. Discuss strategies for increasing occupancy rates.
4. Define occupancy rate and yield management in the hospitality industry.
5. Explain the four basic functions of hospitality management (planning, organizing, implementing, and controlling).
6. Describe the importance of planning and forecasting for the hospitality industry.
7. Analyze the importance of having good hospitality personnel to support meetings, events, and lodging for the customer.
8. Explain the importance of strategic planning and synergy for successful management of hospitality events.
9. Describe the leadership characteristics and human relations skills that help managers influence employees to perform at a higher level.
10. Explain the relationship of business ethics to product/service management.
11. Describe the role of ethics and social responsibility on decision making in the hospitality industry.
12. Describe the operational and management structure for various types of hospitality/tourism facilities.
13. Describe various leadership styles (e.g., autocratic, bureaucratic, democratic, laissez-faire, situational transactional, and transformational).
14. Explain the importance of planning in supervision.
15. Discuss ways supervisors/managers can organize their work to become more effective.
16. Describe techniques for overcoming resistance to change.
17. Discuss current theories and practices of motivating employees.
18. Discuss ways to build a positive work environment.
19. Discuss the need for training in the hospitality industry.
20. Identify steps to prevent and resolve conflict.
21. Discuss how perception, cultural diversity, age, and background impact communication.
22. Discuss the chain of command and accountability.
23. List benefits of delegation to a supervisor/manager’s success.
24. Develop an organizational chart with staffing/human resource plans including job descriptions and recruitment techniques.
25. Identify ways to improve employee morale and customer satisfaction.
26. Gather and evaluate marketing information to make hospitality business decisions.
Foundations of Management

Foundations of Management provides members with the opportunity to demonstrate knowledge around competencies in management. This competitive event consists of an objective test.

**Event Overview**
- **Division:** Collegiate
- **Event Type:** Individual
- **Event Category:** Objective Test, 100–multiple choice questions (breakdown of question by competencies below)
- **Objective Test Time:** 50 minutes
- **NACE Connections:** Career & Self-Development

**Equipment Competitor Must Provide:** Pencil, Computer
**Equipment FBLA Provides:** One piece of scratch paper per competitor

*Only for members who have had no more than six credit hours on a semester schedule, or the equivalent of quarter hours, of management instruction at the collegiate level by May 1 of the current year.*

**Competencies**
- Business Environment
- Communication Techniques
- Controlling
- Decision Making
- Directing
- Employee Motivation Theories
- Group Dynamics
- Leadership
- Organization Structure
- Organizing
- Planning
- Policies & Strategies
- Staffing

![Test Composition](image)

**State**
Check with your State Leader for state-specific competition information.

**National**

*Policy and Procedures Manual*

**Eligibility**
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
• Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
• Members must stay in an official FBLA hotel to be eligible to compete.
• Each state may submit four entries per event.
• Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
• If competitors are late for an objective test, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Competitive events start in the morning before the Opening Session of the NLC.
• Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.

Recognition
• The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
• This event is an objective test administered online at the NLC.
• No reference or study materials may be brought to the testing site.
• No calculators may be brought into the testing site; online calculators will be provided through the testing software.

Tie Breaker
• Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

Americans with Disabilities Act (ADA)
• FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Penalty Points
• Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
• Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.

Electronic Devices
• All electronic devices such as cell phones and smart watches must be turned off before competition begins.
A. Business Environment
   1. Explain the impact of business on the environment.
   2. Explain the nature of managerial ethics and demonstrate ethical behaviors in the workplace – responsible behavior, honesty, integrity, and ethical work habits.
   3. Describe current and emerging trends in business (e.g., acquisition/downsizing, e-commerce, data mining, labor market, and social issues).
   4. Differentiate social, ethical, and environmental issues facing business.
   5. Describe the impact of demographic issues on business.
   6. Evaluate the impact of liaisons with community, governmental, and professional organizations on the business environment.
   7. Construct an initial survey regarding possible locations for a business within the community.
   8. Plan physical layout, furnishings, and equipment for a business environment and analyze for maximum efficiency.

B. Communication Techniques
   1. Define communication (formal and informal) and discuss its implication for effective management.
   2. Describe the communication process.
   3. Examine communication barriers and ways to eliminate them.
   4. Define active listening and review the keys to effective listening.
   5. Describe the role of computer networks, videoconferences, and telecommuting as organizational communication.
   6. Discuss the communication skills and leadership styles required in a contemporary organization and analyze how they will be required within worker groups.
   7. Use correct grammar, punctuation, terminology and communication skills to produce and edit clearly written traditional and electronic documents.
   8. Prepare a meeting plan/agenda and demonstrate a productive meeting.
   9. Prepare and deliver a presentation to achieve greatest impact.
   10. Demonstrate effective communication techniques and skills in working with individuals, groups, and supervisors (e.g., verbal and nonverbal).

C. Controlling
   1. Define control and its role and importance.
   2. Describe controls in the functional areas to include human resources, production, marketing, information, and financial activities.
   3. Identify the steps of the control process.
   4. Identify and compare three types of control: preventative, concurrent, and corrective.
   5. Describe the nature of managerial control (e.g., control process, types of control, and what is controlled).
   6. Identify areas of control: costs, inventories, quality, safety, and employees.
7. Discuss steps to change negative attitudes and manage change in organization.
8. Analyze and understand the importance and purpose of financial information and statements.
10. Develop and implement budgets and expense-control strategies to enhance a business’s financial well-being.
11. Manage quality-control processes to minimize errors and to expedite workflow.
12. Develop and analyze process control charts to include Pareto Charts, Histograms, X-bar and R-charts, Flow Charts, Cause and Effect Diagrams, and Scatter Diagrams.
13. Describe the basic concept behind Total Quality Management and its application to a business.
14. Describe the concepts behind Six Sigma, ISO 9000 and similar systems.

D. Decision Making
1. Define the role of decision making and problem solving.
2. Compare advantages and disadvantages of group versus individual decision making.
3. Define key stakeholders and their roles in making high-quality decisions.
4. Use information management techniques, data analysis, and strategies to guide business decision making (e.g., describe current business trends, monitor internal records for business information, and interpret statistical findings).
5. Write internal and external analytical reports that examine a problem/issue and recommend an action.
6. Distinguish between making effective decisions in a team structure vs. a non-team structure and individual versus group.
7. Discuss different decision-making styles, group decision making, the management of creative people, and techniques to maximize the effectiveness of decision making.
8. Analyze the impact and relationship of government regulations and community involvement on business management decisions.
9. Establish decision making processes that work across organizational boundaries.
10. Effectively assess and manage risk critically evaluating costs, risks, benefits and impact.

E. Directing
1. Identify and describe the directing function of management.
2. Cite the principles of effective delegating and directing.
3. Compare and contrast leadership styles: autocratic, democratic, and laissez-faire.
5. Explain the nature of a project life cycle.
6. Prioritize tasks to be completed, develop timelines, and track progress and results.
7. Use project management skills and information technology tools to improve workflow and minimize costs.
8. Perform scheduling functions to facilitate on-time, prompt completion of work activities.
9. Manage business records to maintain needed documentation.
10. Prepare documentation of business activities to communicate with internal/external clients.
11. Establish procedures to maintain equipment and supplies.
12. Explain the concept of authority, delegation, responsibility, and accountability as a requirement of any managerial position.

F. Employee Motivation Theories
1. Identify and compare various motivation theories and explain their importance for understanding employee behavior including job rotation, job enlargement, and job enrichment.
2. Define motivation and discuss actions and techniques to maximize motivation in the workplace.
3. Describe techniques managers use to motivate individual employees (e.g., goal setting, management, cross-training, empowerment, and self-direction).
4. Coach employees and support performance with effective feedback.
5. Identify motivational lessons taught by Maslow’s theory and Herzberg’s theory.
6. Discuss extrinsic rewards and intrinsic rewards to motivate the workforce.
7. Describe the contributions of quality circles to job performance.
8. Describe how staff growth and development increase productivity and employee satisfaction.
10. Define empowerment and discuss principles and procedures involved with employee empowerment.
11. Discuss methods for improvement of employee morale.
12. Discuss techniques to manage stress effectively.

G. Group Dynamics
1. Describe the approaches and methods used to build teams.
2. Discuss the importance of teams and utilize new approaches for systematically involving others in team communication, team visioning, and decision making.
3. Identify the stages of group development.
4. Describe the significance of cohesiveness, roles, norms, and ostracism in regard to the behavior of group members.
5. Describe the types of work groups in the United States and discuss the various group dynamics that can be identified during this evolution.
6. Identify the characteristics of effectively functioning teams and how the supervisor encourages their development.
7. Describe the principles of managing group conflict and difficult team behaviors.
8. Show the benefits of self-managed work teams.

H. Leadership
1. Discuss the five managerial functions (e.g., planning, organizing, staffing, directing, and controlling) within the context of today’s diverse workforce.
2. Identify how technology is changing the supervisor’s job.
Executive Summary

The Executive Summary is the first page of the paper and provides an overview of the main points of the document. It should be concise and to the point, summarizing the key findings and conclusions of the research or discussion presented in the paper. It should be written in a clear and concise manner, highlighting the most important aspects of the paper.

If the Executive Summary is not included in the document, the assistant should read the first page of the document and provide a summary of its contents. This summary should be written in a clear and concise manner, highlighting the key points of the document.

Conclusion

The Conclusion is the final page of the paper and provides a summary of the main findings and conclusions of the research or discussion presented in the paper. It should be written in a clear and concise manner, highlighting the most important aspects of the paper.

If the Conclusion is not included in the document, the assistant should read the final page of the document and provide a summary of its contents. This summary should be written in a clear and concise manner, highlighting the key points of the document.

The assistant should focus on the content of the document and avoid including any additional information or interpretation, as this is outside the scope of the task.

The assistant should ensure that the plain text representation accurately reflects the content of the document and is free from any errors or inaccuracies.

Any specific questions or prompts provided by the user should be taken into account when generating the plain text representation. The assistant should be ready to provide additional information or clarification if requested.
5. Describe Gantt and PERT charts.
6. Identify components common to management by objective (MBO) programs.
7. Distinguish between strategic (long-term) and operational (short-term) plans.
8. Describe the strategic planning process and assess how strategic planning impacts the organization and the individual.
9. Develop and identify examples of strategic plans, tactical plans, and operational plans.
10. Create or select measurable outcomes to meet organization, program, or unity objective.
11. Explain the purpose, list the parts of a business plan, and develop an effective business plan.
12. Identify and use planning tools (e.g., business and action plans, company goals and objectives, budgets, policies, SWOT, and benchmarks) to guide organization’s activities.
13. Identify and assess business risks, select risk-management strategies, and develop and evaluate a risk management plan.
14. Analyze the components of a financial plan.
15. List and explain the types of plans: strategic, intermediate, operational, and contingency.

L. Policies and Strategies
1. Define SWOT and conduct and organizational SWOT.
2. List the steps in strategic management.
3. Explain the nature and scope of quality management practices and frameworks (e.g., Six Sigma, ITIL, and CMMI) within a business.
4. Develop, interpret, and explain written organizational policies and procedures to help employees perform their jobs according to employer rules and expectations.
5. Determine alternative actions to take when goals are not being met.
6. Develop and implement security policies/procedures to protect employees and to minimize the chance for loss.
7. Implement personal and job site safety rules and regulations to maintain safe and healthy working conditions and environments.

M. Staffing
1. Discuss HR related laws and how they influence human resource decisions, including: Civil Rights Act American with Disabilities Act, and the Family and Medical Leave Act.
2. Discuss the effects of the National Labor Relations Act of 1935 (Wagner Act) and the Labor Management Relations Act of 1947 (Taft-Hartley Act) on labor relations.
3. Develop a staffing plan and prioritize staffing needs to minimize costs while maximizing business contribution.
4. Discuss the purposes of the orientation and training of employees.
5. Identify methods/procedures for recruiting employees, publicizing job openings, interviewing, and selecting applicants for employment.
6. Discuss factor and outline the procedures used in employee performance documentation, promotion, and termination including grievance processes.
7. Review legal issues (e.g., harassment, employee rights, privacy, drug testing, labor dispute, discrimination and substance abuse) and potential impact of the business.

8. Resolve staff issues/problems to enhance productivity and improve employee/employer relationships.

2023–24 Competitive Events Guidelines

Foundations of Marketing

Foundations of Marketing provides members with the opportunity to demonstrate knowledge around competencies in marketing. This competitive event consists of an objective test.

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Division: Collegiate
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NACE Connections: Career & Self-Development

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Competencies
- Basic Marketing
- Marketing Concepts & Strategies
- E-Marketing
- International Marketing
- Legal and Social Aspects
- Marketing Research

Test Composition

State
Check with your State Leader for state-specific competition information.

National
Policy and Procedures Manual

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- Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

Americans with Disabilities Act (ADA)
- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Penalty Points
- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.

Electronic Devices
- All electronic devices such as cell phones and smart watches must be turned off before competition begins.
A. Basic Marketing

1. Explain the 4 Ps of marketing: Product, Price, Place, and Promotion.
2. Describe the seven marketing functions: marketing information management, financing, pricing, promotion, product/service management, distribution, and selling.
3. Describe the difference between consumer and organizational markets.
4. Define market segmentation: target market, demographics, psychographics, geographic, and behavioral segmentation.
5. Explain the distinction between goods and services and their characteristics.
6. Define the role of distributors, retailers, and other intermediaries in delivering products, services, and information to customers.
7. Explain warranties and guarantees.
8. Name stages of product life cycle.
9. Acquire product knowledge and benefits/product features to assist customer with business decision.
10. Explain the concept of product mix and utilize product mix strategies to meet customer expectations.
11. Identify reasons for selecting different types of promotion.
12. Explain the elements of the promotional mix: advertising, publicity, personal selling, sales promotion, and visual merchandising.
13. Describe the advertising planning process.
14. Explain types of advertising media and communication channels used in sales promotion.
15. Compare and evaluate advertising media.
16. Implement display techniques and other visual merchandising techniques to attract customers and increase sales.
17. Implement receiving processes to ensure accuracy and quality of incoming shipments.
18. Utilize warehousing procedures to store merchandise until needed.
19. Identify transportation processes to move products through the supply chain.
20. Evaluate different types of inventory systems.
21. Describe and apply pricing strategies to determine prices.
22. Develop a foundational knowledge of pricing to understand its role in marketing.
23. Assess pricing strategies to identify needed changes and to improve profitability.
24. Identify the factors that influence the price of an item.
25. Set prices that demonstrate value to the customer and capture value for the business.
26. Determine the selling price of a product – calculate mark-up, mark-down, sales tax, and discounts.
27. Describe the steps of the personal selling process.
28. Discuss motivational theories that impact buying behavior.
29. Compare and contrast advantages and disadvantages of sales promotion.
30. Discuss how customer behavior and retention drive marketing decisions and company profitability.
31. Use marketing information to determine and meet customer needs.
32. Describe factors used by businesses to position corporate brands.
33. Discuss the importance and benefits of branding.
34. List principal functions of product packaging.

B. Marketing Concepts and Strategies
1. Define marketing, its purpose, and discuss what it entails.
2. Describe marketing’s role and function in business.
3. Identify how marketing information is acquired and how it contributes to marketing decisions.
4. Analyze cost/profit relationships to guide business decision making.
5. Implement accounting procedures to track money flow and ensure solvency – relationships among total revenue, marginal revenue, output, and profit.
6. Assess marketing strategies to improve return on marketing investment (ROMI).
7. Maintain property and equipment to facilitate ongoing business activities.
8. Devise security measures to minimize loss and protect employees.
9. Develop a complete marketing plan, including marketing research instrument (survey), marketing mix decisions, marketing strategies, and implementation strategies.
10. Identify how to implement, control, and develop marking and contingent plans.
11. Explain marketing research activities to develop or revise marketing plan.
12. Develop merchandise plans (budgets) to guide selection of products.
13. Analyze vendor performance to choose vendors and merchandise.
14. Assess marketing information needs to develop a marketing information management system.
15. Manage channel activities to minimize costs and to determine distribution strategies.
16. Monitor sales activities to meet sales goals/objectives.
17. Implement organizational skills to improve efficiency and workflow.
18. Manage marketing information to predict/analyze consumer behavior and to facilitate product/service management decisions.
19. Manage staff growth and development to increase productivity and employee satisfaction.
20. Plan/manage product/brand lifecycle.
21. Evaluate alternative marketing techniques and procedures for achieving product development objectives.
22. Define market saturation.

C. E-Marketing
1. Discuss role e-commerce will play in the marketing of goods and services.
2. Identify online shopping techniques for sales and purchasing.
3. Explain how a website presence can be used to promote a business/product.
4. Develop a marketing plan for a company website.
5. Distinguish between positive and negative marketing options for companies with online presence.
6. Design and create a webpage for a target audience with graphics and online shopping cart.
7. Define ecommerce and distinguish between the types of ecommerce sites.
8. Discuss consumer fears in relation to e-commerce and suggest ways to effectively address these fears on a site.
9. Describe the powerful tool of e-mail marketing.
10. Describe the concept of securing a site for online transactions (e.g., SSL and digital certificates).
11. Explain the options for shipping products to the customer.
12. Describe strategies for providing customer service relations and repeat sales from existing customers.

D. International Marketing
1. Explain the difference between international marketing and domestic marketing.
2. Define globalization, importing, exporting, free trade, tariff, and exchange rate risk.
3. Explain the components of the international marketing environment, giving examples of exports and imports, and purpose of trade barriers.
4. Explain how importing creates business opportunities.
5. Describe the process used in international business transactions.
6. Explain how legal systems affect international business, term liability, property rights, trademarks, and contracts.
7. Explain the concept of culture and its impact on international trade.
8. Identify the cultural elements that are most likely to impact trade.
9. Identify various global market strategies that can be used to meet market needs.
10. Evaluate the influence of social, political, legal, economic, global, and technological forces on marketing practices.

E. Legal and Social Aspects
1. Describe the impact of government on business activities – taxes, supply and demand, effect of fiscal, and monetary policies.
2. Describe the economic indicators that impact marketing activities, such as inflation, unemployment, and interest rate fluctuations.
3. Explain the concept of Gross Domestic Product.
4. Explain social responsibility as it applies to marketing.
5. Provide examples of socially responsible behavior in marketing.
6. Explain the purpose of a code of ethics.
7. Apply ethical actions in obtaining and providing information to acquire the confidence of others.
8. Define conflict of interest.
9. Identify how the legal system works.
10. Define contracts and torts and identify common business torts.
11. Identify types of intellectual property.
12. Describe the impact of specific marketing regulations/laws on both domestic and international business.
13. Describe the ways in which special interest groups (e.g., pressure from government and labor groups) and changing cultural characteristics (e.g., aging population, single-person households, and mobility) influence marketing.

14. Discuss the federal regulatory agencies (e.g., Food and Drug Administration, Consumer Product Safety Commission, and Environmental Protection Agency).

F. Marketing Research

1. Describe the marketing research process.
2. Implement procedures to ensure confidentiality and security of respondents.
3. Establish the objective and purpose of marketing research.
4. Design quantitative marketing research activities to ensure accuracy, appropriateness, and adequacy of data collection efforts.
5. Design qualitative marketing research study to ensure appropriateness of data-collection efforts.
6. Report findings to communicate research information to others.
7. Assess quality of marketing research activities to determine needed improvements.
8. Determine appropriate tools, statistical software, and modeling techniques to aid in data interpretations.
9. Explain the purpose of primary research and describe the methods to collect primary data: survey, observation, focus groups, and experimental.
10. Explain the purpose of secondary research and describe the methods to collect second data: internal company data, internet sources, federal and state government sources, and trade organizations.
11. Describe the methods to analyze and present research data: charts, graphs, and percentages.
12. Describe limitations of market research: cost, accuracy, time, and security.
2023–24 Competitive Events Guidelines

Foundations of Selling

Foundations of Selling provides members with the opportunity to demonstrate knowledge around competencies in sales. This competitive event consists of an objective test.

Event Overview

**Division:** Collegiate  
**Event Type:** Individual  
**Event Category:** Objective Test, 100–multiple choice questions (breakdown of question by competencies below)  
**Objective Test Time:** 50 minutes  
**NACE Connections:** Career & Self-Development, Communication

**Equipment Competitor Must Provide:** Pencil, Computer  
**Equipment FBLA Provides:** One piece of scratch paper per competitor

Only for members who have had no more than six credit hours on a semester schedule, or the equivalent of quarter hours, of sales instruction at the collegiate level by May 1 of the current year.

Competencies

- Ethics in Sales  
- Communicating with Customers  
- Sales Process  
- Sales Tools  
- Understanding Your Buyers  
- Building Relationships with your Buyers  
- Why People Buy: Boosting Sales by Understanding Customers’ Needs

Test Composition

<table>
<thead>
<tr>
<th>Competency</th>
<th>Questions</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ethics in Sales</td>
<td>25</td>
</tr>
<tr>
<td>Communicating</td>
<td>20</td>
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<tr>
<td>Sales Process</td>
<td>15</td>
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<tr>
<td>Sales Tools</td>
<td>10</td>
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<tr>
<td>Understanding</td>
<td>15</td>
</tr>
<tr>
<td>Why People Buy</td>
<td>5</td>
</tr>
</tbody>
</table>

State

Check with your State Leader for state-specific competition information.

National

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Eligibility

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.  
- Each state may submit four entries per event.
• Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
• If competitors are late for an objective test, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Competitive events start in the morning before the Opening Session of the NLC.
• Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.

Recognition
• The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
• This event is an objective test administered online at the NLC.
• No reference or study materials may be brought to the testing site.
• No calculators may be brought into the testing site; online calculators will be provided through the testing software.

Tie Breaker
• Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

Americans with Disabilities Act (ADA)
• FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Penalty Points
• Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
• Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.

Electronic Devices
• All electronic devices such as cell phones and smart watches must be turned off before competition begins.
Study Guide: Competencies and Tasks

A. Ethics in Sales
B. Communicating with Customers
   1. Basic Sales Communication Skills
   2. Integrating Sales and Marketing Efforts
C. Sales Process
   1. Sales Pipeline
   2. Aligning Sales with the Buyer’s Journey
D. Sales Tools
   1. Essential Sales Tools
   2. CRM Systems and its Importance
E. Understanding Your Buyers
   1. How to Qualify Sales Leads
   2. Understanding Potential Buyers’ Needs
   3. Knowledge About Potential Buyers
   4. Leveraging Decision-Makers, Influencers, and Gatekeepers in Sales
F. Building Relationships with your Buyers
   1. Building Trust with Potential Buyers
   2. Transparency in Building Relationships and Boosting Sales
   3. Consultative Selling
   4. Developing Emotional Intelligence in Sales
G. Why People Buy: Boosting Sales by Understanding Customers’ Needs
   1. What are Buyers’ Needs
   2. Uncovering Buyers’ Needs
   3. Active Listening
Foundations of Technology provides members with the opportunity to demonstrate knowledge around competencies in technology. This competitive event consists of an objective test.

**Event Overview**

- **Division:** Collegiate
- **Event Type:** Individual
- **Event Category:** Objective Test, 100-multiple choice questions (breakdown of question by competencies below)
- **Objective Test Time:** 50 minutes
- **NACE Connections:** Career & Self-Development, Technology

**Equipment Competitor Must Provide:** Pencil, Computer

**Equipment FBLA Provides:** One piece of scratch paper per competitor

*Only for members who have had no more than six credit hours on a semester schedule, or the equivalent of quarter hours, of technology instruction at the collegiate level by May 1 of the current year.*

**Competencies**

- Basic Computer Principles
- Ethics
- Hardware
- Networking Systems and Procedures
- Programming Concepts
- Software Concepts
- Terminology
- Troubleshooting

**State**

Check with your State Leader for state-specific competition information.

**National**

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**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
- Members must stay in an official FBLA hotel to be eligible to compete.
- Each state may submit four entries per event.
Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).

If competitors are late for an objective test, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Competitive events start in the morning before the Opening Session of the NLC.

Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.

Recognition
- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
- This event is an objective test administered online at the NLC.
- No reference or study materials may be brought to the testing site.
- No calculators may be brought into the testing site; online calculators will be provided through the testing software.

Tie Breaker
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Electronic Devices
- All electronic devices such as cell phones and smart watches must be turned off before competition begins.
A. Basic Computer Principles
1. Define and discuss the core concepts of technology (e.g., systems, resources, requirements, optimization and trade-offs, processes, and controls).
2. Identify the basic parts of a computer system and describe the functions and relationships among components.
3. Describe mainframe generations and PC hardware development.
4. Describe memory concepts.
5. User system utilities and explain system utility software and cite examples.
6. Identify file formats and extensions.
7. Recognize file sizes in terms of kilobytes, megabytes, and gigabytes.
8. Select and utilize the appropriate technology to solve a problem or to complete a task.
9. Identify how computers share data, files, hardware, and software (networking).
10. Identify how hardware and software work together to perform computing tasks and how software is developed and upgraded.
11. Identify resources to obtain assistance (e.g., HELP menu, software manual, website) and demonstrate basic diagnostic skills.
12. Describe the impact of information technology on business and society and the relationships among technologies.
13. Describe the cultural, social, economic, political, and environmental effects of technology (e.g., rapid or gradual change, trade-offs and effects, and ethical implications).
14. Describe data storage concepts (e.g., magnetic media, optical media, and solid state media).
15. Compare different options of backing up and securing data and restoring a system.
16. Identify how hardware components interact and work with software to perform computing tasks.

B. Ethics
1. Define the various virus types, potential sources, and their potential effects.
2. Identify basic security risks and issues to computer hardware, software, data, and options in dealing with virus attacks.
3. Explain the consequences of illegal, social, and unethical uses of information technologies (e.g., piracy, illegal downloading, licensing infringement, inappropriate uses of software, hardware, and mobile devices).
4. Demonstrate appropriate legal and responsible electronic communications and internet use for business (e.g., includes copyright, netiquette, privacy issues, ethics, etc.).
5. Identify cybercrime.
6. Define the difference between legal and ethical.

C. Hardware
1. Describe the characteristics and functions of CPUs, motherboards, random access memory (RAM), expansion connection floppy drives, hard drives.
2. Explain the functions and characteristics of system expansion devices (e.g., graphics cards, sound cards, and modems).
3. Demonstrate the use of connectivity devices and peripheral equipment (e.g., portable storage devices, printers, cable modems, and wireless technologies).
4. Identify issues affecting system purchase and upgrade decisions.
5. Compare categories of computers based on their size, power, and purpose.
6. Identify the various types of computer storage devices and compare the advantages and disadvantages of certain storage devices.
7. Create a list of output devices and their functions and install, configure, and test various output devices.
8. Evaluate the performance of core computer systems components (e.g., RAM, CMOS settings, and CPUs).
9. Create and use a list of input devices and their functions.
10. Install, configure, optimize, and upgrade computer components.
11. Identify and apply common preventative maintenance techniques for computer components.
12. Identify and distinguish between mobile and desktop motherboards and processors including throttling, power management, and Wi-Fi.
13. Identify the major components of the LCD including inverter, screen, and video card.
15. Identify differences between types of printers and scanners including laser, ink dispersion, thermal, solid ink, and impact printers and scanners.
16. Identify names, purposes, and characteristics of printer and scanner components (e.g., memory, driver, and firmware) and consumables (e.g., toner, ink cartridge, and paper).
17. Identify the names, purposes, and characteristics on interfaces used by printers and scanners including port and cable types.
18. Install and configure printers/scanners and upgrades including memory and firmware.
19. Optimize scanner performance including resolution, file format, and default settings.
20. Optimize printer performance for example, printer settings such as tray switching, print spool settings, device calibration, media types, and paper orientation.
21. Perform scheduled maintenance on printers according to vendor guidelines (e.g., install maintenance kits and reset page counts).

D. Networking Systems and Procedures
1. Define networking and describe the purpose, benefits, and risks of a network.
2. Identify the types (e.g., LAN, WAN, and MAN), features, advantages, and disadvantages of different networks.
3. Identify names, purposes, and characteristics of basic network protocols and terminologies.
4. Identify names, purposes, and characteristics of technologies for establishing connectivity.
5. Identify the purposes and interrelationships among the major components of networks (e.g., servers, clients, transmission media, network operating system, and network boards).
6. Understand the differences between various network environments (e.g., peer-to-peer, client-server, thin client, n-tier, internetworks, intranets, and extranets).

7. Analyze the advantages and the disadvantages of the client/server model.

8. Install, configure, optimize, and upgrade networks.

9. Describe standard topologies, such as bus, star, ring, and broadband.

10. Demonstrate knowledge of IP addressing schemes.

11. Identify the types of wireless network media and the uses, advantages, and disadvantages of each.

12. Install, identify, and obtain wired and wireless connection.

13. Configure protocols such as TCP/IP (e.g., gateway, subnet masks, DNS, WINS, and static and automatic address assignment) and IPX/SPX (NWLink).


15. Install and configure e-mail applications.

16. Differentiate areas of responsibilities between the telecommunications providers’ responsibilities and their clients’ responsibilities.

17. Identify fundamental principles of security on a network including authorization, authentication, and wireless security issues.

E. Programming Concepts

1. Explain the purpose and functions of computer programming.

2. Describe types of computer programs: business applications, web applications, gaming, and systems software.

3. Define programming structures.

4. Define purpose and use of flowcharting.

5. Identify the types of programming languages.

6. Explain the steps in a program life cycle.

7. List the steps in writing a computer program.

8. Explain the human interface layer: HTML, Dreamweaver, Photoshop, GUI, CLI, etc.

9. Explain the programming layer: PHP, VB, Java, C++ COBOL, etc.

10. Explain the database layer: database types (e.g., My SQL, Oracle, DB II, SQL Server, etc.) and query languages (SQL).

F. Software Concepts (Applications and Operating Systems)

1. Compare and contrast the functionality of various operating systems.

2. Explain what an operating system is, describe its purpose, and cite examples of different operating systems including DOS, Windows, and Macintosh.

3. Identify the fundamentals of using operating systems (e.g., Mac, Windows, and Linux) and describe operating system revision levels including GUI system requirements, application, and hardware compatibility.

4. Identify names, purposes, and characteristics of the primary operating system components including registry, virtual memory, and file system.

5. Install, configure, optimize, and upgrade operating systems using appropriate procedures and utilities.

6. Describe the difference between an operating system and application software.
7. Identify concepts and procedures for creating, viewing, and managing directories and files on operating systems.
8. Demonstrate proficiency with file management and structure (e.g., folder creation, format, file creation, backup, copy, rename, delete, move, open, and save).
9. Demonstrate file management skills and perform basic software configuration operations (e.g., install new software, compress and expand files as needed, and download files as appropriate).
10. Demonstrate the ability to recover operating systems (e.g., boot methods, recovery console, ASR, and ERD).
11. Use system management tools (e.g., device and task manager and MSCONFIG>EXE) and file management tools (e.g., Windows Explorer) to enhance optimization of operating system.
12. Demonstrate the ability to perform preventative maintenance on operating systems including software and Windows updates (e.g., service packs), scheduled backups/restore, and restore points.
15. Identify the capabilities and limitations imposed by the operating system including levels of user rights (e.g., administrative rights, etc.).

G. Terminology
1. Identify terminology associated with new and emerging on-screen writing technologies (e.g., electronic whiteboard, graphics tablet, and tablet PC).
2. Define spreadsheet terminology (e.g., cell, row, column, range, label, value, formula, function, worksheet, relative, absolute, and legend).
3. Define database terminology.
4. Identify terminology associated with new and emerging PDA technologies.
5. Explain the difference between memory and storage including RAM, ROM, and other storage devices.
6. Describe the differences between analog and digital technology.
7. Describe the concept of TCP/IP and the Domain Name System (DNS).
8. Define bits, bytes, and words.
9. Describe ASCII, EBCDIC, and UNICODE.
10. Explain the concept of cloud computing.
11. Explain binary number system, decimal number system, and hexadecimal number system and convert between the three systems.

H. Troubleshooting
1. Discuss the objectives for diagnosing and troubleshooting.
2. Describe the problems that commonly occur with hardware and their symptoms.
3. Explain how the boot sequence can be used to troubleshoot a hardware problem.
4. Discuss the symptoms of software conflicts and the solutions.
5. Describe common problems that occur with peripheral devices.
6. Discuss the techniques that are used to troubleshoot a peripheral device.
7. Identify and demonstrate resolutions to simple hardware and software problems as they occur (e.g., frozen screen and printing problems).
8. Differentiate between software and hardware problems.
9. Practice proper handling procedures for components including assembling and dismantling a computer.
10. Identify tools, diagnostic procedures, and troubleshooting techniques for computer components.
11. Recognize and isolate issues with multimedia, specialty input devices, internal and external storage, memory utilization, and CPUs.
12. Identify the steps used to troubleshoot components (e.g., installation, appropriate components, error codes, connections, compatibility, functionality, settings, and drivers).
13. Isolate and resolve identified printer/scanner problems including defining the cause, applying the fix, and verifying functionality.
14. Recognize and resolve common operational problems, such as blue screens, system lock-up, input/output device, application install, etc.
15. Recognize, explain, and resolve common error messages and codes.
Future Business Educator provides competitors with the opportunity to demonstrate their skills in the training world, either through training in the business world or a more traditional business education field. This competitive event consists of pre-judged and presentation components.

**Event Overview**
- **Division:** Collegiate
- **Event Type:** Individual
- **Event Category:** Presentation
- **Event Elements:** Pre-judge and Presentation
  - **Pre-judged Component:** Resume, Cover Letter and Lesson Plan due May 7, 2024
  - **Presentation Time:** 3-minute set-up, 10–15-minute lesson plan presentation, 10-minute interview
- **NACE Connections:** Career & Self-Development, Critical Thinking, Communication, Leadership, Professionalism

**Equipment Provided by Competitors:** Technology, presentation items for both the preliminary and final round presentation

**Equipment Provided by FBLA:** Table for preliminary round presentation and final round presentation

**2023-2024 Topic**
AI and You. How does Artificial Intelligence impact individuals as they prepare for college and/or career? Develop a training or lesson plan that teaches the benefits and risks of artificial intelligence.

**State**
Check with your State Leader for state-specific competition information.

**National**
*Policy and Procedures Manual*

**Eligibility**
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
- Members must stay in an official FBLA hotel to be eligible to compete.
- Each state may submit four entries per event.
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
- Only competitors are allowed to plan, research, and prepare their pre-judged component. They must also set up their presentation by themselves.
• Each competitor must compete in all parts of an event for award eligibility.
• Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.
• If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.

Recognition
• The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
• This event has a pre-judge, preliminary and final presentation round. If there are less than 15 competitors registered, the presentation component will proceed directly to the final presentation round.
• Pre-judged Materials
  o Submission Deadline: A PDF of the cover letter, resume and lesson plan must be uploaded in the conference registration system by May 7, 2024.
  o Cover Letter Specifics
    ▪ Not to exceed one page.
    ▪ Address letter to: Dr. Terry E. Johnson, Director of Human Resources, Merit High School, 1640 Franklin Place, Washington, DC 20041
    ▪ Note: Merit High School is a fictitious school
  o Resume Specifics
    ▪ Not to exceed two pages.
    ▪ Highlight the competitor’s work, work-based learning and volunteer experience.
    ▪ Photographs are not allowed.
  o Lesson Plan Specifics
    ▪ The lesson plan should not exceed three (3) pages.
    ▪ The lesson plan should account for one full class period.
    ▪ The lesson plan can be formatted as the competitor chooses.
  o Competitors must prepare resume, cover letter and lesson plan. Advisers and others are not permitted to write the resumes & cover letters. Resumes and cover letters must be original, current, and not submitted for a previous NLC.
  o Pages must be formatted to fit on 8 ½” x 11” paper.
  o The pre-judge materials are pre-judged before the NLC.
  o Pre-judged materials will not be returned.
• Preliminary Presentation
  o Equipment Set-up Time: 3 minutes
  o Lesson Plan Presentation Time: 10-15-minutes (one-minute warning)
  o Interview Time: 10 minutes (one-minute warning)
  o Internet Access: Not provided
The presentation is judged at the NLC. The presentation will take place in a large, open area and is not open to audience members.

Competitors/teams are randomly assigned to sections.

Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:

- Laptop
- Tablet
- Mobile phone
- External monitor that is approximately the size of a laptop monitor

Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.

Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).

Pre-judged materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges.

When the equipment set-up time has elapsed, the timer will automatically start the presentation time.

No animals (except authorized service animals) will be allowed for use in any competitive event.

Judges will play the role of students. Competitors will select one part of their lesson plan to teach to the judges during the 10-15-minute presentation time.

After the presentation, judges will conduct an interview, lasting no longer than 10 minutes.

**Final Presentation**

- **Equipment Set-up Time:** 3 minutes
- **Lesson Plan Presentation Time:** 10-15-minutes (one-minute warning)
- **Interview Time:** 10 minutes (one-minute warning)
- **Internet Access:** Not provided

An equal number of competitors from each section in the preliminary round will advance to the final round.

The presentation is judged at the NLC. The presentation will take place in a large, open area and is not open to audience members.

Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:

- Laptop
- Tablet
- Mobile phone
- External monitor that is approximately the size of a laptop monitor

Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.

Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
2023–24 Competitive Events Guidelines

Future Business Educator (Collegiate)

- Pre-judged materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges.
- When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
- No animals (except authorized service animals) will be allowed for use in any competitive event.
- Judges will play the role of students. Competitors will select one part of their lesson plan to teach to the judges during the 10-15-minute presentation time.
- After the presentation, judges will conduct an interview, lasting no longer than 10 minutes.

**Scoring**

- The pre-judge score will be added to the preliminary presentation score to determine the finalists.
- The normalized pre-judge score (using standard deviation) will be added to the final presentation score to determine the winners.
- If only one section, the pre-judge score will be added to the final presentation score to determine the winners.
- The pre-judge score will be used to break a tie.

**Americans with Disabilities Act (ADA)**

- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

**Recording of Presentations**

- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

**Penalty Points**

- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to arrive for their assigned presentation time.
<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>Lesson Plan</td>
<td>No standards identified, but not business or academic related</td>
<td>Standards are identified, but not business or academic related</td>
<td>Standards are identified, either business OR academic related</td>
<td>Business standards are identified and connected to common core academic standards</td>
<td>0 points 1-2 points 3-4 points 5 points</td>
</tr>
<tr>
<td>Business and Academic Standards</td>
<td>No objectives listed</td>
<td>Objectives are identified, may not be specific &amp; measurable</td>
<td>Objectives are identified and are specific and measurable</td>
<td>Objectives are identified and relate to meaningful skills or concepts essential to student learning</td>
<td>0 points 1-6 points 7-8 points 9-10 points</td>
</tr>
<tr>
<td>Objectives (Competencies &amp; Presentation Indicator)</td>
<td>No outcome or measurement listed</td>
<td>An outcome and measurement is listed</td>
<td>The measurement of the outcome reflects objectives</td>
<td>The measurement of outcome reflects a variety of assessment types and/or methods</td>
<td>0 points 1-8 points 9-12 points 13-15 points</td>
</tr>
<tr>
<td>Outcome &amp; Measurement</td>
<td>Resources &amp; materials are not listed or not appropriate</td>
<td>Resources &amp; materials are listed, not effectively implemented</td>
<td>Range of resources and materials are listed with specific citation information</td>
<td>Resources and materials are selected and/or designed to meet diverse learning needs</td>
<td>0 points 1-6 points 7-8 points 9-10 points</td>
</tr>
<tr>
<td>Resources &amp; Materials</td>
<td>Plan of activities is so vague or generalized that it is unusable</td>
<td>Plan of activities lack elements or details for effective delivery</td>
<td>Plan of activities is clear and designed to promote critical thinking, problem solving or creativity</td>
<td>Plan of activities utilizes multiple strategies and includes guiding questions appropriate for engaging students in higher-level thinking</td>
<td>0 points 1-6 points 7-8 points 9-10 points</td>
</tr>
<tr>
<td>Instructional Activities</td>
<td>No self-promotion included</td>
<td>No self-promotion included</td>
<td>No self-promotion included</td>
<td>No self-promotion included</td>
<td>0 points 1-3 points 4-6 points 7-8 points</td>
</tr>
<tr>
<td>Application Materials</td>
<td>No job stated</td>
<td>Job stated does not match qualification</td>
<td>States job and shows match of award to qualifications</td>
<td>States job and shows match of job to qualifications with demonstrated experience</td>
<td>0 points 1 point 2-3 points 4 points</td>
</tr>
<tr>
<td>Cover Letter: States job applying for</td>
<td>No job targeted</td>
<td>Targeted job does not match cover letter</td>
<td>Targeted job matches cover letter</td>
<td>Resume supports targeted job on cover letter</td>
<td>0 points 1 point 2-3 points 4 points</td>
</tr>
<tr>
<td>Cover Letter: Promotes self in letter – lists skills, achievements, volunteerism, experience, etc.</td>
<td>No resume statement nor interview requested</td>
<td>States resume included, but does not ask for interview</td>
<td>States resume is included and asks for interview</td>
<td>States resume is included, asks for interview, provides opportunity to request more information</td>
<td>0 points 1 point 2-3 points 4 points</td>
</tr>
<tr>
<td>Resume: Targets job</td>
<td>Resume is unreadable</td>
<td>Resume design is distracting</td>
<td>Resume is reader friendly</td>
<td>Resume is professional in design for targeted award</td>
<td>0 points 1-3 points 4-6 points 7-8 points</td>
</tr>
<tr>
<td>Resume: Reader friendly – categories can be found easily, white space utilized, professional fonts and font sizes</td>
<td>Resume design is distracting</td>
<td>Resume is reader friendly</td>
<td>Resume is professional in design for targeted award</td>
<td>Resume is professional in design for targeted award</td>
<td>0 points 1-3 points 4-6 points 7-8 points</td>
</tr>
<tr>
<td>Expectation Item</td>
<td>Not Demonstrated</td>
<td>Below Expectations</td>
<td>Meets Expectations</td>
<td>Exceeds Expectations</td>
<td>Points Earned</td>
</tr>
<tr>
<td>--------------------------------------------------------------------------------</td>
<td>---------------------------------------------------------------------------------</td>
<td>-------------------------------------</td>
<td>---------------------------------------</td>
<td>--------------------------------------------------------------------------------------</td>
<td>---------------</td>
</tr>
<tr>
<td>Resume: Includes education, activities, and volunteerism or experience information</td>
<td>No education, activities, volunteerism, experience information listed</td>
<td>One section included</td>
<td>Two sections included</td>
<td>Three or more sections support targeted job</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-3 points</td>
<td>4-6 points</td>
<td>7-8 points</td>
<td></td>
</tr>
<tr>
<td>Resume: Brief, concise information</td>
<td>Resume is longer than two pages</td>
<td>Information provided, but in paragraph form</td>
<td>Sections clearly identified with organized information</td>
<td>Clearly identified and organized information in each section supports targeted job</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1 point</td>
<td>2-3 points</td>
<td>4 points</td>
<td></td>
</tr>
<tr>
<td>Spelling &amp; Grammar: All documents are free of spelling, punctuation, and grammatical errors</td>
<td>Three or more errors</td>
<td>Two errors</td>
<td>No spelling errors, and not more than 1 punctuation or grammatical error</td>
<td>No spelling or grammatical errors, and not more than 1 punctuation error</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
<td></td>
</tr>
</tbody>
</table>

Pre-judged Materials Total (100 points)

Name(s):  
School:  
Judge Signature:  
Date:  
Comments:
<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>Lesson Plan Presentation</td>
<td>Demonstrated knowledge of subject matter</td>
<td>Demonstrated limited understanding of the subject matter</td>
<td>Demonstrated understanding of the subject matter</td>
<td>Demonstrated extensive understanding of the subject matter</td>
<td>0 points</td>
</tr>
<tr>
<td>Presented material met the objectives of the lesson plan</td>
<td>Presented material was not included</td>
<td>Presented material was included, but not connected to the lesson plan objectives</td>
<td>Presented material was included and connected to the lesson plan objectives</td>
<td>Materials meet the objectives and accommodate learner differences</td>
<td>0 points</td>
</tr>
<tr>
<td>Presented material appropriate for audience and subject</td>
<td>Activities/materials are not included or not appropriate for the grade level or topic</td>
<td>Activities/materials are included but do not give students clear opportunities for guided practice</td>
<td>Activities/materials are included and give students opportunities for practice</td>
<td>Activities/materials engage and motivate students with opportunities to demonstrate skills</td>
<td>0 points</td>
</tr>
<tr>
<td>Presented interesting, motivating, and creative lesson plan</td>
<td>Lesson plan is unorganized</td>
<td>Lesson plan is organized</td>
<td>Lesson plan is organized; and interesting, motivating, OR creative</td>
<td>Lesson plan is organized, interesting, motivating, and creative and presented professionally</td>
<td>0 points</td>
</tr>
<tr>
<td>Lesson Plan Presentation Skills</td>
<td>Demonstrates proper greeting, introduction, and closing</td>
<td>Competitor does not use proper greeting, introduction, OR closing</td>
<td>Competitor greeting, introduction, OR closing was weak</td>
<td>Competitor has strong greeting, introduction, AND closing</td>
<td>Competitor is creative in their introduction of themselves and closing</td>
</tr>
<tr>
<td>Demonstrates strong self-confidence, appropriate assertiveness, and enthusiasm</td>
<td>Competitor did not demonstrate self-confidence, assertiveness, OR enthusiasm</td>
<td>Competitor demonstrated minimal self-confidence, assertiveness, AND enthusiasm</td>
<td>Competitor used strong eye contact, appropriate assertiveness, AND enthusiasm</td>
<td>Competitor led the interview process and effectively used interview time</td>
<td>0 points</td>
</tr>
<tr>
<td>Demonstrates proper verbal and nonverbal communication skills</td>
<td>Verbal AND nonverbal communication skills are inappropriate</td>
<td>Verbal and/or nonverbal communication skills are weak or distracting</td>
<td>All questions were clearly answered using good grammar and appropriate body language</td>
<td>Verbal communication skills are excellent; nonverbal communication is natural</td>
<td>0 points</td>
</tr>
</tbody>
</table>

**Interview**

| Demonstrates the ability to understand and respond to interview questions | Does not answer questions | Answers are not relevant to questions asked | Answers are relevant to the questions asked | Answers are relevant and fully support knowledge of position/duties | 0 points | 1-8 points | 9-12 points | 13-15 points |
| Relates previous experiences/activities with position’s duties and skills necessary to succeed | No evidence of previous experience/activities | One previous experience/activity mentioned but not related to position’s duties or skills necessary for success | One previous experience/activity mentioned and is clearly related to position’s duties or skills necessary for success | Multiple previous experiences/activities mentioned and are clearly related to position’s duties or skills necessary for success | 0 points | 1-8 points | 9-12 points | 13-15 points |
## Expectation Item

<table>
<thead>
<tr>
<th></th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>Possesses knowledge about the position and career field</td>
<td>No evidence of position or career field knowledge</td>
<td>Has limited knowledge of the organization or understanding of the position</td>
<td>Comprehensive knowledge of the organization or understanding of the position demonstrated</td>
<td>Extensive knowledge of both the organization and career field demonstrated</td>
<td>0 points - 1-8 points - 9-12 points - 13-15 points</td>
</tr>
<tr>
<td>Asks questions that demonstrate an interest in the organization and understanding of the position</td>
<td>No questions asked</td>
<td>Questions asked, but is not related to the organization or understanding of the position</td>
<td>Questions asked that are related to the organization or understanding of the position</td>
<td>Questions asked that are directly related to both the organization and understanding of the position</td>
<td>0 points - 1-8 points - 9-12 points - 13-15 points</td>
</tr>
</tbody>
</table>

### Interview Skills

<table>
<thead>
<tr>
<th></th>
<th>Competitor does not use proper greeting, introduction, OR closing</th>
<th>Competitor greeting, introduction, OR closing was weak</th>
<th>Competitor has strong greeting, introduction, AND closing</th>
<th>Competitor is creative in their introduction of themselves and asks for or provides follow-up action in the conclusion</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>Demonstrates proper greeting, introduction, and closing</td>
<td>0 points - 1-8 points - 9-12 points - 13-15 points</td>
<td>0 points - 1-8 points - 9-12 points - 13-15 points</td>
<td>0 points - 1-8 points - 9-12 points - 13-15 points</td>
<td>0 points - 1-8 points - 9-12 points - 13-15 points</td>
<td>0 points - 1-8 points - 9-12 points - 13-15 points</td>
</tr>
<tr>
<td>Demonstrates strong self-confidence, appropriate assertiveness, and enthusiasm</td>
<td>Competitor did not demonstrate self-confidence, assertiveness, OR enthusiasm</td>
<td>Competitor demonstrated minimal self-confidence, assertiveness, AND enthusiasm</td>
<td>Competitor used strong eye contact, appropriate assertiveness, AND enthusiasm</td>
<td>Competitor led the interview process and effectively used interview time</td>
<td>0 points - 1-8 points - 9-12 points - 13-15 points</td>
</tr>
<tr>
<td>Demonstrates proper verbal and nonverbal communication skills</td>
<td>Verbal AND nonverbal communication skills are inappropriate</td>
<td>Verbal and/or nonverbal communication skills are weak or distracting</td>
<td>All questions were clearly answered using good grammar and appropriate body language</td>
<td>Verbal communication skills are excellent, nonverbal communication is natural</td>
<td>0 points - 1-6 points - 7-8 points - 9-10 points</td>
</tr>
</tbody>
</table>

**Staff Only: Penalty Points (5 points for dress code penalty and/or 5 points for late arrival penalty)**

**Presentation Total (200 points)**

<table>
<thead>
<tr>
<th>Name(s):</th>
<th>School:</th>
<th>Judge Signature:</th>
<th>Date:</th>
<th>Comments:</th>
</tr>
</thead>
</table>

Future Business Educator (Collegiate) - Page 8 of 8 - Updated September 18, 2023
Future Business Executive is the premier competitive event where outstanding FBLA members who have demonstrated leadership qualities, participation in FBLA, and evidence of knowledge and skills essential for successful careers in business are recognized. This competitive event consists of pre-judged materials, objective test and presentation (interview) components.

**Event Overview**
- **Division:** Collegiate
- **Event Type:** Individual
- **Event Category:** Presentation
- **Event Elements:** Pre-judge, Objective Test & Presentation (Interview)
  - **Pre-judged Component:** Resume and Cover Letter due May 7, 2024
  - **Objective Test:** 50 minutes, 100 questions
  - **Presentation Time:** 10-minute interview
- **NACE Connections:** Career & Self-Development, Critical Thinking, Communication, Leadership, Professionalism

**Equipment Provided by Competitors:** Pencil and computer for objective test

**Equipment Provided by FBLA:** One piece of scratch paper per competitor for objective test

**Objective Test Competencies**
- Management
- Accounting
- Business Law
- Economics
- Finance
- Marketing
- Technology Concepts
- Organizational Behavior & Leadership
- Business Strategy
- Communication Techniques
- Global Business

*Note: There is no test composition available for this objective test.*

**State**
Check with your State Leader for state-specific competition information.

**National**
*Policy and Procedures Manual*

**Eligibility**
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
- Members must stay in an official FBLA hotel to be eligible to compete.
Each state may submit four entries per event.
Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
Only competitors are allowed to plan, research, and prepare their pre-judged component.
Each competitor must compete in all parts of an event for award eligibility.
Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.
If competitors are late for an objective test or presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.

Recognition
- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
- This event has a pre-judge, objective test, preliminary and final presentation round. If there are less than 15 competitors registered, the presentation component will proceed directly to the final presentation round.
- Pre-judged Materials
  - **Submission Deadline:** A PDF of the cover letter and resume must be uploaded in the conference registration system by May 7, 2024.
  - **Cover Letter**
    - Not to exceed one page.
    - Competitors will apply for a position at a company of their choice
  - **Resume Specifics**
    - Not to exceed two pages.
    - Should list the competitor’s work, volunteer experience, and acquired skills
    - Photographs are not allowed
  - Competitors must prepare resume & cover letter. Advisers and others are not permitted to write the resumes & cover letters. Resumes and cover letters must be original, current, and not submitted for a previous NLC.
  - Pages must be formatted to fit on 8 ½” x 11” paper.
  - The pre-judge materials are pre-judged before the NLC.
  - Pre-judged materials will not be returned.
- **Objective Test**
  - **Test Time:** 50 minutes, 100 questions
  - This objective test is administered online at the NLC.
  - No reference or study materials may be brought to the testing site.
  - No calculators may be brought into the testing site; online calculators will be provided through the testing software.
  - Note: There is no objective test composition/question breakdown available for this competition.
- **Preliminary Presentation – The Interview**
  - **Interview Time:** 10 minutes (one-minute warning)
  - **Internet Access:** Not provided
The presentation (interview) is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.

Competitors are randomly assigned to sections.

No materials can be brought to the interview.

**Final Presentation – The Interview**

- **Interview Time**: 10 minutes (one-minute warning)
- **Internet Access**: Not provided
- An equal number of competitors/teams from each section in the preliminary round will advance to the final round.
- Final presentations are not open to conference attendees. The presentation will take place in a large, open area.
- No materials can be brought to the interview.

**Scoring**

- The pre-judge, objective test and preliminary presentation (interview) scores will be added together to determine the finalists.
- The final presentation (interview) score determines the top winners.
- If less than 15 competitors, the pre-judge score and objective score will be added to the final presentation score to determine the winners.
- Objective test scores will be used to break a tie.
- Test Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

**Americans with Disabilities Act (ADA)**

- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

**Recording of Presentations**

- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

**Penalty Points**

- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late for their assigned presentation/interview time.
## Future Business Executive Pre-Judged Components Rating Sheet

<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cover Letter: States award applying for</td>
<td>No award stated</td>
<td>Award stated does not match qualification</td>
<td>States award and shows match of award to qualifications</td>
<td>States award and shows match of award to qualifications with demonstrated experience</td>
<td>0 points</td>
</tr>
<tr>
<td>Cover Letter: Promotes self in letter – lists skills, achievements, volunteerism, experience, etc.</td>
<td>No self-promotion included</td>
<td>Describes skills and academic achievements, but no volunteerism or experience included</td>
<td>Describes skills, academic achievements, and volunteerism or experience</td>
<td>Describes skills, academic achievements, and multiple volunteerism or experiences</td>
<td>0 points</td>
</tr>
<tr>
<td>Cover Letter: States that the resume is included with the letter and asks for interview</td>
<td>No resume statement nor interview requested</td>
<td>States resume included but does not ask for interview</td>
<td>States resume is included and asks for interview</td>
<td>States resume is included, asks for interview, provides opportunity to request more information</td>
<td>0 points</td>
</tr>
<tr>
<td>Resume: Targets job listed on cover letter</td>
<td>No job targeted</td>
<td>Targeted job does not match cover letter</td>
<td>Targeted job matches cover letter</td>
<td>Resume supports targeted job on cover letter</td>
<td>0 points</td>
</tr>
<tr>
<td>Resume: Reader friendly – categories can be found easily, white space utilized, professional fonts and font sizes</td>
<td>Resume is unreadable</td>
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<td>Resume is reader friendly</td>
<td>Resume is professional in design for targeted award</td>
<td>0 points</td>
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<td>Resume: Includes education, activities, and volunteerism or experience information listed</td>
<td>No education, activities, volunteerism, experience information listed</td>
<td>One section included</td>
<td>Two sections included</td>
<td>Three or more sections support targeted award</td>
<td>0 points</td>
</tr>
<tr>
<td>Resume: Brief, concise information</td>
<td>Resume is longer than two pages</td>
<td>Information provided, but in paragraph form</td>
<td>Sections are clearly identified with organized information</td>
<td>Clearly identified and organized information in each section supports targeted award</td>
<td>0 points</td>
</tr>
<tr>
<td>Spelling &amp; Grammar: Documents are free of spelling, punctuation, and grammatical errors</td>
<td>Three or more errors</td>
<td>Two errors</td>
<td>No spelling errors, and not more than 1 punctuation or grammatical error</td>
<td>No spelling or grammatical errors, and not more than 1 punctuation error</td>
<td>0 points</td>
</tr>
</tbody>
</table>

Pre-judged Total (50 points)
### 2023-24 Competitive Events Guidelines

**Future Business Executive**

#### Future Business Executive Presentation Interview Rating Sheet

<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>Illustrates participation and leadership experiences in FBLA</td>
<td>Has not been involved in FBLA other than to pay membership dues and attend one state/national conference</td>
<td>Has limited participation in FBLA activities or has had limited FBLA leadership opportunities</td>
<td>Can communicate participation in FBLA throughout high school and discuss leadership experiences in FBLA</td>
<td>Can explain how participation and leadership experiences in FBLA have transferred to other areas of life</td>
<td>0 points - 13-15 points</td>
</tr>
<tr>
<td>Explain participation in other school and/or community organizations</td>
<td>No evidence of participation in other school and/or community organization other than FBLA</td>
<td>Participates in only one additional school and/or community organization other than FBLA</td>
<td>Explains participation in other school and/or community organizations</td>
<td>Explains how participation in FBLA has complemented or enhanced other school and/or community organizations</td>
<td>0 points - 13-15 points</td>
</tr>
<tr>
<td>Explain and shows areas of outstanding achievement</td>
<td>No other achievements outside of FBLA</td>
<td>Has limited areas of outstanding achievement other than FBLA</td>
<td>Can explain and show areas of outstanding achievement</td>
<td>Can explain how participation in FBLA has complemented or enhanced other areas of outstanding achievement</td>
<td>0 points - 13-15 points</td>
</tr>
<tr>
<td>Indicates understanding of career knowledge and career plans</td>
<td>No career plans at this time</td>
<td>May have an idea for a career, but has developed no solid plans or obtained any career knowledge</td>
<td>Knows career plans and shows some evidence that the career knowledge has been obtained</td>
<td>Can discuss how the career plans were decided and how the plans will be achieved. Can also discuss how the career knowledge was acquired and how it will be used</td>
<td>0 points - 13-15 points</td>
</tr>
</tbody>
</table>

**Presentation Delivery**

<table>
<thead>
<tr>
<th>Demonstrates proper greeting, introduction, and closing</th>
<th>Competitor does not use proper greeting, introduction OR closing</th>
<th>Competitor greeting, introduction, OR closing was weak</th>
<th>Competitor has strong greeting, introduction AND closing</th>
<th>Competitor is creative in their introduction of themselves and asks for or provides follow-up action in the conclusion</th>
<th>0 points - 13-15 points</th>
</tr>
</thead>
<tbody>
<tr>
<td>Demonstrates strong self-confidence, appropriate assertiveness, and enthusiasm</td>
<td>Competitor did not demonstrate self-confidence, assertiveness, OR enthusiasm</td>
<td>Competitor demonstrated minimal self-confidence, assertiveness, AND enthusiasm</td>
<td>Competitor used strong eye contact, appropriate assertiveness, AND enthusiasm</td>
<td>Competitor led the interview process and effectively used interview time</td>
<td>0 points - 13-15 points</td>
</tr>
<tr>
<td>Demonstrates proper verbal and nonverbal communication skills</td>
<td>Verbal AND nonverbal communication skills are inappropriate</td>
<td>Verbal and/or nonverbal communication skills are weak or distracting</td>
<td>All questions were clearly answered using good grammar and appropriate body language</td>
<td>Verbal communication skills are excellent; nonverbal communication is natural</td>
<td>0 points - 13-15 points</td>
</tr>
</tbody>
</table>

**Staff Only:** Penalty Points (5 points for dress code penalty and/or 5 points for late arrival penalty)

Name(s):
School:
Judge Signature:
Date:
Comments:

*Future Business Executive - Page 5 of 5 – Updated September 2023*
The Hospitality Management Case Competition provides members with the opportunity to review a case study and present their findings to a panel of judges. The case study will incorporate many aspects of hospitality management such as financial management, operations, human resources, customer expectations, legal, environmental issues, etc.

### Event Overview

**Division:** Collegiate  
**Event Type:** Team of 1, 2, 3 or 4 members  
**Event Category:** Case Competition  
**Event Elements:** Presentation  
**Presentation Time:** 3-minute set-up time, 12-minute presentation time, 5-minute question & answer time  
**NACE Connections:** Career & Self-Development, Communication, Critical Thinking, Professionalism, Teamwork

**Equipment Provided by Competitors:** Technology and presentation items  
**Equipment Provided by FBLA:** Table for preliminary round; table, projector & screen for final round

### State

Check with your State Leader for state-specific competition information.

### National

**Policy and Procedures Manual**


**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.  
- Each state may submit four entries per event.  
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).  
- Only competitors are allowed to plan, research, prepare, and set up their presentations.  
- Each competitor must compete in all parts of an event for award eligibility.  
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.  
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.
Recognition

- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration

- This event is based on a case study that will be released to the competitors in the spring semester.
- This event has a preliminary and final presentation round. If there are less than 15 teams registered, the event will proceed directly to the final presentation round.
- Preliminary Presentation
  - Equipment Set-up Time: 3 minutes
  - Presentation Time: 12 minutes (one-minute warning)
  - Question & Answer Time: 5 minutes
  - Internet Access: Not provided
  - The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
  - Competitors/teams are randomly assigned to sections.
  - Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
  - Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
    - Laptop
    - Tablet
    - Mobile phone
    - External monitor that is approximately the size of a laptop monitor
  - Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
  - Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience, unless specifically stated in the case study.
  - When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
  - If performing as a team, all team members are expected to actively participate in the presentation.
  - No animals (except authorized service animals) will be allowed for use in any competitive event.
- Final Presentation
  - Equipment Set-up Time: 3 minutes
  - Presentation Time: 12 minutes (one-minute warning)
  - Question & Answer Time: 5 minutes
  - Internet Access: Not provided
  - An equal number of competitors/teams from each section in the preliminary round will advance to the final round.
  - Final presentations may be open to conference attendees, space permitting. Finalists may not view other competitors’ presentation in their event until after their completed presentation.
The following will be provided for the final round if it occurs in a conference room: screen, power, table, and projector. It is up to final-round competitors to determine if they wish to use the technology provided. Competitors using laptops or other devices that do not have an HDMI port will need to provide their own adapters.

Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
- Laptop
- Tablet
- Mobile phone
- External monitor that is approximately the size of a laptop monitor

Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).

Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.

When the equipment set-up time has elapsed, the timer will automatically start the presentation time.

If performing as a team, all team members are expected to actively participate in the presentation.

No animals (except authorized service animals) will be allowed for use in any competitive event.

Scoring
- The presentation rating sheet will be released with the case study.
- The presentation score will determine the finalists.
- The final presentation score will determine winners.
- Judges must break ties. All judges’ decisions are final.

Americans with Disabilities Act (ADA)
- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Recording of Presentations
- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

Penalty Points
- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to arrive for their presentation time.
Impromptu Speaking provides members with the opportunity to demonstrate their skills around preparing and delivering a speech extemporaneously. This competitive event consists of a speech, with the topic being given on site.

**Event Overview**

<table>
<thead>
<tr>
<th><strong>Division:</strong></th>
<th>Collegiate</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Event Type:</strong></td>
<td>Individual</td>
</tr>
<tr>
<td><strong>Event Category:</strong></td>
<td>Presentation</td>
</tr>
<tr>
<td><strong>Event Elements:</strong></td>
<td>Speech with a topic on site</td>
</tr>
</tbody>
</table>

**Presentation Time:** 10-minute preparation time, 5-minute presentation time

**NACE Connections:** Career & Self-Development, Communication, Critical Thinking, Professionalism

**Equipment Competitor Must Provide:** N/A

**Equipment FBLA Provides:** Two notecards and pencils for each competitor for preliminary and final rounds

**State**

Check with your State Leader for state-specific competition information.

**National**

**Policy and Procedures Manual**


**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
- Members must stay in an official FBLA hotel to be eligible to compete.
- Each state may submit four entries per event.
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.
- Each competitor must compete in all parts of an event for award eligibility.
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.
Recognition

- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration

- This event has a preliminary and final presentation (speech) round. If there are less than 15 competitors registered, the presentation component will proceed directly to the final presentation round.
- Preliminary Presentation Round (Speech)
  - Preparation Time: 10 minutes
  - Presentation Time: 5 minutes (one-minute warning)
  - Question & Answer: None
  - The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
  - Competitors/teams are randomly assigned to sections.
  - The speech topic may be related to FBLA or business-related topics.
  - Two notecards will be provided to each competitor and may be used during event preparation and role-play presentation. Information may be written on both sides of the notecards. Notecards will be collected following the role play.
  - No additional reference materials or props or visuals are allowed.
  - Role-play presentations are not open to conference attendees.
  - Competition ethics demand that competitors do not discuss or reveal the role play until the event has ended.
- Final Presentation Round (Speech)
  - Preparation Time: 10 minutes
  - Presentation Time: 5 minutes (one-minute warning)
  - Question & Answer: None
  - An equal number of competitors/teams from each section in the preliminary round will advance to the final round.
  - The presentation is judged at the NLC. Final presentations are not open to conference attendees. The presentation will take place in a large, open area.
  - The speech topic may be related to FBLA or business-related topics.
  - Two notecards will be provided to each competitor and may be used during event preparation and role-play presentation. Information may be written on both sides of the notecards. Notecards will be collected following the role play.
  - No additional reference materials or props or visuals are allowed.
  - Role-play presentations are not open to conference attendees.
  - Competition ethics demand that competitors do not discuss or reveal the role play until the event has ended.

Scoring

- The preliminary presentation score will determine the finalists.
- The final presentation score will determine the winners.
- Judges must break ties. All judges’ decisions are final.
Recording of Presentations
- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Participants in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

Americans with Disabilities Act (ADA)
- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Penalty Points
- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late for their assigned presentation/speech time.

Electronic Devices
- All electronic devices such as cell phones and smart watches must be turned off.
### Impromptu Speaking Presentation Rating Sheet

<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>Incorporates provided topic</td>
<td>Provided topic is not mentioned in speech</td>
<td>Topic is not clearly incorporated into speech</td>
<td>Topic was clearly incorporated into speech</td>
<td>Topic was clearly incorporated and expanded thoroughly throughout the speech</td>
<td>9-10 points</td>
</tr>
<tr>
<td>Identify and execute a consistent theme</td>
<td>No theme presented</td>
<td>Theme was identified, but not consistent throughout speech</td>
<td>Theme identified and consistent throughout speech</td>
<td>Personal stories are utilized to expand on the central theme</td>
<td>9-10 points</td>
</tr>
<tr>
<td>Include accurate and appropriate supporting information</td>
<td>No supporting information provided OR inappropriate material used</td>
<td>One example of supporting information provided</td>
<td>Multiple examples of supporting information provided</td>
<td>Multiple examples of supporting information included to develop and enhance the speech</td>
<td>9-10 points</td>
</tr>
<tr>
<td>Introduce the topic immediately (Introduction)</td>
<td>Topic was not introduced</td>
<td>Introduction was not clearly presented</td>
<td>Introduction was clearly presented, and topic was defined immediately</td>
<td>Introduction was clearly presented, and topic was defined immediately with an effective transition into the speech body</td>
<td>9-10 points</td>
</tr>
<tr>
<td>Support the topic throughout (Body)</td>
<td>Speech did not have a topic</td>
<td>Multiple topics presented without clear connections</td>
<td>Central topics were identified, connected, and supported throughout the speech</td>
<td>Smooth transitions were effectively utilized to support the central topic</td>
<td>17-20 points</td>
</tr>
<tr>
<td>Provide effective conclusion (Closing)</td>
<td>Speech did not have a conclusion</td>
<td>Conclusion was not clearly presented</td>
<td>Effective conclusion was presented</td>
<td>Conclusion provides connection to entire presentation</td>
<td>9-10 points</td>
</tr>
<tr>
<td>Presentation Delivery</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Delivers quality extemporaneous presentation</td>
<td>Does not address audience at all</td>
<td>Reads speech directly from notes with minimal eye contact</td>
<td>Glances at notes occasionally while keeping appropriate eye contact with audience</td>
<td>Glances at notes occasionally, keeps appropriate eye contact, and utilizes appropriate body language and hand gestures</td>
<td>13-15 points</td>
</tr>
<tr>
<td>Demonstrates self-confidence, poise, assertiveness, and good voice projection</td>
<td>Competitor(s) did not demonstrate self-confidence</td>
<td>Competitor(s) demonstrated self-confidence and poise</td>
<td>Competitor(s) demonstrated self-confidence, poise, and good voice projection</td>
<td>Competitor(s) demonstrated self-confidence, poise, good voice projection, and assertiveness</td>
<td>13-15 points</td>
</tr>
</tbody>
</table>

**Staff Only:** Penalty Points (5 points for dress code penalty and/or 5 points for late arrival penalty)

| Staff Only: Penalty Points (5 points for dress code penalty and/or 5 points for late arrival penalty) |
|------------------------------------------------------------------------------------------------|-------------------------------------------------|
| Name(s):                                                                                     | School:|
| Judge Signature:                                                                             | Date:  |
| Comments:                                                                                     |
Job Interview is a competitive event demonstrating a member’s creation of job materials and interviewing techniques. This competitive event consists of pre-judged materials and presentation (interview) components.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Individual  
**Event Category:** Presentation  
**Event Elements:** Pre-judge and Presentation (Interview)  

**Pre-judged Component:** Resume and Cover Letter due May 7, 2024  
**Presentation Time:** 10-minute interview  
**NACE Connections:** Career & Self-Development, Critical Thinking, Communication, Leadership, Professionalism

**Equipment Provided by Competitors:** N/A  
**Equipment Provided by FBLA:** N/A

**State**  
Check with your State Leader for state-specific competition information.

**National**

**Policy and Procedures Manual**


**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.  
- Each state may submit four entries per event.  
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).  
- Only competitors are allowed to plan, research, and prepare their pre-judged component.  
- Each competitor must compete in all parts of an event for award eligibility.  
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.  
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.
Recognition

• The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration

• This event has three parts: pre-judged, preliminary presentation (interview), and final presentation (interview). If there are less than 15 competitors registered, the presentation component will proceed directly to the final presentation round.
• The selected job must be one for which the competitor is now qualified or will be qualified for at the completion of the current school year. It may be a part-time, internship, or full-time job. Competitors will apply for a position at a company of their choice.
• Pre-judged Materials
  o Submission Deadline: A PDF of the cover letter and resume must be uploaded in the conference registration system by May 7, 2024.
  o Cover Letter Specifics
    ▪ Not to exceed one page.
  o Resume Specifics
    ▪ Not to exceed two pages.
    ▪ Highlight the competitor’s work, work-based learning and volunteer experience.
    ▪ Photographs are not allowed.
  o Competitors must prepare resume & cover letter. Advisers and others are not permitted to write the resumes & cover letters. Resumes and cover letters must be original, current, and not submitted for a previous NLC.
  o Pages must be formatted to fit on 8 ½” x 11” paper.
  o The pre-judge materials are pre-judged before the NLC.
  o Pre-judged materials will not be returned.
• Preliminary Presentation – The Interview
  o Interview Time: 10 minutes (one-minute warning)
  o Internet Access: Not provided
  o The presentation (interview) is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
  o Competitors/teams are randomly assigned to sections.
  o No materials can be brought to the interview.
• Final Presentation – The Interview
  o Interview Time: 10 minutes (one-minute warning)
  o Internet Access: Not provided
  o An equal number of competitors from each section in the preliminary round will advance to the final round.
  o Final presentations are not open to conference attendees. The presentation will take place in a large, open area.
  o No materials can be brought to the interview.
2023–24 Competitive Events Guidelines

Job Interview (Collegiate)

Scoring

- The normalized pre-judge scores and preliminary presentation (interview) scores will be added together to determine the finalists.
- The final presentation (interview) score determines the top winners.
- If only one section, the pre-judge score will be added to the final presentation score to determine the winners.
- Pre-judge scores will be used to break a tie.

Americans with Disabilities Act (ADA)

- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Recording of Presentations

- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

Penalty Points

- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late for their assigned presentation/interview time.
## Job Interview Pre-Judged Materials Rating Sheet

<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Cover Letter:</strong> States job applying for</td>
<td>No job stated</td>
<td>Job stated does not match qualification</td>
<td>States job and shows match of award to qualifications</td>
<td>States job and shows match of job to qualifications with demonstrated experience</td>
<td>0 points</td>
</tr>
<tr>
<td><strong>Cover Letter:</strong> Promotes self in letter – lists skills, achievements, volunteerism, experience, etc.</td>
<td>No self-promotion included</td>
<td>Describes skills and academic achievements, but no volunteerism or experience included</td>
<td>Describes skills, academic achievements, and volunteerism or experience</td>
<td>Describes skills, academic achievements, and multiple volunteerism or experiences</td>
<td>0 points</td>
</tr>
<tr>
<td><strong>Cover Letter:</strong> States that the resume is included with the letter and asks for interview</td>
<td>No resume statement nor interview requested</td>
<td>States resume included but does not ask for interview</td>
<td>States resume is included and asks for interview</td>
<td>States resume is included, asks for interview, provides opportunity to request more information</td>
<td>0 points</td>
</tr>
<tr>
<td><strong>Resume:</strong> Targets job on cover letter</td>
<td>No job targeted</td>
<td>Targeted job does not match cover letter</td>
<td>Targeted job matches cover letter</td>
<td>Resume supports targeted job on cover letter</td>
<td>0 points</td>
</tr>
<tr>
<td><strong>Resume:</strong> Reader friendly – categories can be found easily, white space utilized, professional fonts and font sizes</td>
<td>Resume is unreadable</td>
<td>Resume design is distracting</td>
<td>Resume is reader friendly</td>
<td>Resume is professional in design for targeted award</td>
<td>0 points</td>
</tr>
<tr>
<td><strong>Resume:</strong> Includes education, activities, and volunteerism or experience information</td>
<td>No education, activities, volunteerism, experience information listed</td>
<td>One section included</td>
<td>Two sections included</td>
<td>Three or more sections support targeted job</td>
<td>0 points</td>
</tr>
<tr>
<td><strong>Resume:</strong> Brief, concise information</td>
<td>Resume is longer than two pages</td>
<td>Information provided, but in paragraph form</td>
<td>Sections are clearly identified with organized information</td>
<td>Clearly identified and organized information in each section supports targeted job</td>
<td>0 points</td>
</tr>
<tr>
<td><strong>Spelling &amp; Grammar:</strong> Documents are free of spelling, punctuation, and grammatical errors</td>
<td>Three or more errors</td>
<td>Two errors</td>
<td>No spelling errors, and not more than 1 punctuation or grammatical error</td>
<td>No spelling or grammatical errors, and not more than 1 punctuation error</td>
<td>0 points</td>
</tr>
</tbody>
</table>

**Pre-judged Total (50 points)**

Name(s):
School:
Judge Signature: Date:
Comments:
## Job Interview Presentation Interview Rating Sheet

<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>Demonstrates the ability to understand and respond to interview questions</td>
<td>Does not answer questions</td>
<td>Answers are not relevant to questions asked</td>
<td>Answers are relevant to the questions asked</td>
<td>Answers are relevant and fully support knowledge of position/duties</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-8 points</td>
<td>9-12 points</td>
<td>13-15 points</td>
<td></td>
</tr>
<tr>
<td>Relates previous experiences/activities with position’s duties and skills necessary to succeed</td>
<td>No evidence of previous experience/activities</td>
<td>One previous experience/activity mentioned but not related to position’s duties or skills necessary for success</td>
<td>One previous experience/activity mentioned and is clearly related to position’s duties or skills necessary for success</td>
<td>Multiple previous experiences/activities mentioned and are clearly related to position’s duties or skills necessary for success</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-8 points</td>
<td>9-12 points</td>
<td>13-15 points</td>
<td></td>
</tr>
<tr>
<td>Possesses knowledge about the position and career field</td>
<td>No evidence of position or career field knowledge</td>
<td>Has limited knowledge of the organization or understanding of the position</td>
<td>Comprehensive knowledge of the organization or understanding of the position demonstrated</td>
<td>Extensive knowledge of both the organization and career field demonstrated</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-8 points</td>
<td>9-12 points</td>
<td>13-15 points</td>
<td></td>
</tr>
<tr>
<td>Asks questions that demonstrate an interest in the organization and understanding of the position</td>
<td>No questions asked</td>
<td>Questions asked, but is not related to the organization or understanding of the position</td>
<td>Questions asked that are related to the organization or understanding of the position</td>
<td>Questions asked that are directly related to both the organization and understanding of the position</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-8 points</td>
<td>9-12 points</td>
<td>13-15 points</td>
<td></td>
</tr>
<tr>
<td>Professional Presentation Skills</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Demonstrates proper greeting, introduction, and closing</td>
<td>Competitor does not use proper greeting, introduction, OR closing</td>
<td>Competitor greeting, introduction, OR closing was weak</td>
<td>Competitor has strong greeting, introduction, AND closing</td>
<td>Competitor is creative in their introduction of themselves and asks for or provides follow-up action in the conclusion</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-8 points</td>
<td>9-12 points</td>
<td>13-15 points</td>
<td></td>
</tr>
<tr>
<td>Demonstrates strong self-confidence, appropriate assertiveness, and enthusiasm</td>
<td>Competitor did not demonstrate self-confidence, assertiveness, OR enthusiasm</td>
<td>Competitor demonstrated minimal self-confidence, assertiveness, AND enthusiasm</td>
<td>Competitor used strong eye contact, appropriate assertiveness, AND enthusiasm</td>
<td>Competitor led the interview process and effectively used interview time</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 points</td>
<td>1-8 points</td>
<td>9-12 points</td>
<td>13-15 points</td>
<td></td>
</tr>
<tr>
<td>Demonstrates proper verbal and nonverbal communication skills</td>
<td>Verbal AND nonverbal communication skills are inappropriate</td>
<td>Verbal and/or nonverbal communication skills are weak or distracting</td>
<td>All questions were clearly answered using good grammar and appropriate body language</td>
<td>Verbal communication skills are excellent; nonverbal communication is natural</td>
<td></td>
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<td></td>
<td>0 points</td>
<td>1-6 points</td>
<td>7-8 points</td>
<td>9-10 points</td>
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</tbody>
</table>

**Staff Only:** Penalty Points (5 points for dress code penalty and/or 5 points for late arrival penalty)

**Presentation Total (100 points)**

Name(s): 
School: 
Judge Signature: 
Comments: 

Date:
The Management Case Competition provides members with the opportunity to review a case study and present their findings to a panel of judges. The case study will incorporate many aspects of management such as financial management, decision making, business law, sustainability, human resource management, organizational behavior, business development and planning, etc.

**Event Overview**

| Division: | Collegiate |
| Event Type: | Team of 1, 2, 3 or 4 members |
| Event Category: | Case Competition |
| Event Elements: | Presentation |

**Presentation Time:** 3-minute set-up time, 12-minute presentation time, 5-minute question & answer time

**NACE Connections:** Career & Self-Development, Communication, Critical Thinking, Professionalism, Teamwork

**Equipment Provided by Competitors:** Technology and presentation items

**Equipment Provided by FBLA:** Table for preliminary round; table, projector & screen for final round

**State**

Check with your State Leader for state-specific competition information.

**National**

Policy and Procedures Manual


**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
- Members must stay in an official FBLA hotel to be eligible to compete.
- Each state may submit four entries per event.
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
- Only competitors are allowed to plan, research, prepare, and set up their presentations.
- Each competitor must compete in all parts of an event for award eligibility.
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.
Recognition
- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
- This event is based on a case study that will be released to the competitors in the spring semester.
- This event has a preliminary and final presentation round. If there are less than 15 teams registered, the event will proceed directly to the final presentation round.
- Preliminary Presentation
  - Equipment Set-up Time: 3 minutes
  - Presentation Time: 12 minutes (one-minute warning)
  - Question & Answer Time: 5 minutes
  - Internet Access: Not provided
  - The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
  - Competitors/teams are randomly assigned to sections.
  - Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
  - Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
    - Laptop
    - Tablet
    - Mobile phone
    - External monitor that is approximately the size of a laptop monitor
  - Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
  - Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience, unless specifically stated in the case study.
  - When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
  - If performing as a team, all team members are expected to actively participate in the presentation.
  - No animals (except authorized service animals) will be allowed for use in any competitive event.
- Final Presentation
  - Equipment Set-up Time: 3 minutes
  - Presentation Time: 12 minutes (one-minute warning)
  - Question & Answer Time: 5 minutes
  - Internet Access: Not provided
  - An equal number of competitors/teams from each section in the preliminary round will advance to the final round.
  - Final presentations may be open to conference attendees, space permitting. Finalists may not view other competitors’ presentation in their event until after their completed presentation.
The following will be provided for the final round if it occurs in a conference room: screen, power, table, and projector. It is up to final-round competitors to determine if they wish to use the technology provided. Competitors using laptops or other devices that do not have an HDMI port will need to provide their own adapters.

Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
- Laptop
- Tablet
- Mobile phone
- External monitor that is approximately the size of a laptop monitor

Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).

Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.

When the equipment set-up time has elapsed, the timer will automatically start the presentation time.

If performing as a team, all team members are expected to actively participate in the presentation.

No animals (except authorized service animals) will be allowed for use in any competitive event.

**Scoring**
- The presentation rating sheet will be released with the case study.
- The presentation score will determine the finalists.
- The final presentation score will determine winners.
- Judges must break ties. All judges’ decisions are final.

**Americans with Disabilities Act (ADA)**
- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

**Recording of Presentations**
- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

**Penalty Points**
- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to arrive for their presentation time.
The Marketing, Sales & Communication Case Competition provides members with the opportunity to review a case study and present their findings to a panel of judges. The case study will incorporate many aspects of marketing, sales and communication such as customer service, social media, marketing campaigns, marketing analysis, selling techniques, etc.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Team of 1, 2, 3 or 4 members  
**Event Category:** Case Competition  
**Event Elements:** Presentation  
**Presentation Time:** 3-minute set-up time, 12-minute presentation time, 5-minute question & answer time  
**NACE Connections:** Career & Self-Development, Communication, Critical Thinking, Professionalism, Teamwork  

**Equipment Provided by Competitors:** Technology and presentation items  
**Equipment Provided by FBLA:** Table for preliminary round; table, projector & screen for final round

**State**

Check with your State Leader for state-specific competition information.

**National**

**Policy and Procedures Manual**


**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.  
- Each state may submit four entries per event.  
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).  
- Only competitors are allowed to plan, research, prepare, and set up their presentations.  
- Each competitor must compete in all parts of an event for award eligibility.  
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.  
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.
Recognition
- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
- This event is based on a case study that will be released to the competitors in the spring semester.
- This event has a preliminary and final presentation round. If there are less than 15 teams registered, the event will proceed directly to the final presentation round.
- Preliminary Presentation
  - Equipment Set-up Time: 3 minutes
  - Presentation Time: 12 minutes (one-minute warning)
  - Question & Answer Time: 5 minutes
  - Internet Access: Not provided
  - The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
  - Competitors/teams are randomly assigned to sections.
  - Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
  - Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges' table or is held by the competitors:
    - Laptop
    - Tablet
    - Mobile phone
    - External monitor that is approximately the size of a laptop monitor
  - Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
  - Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience, unless specifically stated in the case study.
  - When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
  - If performing as a team, all team members are expected to actively participate in the presentation.
  - No animals (except authorized service animals) will be allowed for use in any competitive event.
- Final Presentation
  - Equipment Set-up Time: 3 minutes
  - Presentation Time: 12 minutes (one-minute warning)
  - Question & Answer Time: 5 minutes
  - Internet Access: Not provided
  - An equal number of competitors/teams from each section in the preliminary round will advance to the final round.
  - Final presentations may be open to conference attendees, space permitting. Finalists may not view other competitors' presentation in their event until after their completed presentation.
The following will be provided for the final round if it occurs in a conference room: screen, power, table, and projector. It is up to final-round competitors to determine if they wish to use the technology provided. Competitors using laptops or other devices that do not have an HDMI port will need to provide their own adapters.

Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:

- Laptop
- Tablet
- Mobile phone
- External monitor that is approximately the size of a laptop monitor

Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).

Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.

When the equipment set-up time has elapsed, the timer will automatically start the presentation time.

If performing as a team, all team members are expected to actively participate in the presentation.

No animals (except authorized service animals) will be allowed for use in any competitive event.

Scoring

- The presentation rating sheet will be released with the case study.
- The presentation score will determine the finalists.
- The final presentation score will determine winners.
- Judges must break ties. All judges’ decisions are final.

Americans with Disabilities Act (ADA)

- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Recording of Presentations

- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

Penalty Points

- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to arrive for their presentation time.
Organizational Behavior & Leadership provides members with the opportunity to demonstrate knowledge around competencies in organizational strategy, corporate culture, problem solving skills and leadership traits and characteristics. This competitive event consists of an objective test.

**Event Overview**
- **Division:** Collegiate
- **Event Type:** Individual
- **Event Category:** Objective Test, 100–multiple choice questions (breakdown of question by competencies below)
- **Objective Test Time:** 50 minutes
- **NACE Connections:** Career & Self-Development

**Equipment Competitor Must Provide:** Pencil, Computer
**Equipment FBLA Provides:** One piece of scratch paper per competitor

**Competencies**
- Conceptual and Problem-Solving Skills
- Organizational Strategy and Corporate Culture
- Leadership Traits and Characteristics
- Motivational Theories and Practices
- Individual and Group Behavior in Organizations
- Power and Influence
- Organizational Communication
- Teamwork
- Organizational Ethics and Social Responsibility
- Global Perspectives in Organizations
- Multicultural and Gender Perspectives in Leaders and Organizations

**State**
Check with your State Leader for state-specific competition information.

**National**
*Policy and Procedures Manual*

**Eligibility**
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
2023–24 Competitive Events Guidelines
Organizational Behavior & Leadership

- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
- Members must stay in an official FBLA hotel to be eligible to compete.
- Each state may submit four entries per event.
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
- If competitors are late for an objective test, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Competitive events start in the morning before the Opening Session of the NLC.
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.

Recognition
- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
- This event is an objective test administered online at the NLC.
- No reference or study materials may be brought to the testing site.
- No calculators may be brought into the testing site; online calculators will be provided through the testing software.

Tie Breaker
- Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

Americans with Disabilities Act (ADA)
- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Penalty Points
- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.

Electronic Devices
- All electronic devices such as cell phones and smart watches must be turned off before competition begins.
A. Conceptual and Problem-Solving Skills
   1. Identify the steps in the analytical model of decision making.
   2. Distinguish programmed from nonprogrammed decision, certain from
      uncertain decisions, and top-down from empowered decisions.
   3. Identify the various organizational and cultural factors that influence the
      decision-making process.
   4. Identify the various types of framing effects and heuristics that potentially limit
      the effectiveness of decisions.
   5. Distinguish between three approaches to decision making: the rational-
      economic model, the administrative model, and image theory.

B. Organizational Strategy and Corporate Culture
   1. Define organizational culture and distinguish between dominant organizational
      culture and subcultures.
   2. Describe the role of culture in organizations.
   3. Identify the various factors that lead to the creation of organizational culture.
   4. Explain the major consequence and implications of organization culture.
   5. Identify the factors responsible for changing organizational culture.
   6. Describe strategic planning and explain the type of strategic changes that
      organizations make.
   7. Identify the primary steps in the strategic planning process.

C. Leadership Traits and Characteristics
   1. Define leadership and explain how leading differs from management.
   2. Describe the trait approach to leadership and identify what distinguishes
      successful leaders from ordinary people.
   3. Describe various forms of participative and autocratic leadership behavior.
   4. Explain the following theories of leadership: charismatic, transformational,
      contingency, and situational.
   5. Identify forces that can sometimes decrease the importance of leadership.

D. Motivational Theories and Practices
   1. Describe several need theories of motivation, including the needs hierarchy,
      the two-factor theory, and the achievement-power-triad.
   2. Summarize the key propositions of goal theory and reinforcement theory.
   3. Explain the expectancy theory of motivation.
   4. Explain how equity and social comparison contribute to motivation.
   5. Recognize the importance of both intrinsic and extrinsic motivation.
   6. Explain how personality and cultural factors are related to motivation.

E. Individual and Group Behavior in Organizations
   1. Explain how individual differences influence the behavior of people in
      organizations.
   2. Describe key factors contributing the demographic diversity.
   3. Explain how emotional intelligence is an important part of organizational
      behavior.
   4. Define the elements that affect organizational behavior: prosocial, altruism,
      cooperation, trust, and conflict.
5. Describe causes of workplace aggression and techniques for reducing such behavior.

F. Power and Influence
1. Identity sources of power for individuals and subunits within organizations.
2. Describe the essence of empowerment.
3. Pinpoint factors contributing to organizational politics.
4. Identify and describe a variety of influence tactics.
5. Explain how managers can control dysfunctional politics.
6. Differentiate between the ethical and unethical use of power, politics, and influence.

G. Organizational Communication
1. Describe the process of communication and its role in organizations.
2. Identify forms of verbal media used in organizations and explain which are most appropriate for communicating messages of which type.
3. Explain how style of dress and use of time and space are part of nonverbal communication in organizations.
4. Describe individual differences regarding how people communicate.
5. Describe the formal forces responsible for communication in organizations.
6. Describe how informal networks influence communication in organizations.
7. Explain the process of improving communication between yourself and others.

H. Teamwork
1. Define the term group and explain how this differs from a collection of people.
2. Identify different types of groups operating within organizations and how these groups develop.
3. Describe the importance of roles, norms, status, and cohesiveness within organizations.
4. Explain how individual performance in groups is affected by social facilitation, cultural diversity and social loafing.
5. Describe the types of teams that exist within organizations and the steps that are involved in their creation.
6. Explain the factors responsible for the failure of some teams including the concept of groupthink.

I. Organizational Ethics and Social Responsibility
1. Describe the importance of attitudes and emotions to behavior in organizations.
2. Describe how organizational citizenship behavior contributes to individual and organizational effectiveness.
3. Summarize why values are an important part of organizational behavior.
4. Describe the process of ethical decision-making and explain the existence of ethical problems.
5. Describe what organizations can do to enhance ethical and socially responsible behavior.
6. Explain the importance of the development and implementation of an ethics policy.
2023-24 Competitive Events Guidelines
Organizational Behavior & Leadership

J. Global Perspectives in Organizations
   1. Describe the importance of global economic systems to the business environment.
   2. Explain how globalization affects the culture of an organization.
   3. Identify and describe the characteristics of a multinational corporation.
   4. Describe how differing cultural ethical viewpoints affect businesses.

K. Multicultural and Gender Perspectives in Leaders and Organizations
   1. Understand the scope, competitive advantages, and potential problems associated with cultural diversity.
   2. Identify and explain key dimensions of cultural and gender differences.
   3. Describe what is required for managers and organizations to become multicultural.
   4. Explain how motivation, ethics, appropriate negotiation skills, conflict resolution, and empowerment practice can vary across cultures and genders.
   5. Describe the nature of diversity training and cultural training, including cultural intelligence training.
   6. Explain the issues involved in dealing with differing generations in the workplace.
Parliamentary Procedure provides collegiate members with the opportunity to demonstrate knowledge around competencies in parliamentary procedure. This competitive event consists of an objective test.

**Event Overview**
- **Division:** Collegiate
- **Event Type:** Individual
- **Event Category:** Objective Test, 100-multiple choice questions (breakdown of question by competencies below)
- **Objective Test Time:** 50 minutes
- **NACE Connections:** Career & Self-Development

**Equipment Competitor Must Provide:** Pencil, Computer
**Equipment FBLA Provides:** One piece of scratch paper per competitor

**Competencies**
- Motions in General
- Main Motion
- Subsidiary and Privileged Motions
- Incidental Motions
- Motions that Bring a Question Again Before the Assembly
- Organization and Conduct of Meetings
- Voting, Nominations, and Elections
- Serving as Parliamentarian in Meetings
- Writing and Interpreting Bylaws and Other Governing Documents
- Boards and Committees
- A Professional Parliamentarian

*Note: There is no test composition available for this event.*

**State**
Check with your State Leader for state-specific competition information.

**National**
**Policy and Procedures Manual**

**Eligibility**
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
- Members must stay in an official FBLA hotel to be eligible to compete.
- Each state may submit four entries per event.
• Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
• If competitors are late for an objective test, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Competitive events start in the morning before the Opening Session of the NLC.
• Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.

Recognition
• The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration
• This event is an objective test administered online at the NLC.
• No reference or study materials may be brought to the testing site.
• No calculators may be brought into the testing site; online calculators will be provided through the testing software.

Tie Breaker
• Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

Americans with Disabilities Act (ADA)
• FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Penalty Points
• Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
• Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.

Electronic Devices
• All electronic devices such as cell phones and smart watches must be turned off before competition begins.
Project Management

Project Management provides members with the opportunity to demonstrate knowledge around competencies in project management. This competitive event consists of an objective test.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Individual  
**Event Category:** Objective Test, 100-multiple choice questions (breakdown of question by competencies below)  
**Objective Test Time:** 50 minutes  
**NACE Connections:** Career & Self-Development

**Equipment Competitor Must Provide:** Pencil, Computer  
**Equipment FBLA Provides:** One piece of scratch paper per competitor

**Competencies**

- Project Definition  
- Project Plan Development  
- Effective Project Management  
- Risk Management  
- Project Time and Cost Estimates  
- Project Team Management  
- Progress and Performance Measurement and Evaluation  
- Project Audit and Closure  
- Project selection  
- Resource Scheduling

**State**

Check with your State Leader for state-specific competition information.

**National**

**Policy and Procedures Manual**


**Eligibility**

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.
2023–24 Competitive Events Guidelines

Project Management

- Each state may submit four entries per event.
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
- If competitors are late for an objective test, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Competitive events start in the morning before the Opening Session of the NLC.
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.

Recognition

- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration

- This event is an objective test administered online at the NLC.
- No reference or study materials may be brought to the testing site.
- No calculators may be brought into the testing site; online calculators will be provided through the testing software.

Tie Breaker

- Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

Americans with Disabilities Act (ADA)

- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Penalty Points

- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.

Electronic Devices

- All electronic devices such as cell phones and smart watches must be turned off before competition begins.
Project Management

A. Project Definition
1. Define project management and the context of modern project management.
2. Describe how to manage projects throughout the five major process groups.
3. Define the characteristics of a project.
4. Explain the project management knowledge areas.
5. Define a project life cycle.
6. Identify and define project stakeholders.
7. Explain the responsibilities, skills, and characteristics of an effective project manager.
8. Explain the relationship between program requirements and program scope.
9. Define the roles of the project manager, the project team member, and effectively communicate with the project team, clients, and customer.
10. Explain the trends and the need for project management.

B. Project Plan Development
1. Identify project sponsors and other stakeholders.
2. Identify and explain planning aids.
3. Describe the major implementation activities, responsibilities, and project constraints.
4. Specify influences of organizational structures on project management.
5. Define the total scope of a project and create the detail scope statement.
6. Describe the components of the plan and the functions of a good project plan.
7. Apply the sequential steps of the project management framework.
8. Explain the importance and function of project management and apply the project process of initiating, planning, executing, controlling, and closing the project.
9. Produce a statement of work (SOW) and decompose overall project goals.
10. Develop a work breakdown structure (WBS), using established tools and techniques, to achieve stated project objectives.
11. Produce a task flow network, using established tools and techniques, and analyze the contingencies, interrelationships, and critical paths of the work elements.
12. Explain the proposal preparation process and create a project plan.
13. Describe contract administration policies and procedures including vendor selection, contract negotiation, and administration.
14. Produce a Gantt chart, using established tools and techniques, to schedule the completion of all work elements.

C. Effective Project Management
1. Discuss ways for managing the scope, time (including slack time), cost, quality relationship in project management.
2. Explain methods for assuring quality through quality planning.
3. Discuss ways for handling and avoiding project pitfalls.
5. Develop the major chart types used for project management.
6. Apply basic project scope management techniques, including introductory configuration management techniques.
7. Define the execution of the project plan.
8. Explain key indicators essential to effective project management.
9. Discuss techniques for change management and control.
10. Execute the project, control the project objects and manage changes in project.
11. Explain the importance of monitoring and controlling.
12. Establish performance milestones including “go” and “no-go” decision points.
13. Define the elements of project integration management, project quality management, project procurement management, and project human resource management.
14. Restate the role that project management plays in organizations.
15. List the features of the project management process including strategic views of the project life cycle.
16. Analyze the approaches to managing a project’s strategic issues.
17. Describe contract administration policies and procedures.
18. Describe reviewing computerized project management tools.

D. Risk Management
1. Define the elements of project risk management and identify the risk management process.
2. Describe techniques for identifying and categorizing risks.
3. Contrast qualitative risk analysis and quantitative risk analysis.
4. Identify risk response strategies and develop a risk response plan including risk monitoring and control strategies.
5. Describe risk consequences and contingencies.
6. Develop a risk management strategy/plan for a project.
7. Analyze the risk management process cycle within a company.
8. Define the role of risk management in overall project management.
9. Identify risk management activities throughout the project life cycle.
10. List the short cuts of risk management.

E. Project Time and Cost Estimates
1. Classify different types of costs and explain common cost benefit analysis.
2. Discuss methods of project budgeting and prepare budget plans.
3. Conduct a cost estimate through analogous estimating, bottom-up estimating, parametric estimating, and computerized estimating tools.
5. Determine variable cost, fixed costs, direct costs and indirect costs.
7. List considerations when making project cost estimates.
8. Develop cost summaries for tracking project expenditures to budgeted costs.
9. Develop cost forecasts to proactively control future planned expenditures.
10. Determine the project break-even point.
11. Calculate the impact of change on project cost and performance.
12. Estimate the duration of the project through the use of CPM, PER, and Monte Carlo.
13. Develop a schedule management plan and schedule control.
14. Define the elements and apply project time management concepts to the final project.
15. Determine critical path, non-critical paths, and earliest start and finish times.

F. Project Team Management
1. Clarify team expectations and accountability by role.
2. Describe the process of setting team goals.
3. Define operating processes to perform project tasks.
4. List the process of reporting and rewarding progress.
5. Describe the process of assessing team performance.
6. Organize project teams using organizational breakdown structures.
7. Describe techniques for team building, resolving conflicts, and human resource constraints.
8. Define work to be done and discuss methods of subdivision.
9. Create the WBS and describe its uses.
10. Define the roles of the team members and the critical skills needed.
11. Explain the roles and responsibilities of project team members.
12. Explain the relationship between project managers and line managers, especially in terms of the division of responsibility and authority.
13. Identify sources of diversity, either corporate or ethnic, that impact project team effectiveness.
14. Assess the strategic issues facing a project team.
15. Describe how to build and work with cross-functional teams within a project.

G. Progress and Performance Measurement and Evaluation
1. Explain tracking with the plan-monitor-control cycle.
2. Explain the methodology for collecting, analyzing, and reporting data.
3. Define earned value analysis and use earned value management (EVM) to evaluate project performance.
4. Explain controlling scope creep with change control systems.
5. Establish the use of baselines to monitor the progress of the project.
6. Explain the impacts of poor quality.
7. Describe the tools used for quality management planning and develop a quality management plan.
8. Describe quality control through Fishbone Diagram, Pareto Diagram, and Control Chart.
9. Prepare progress reports.
10. Define requirements to meet needs, including performance-based outcomes and setting performance standards.
11. Formulate the key features of the test and evaluation program, including modeling and simulation.
12. Describe how project management information systems (PMIS) are used to monitor, evaluate, and control planned cost and schedule performance.
13. Describe the procedure for conducting periodic project performance evaluation audits.

H. Project Audit and Closure
1. Explain how to audit projects with a structured process.
2. Describe a process to conclude a project.
3. Explain the purpose of a post-implementation evaluation.
4. Describe administrative closure vs. contractual closure.
5. Categorize project closure by project endings: integration, starvation, addition, or extinction.
6. Explain how project managers must communicate audit results to customers and management in order to manage expectations.
7. Describe how, as a result of project audits, project managers conduct trade-off analyses of project performances versus cost and schedule constraints.
8. Identify causes associated with project success and failure.
9. Specify ways in which a project can be terminated upon completion.
10. Describe the contract termination procedures.
11. Record lessons learned for future use and communication with other company projects.

I. Project Selection
1. Describe the content of requests for proposal and requests for quotation.
2. Define the elements and importance of the project charter.
3. Highlight methods for project selection identify project constraints.
4. List the advantages and disadvantages of contract type selection.
5. Assess a project’s potential profit and evaluate and rank project using a matrix.
6. Select relevant financial data for decision making.
7. Assess project portfolio risk using quantitative measures.
8. Define the scope of the final project selected.

J. Resource Scheduling
1. Describe personnel needs.
2. Discuss leveling resources.
3. Describe setting resource priorities and explain assigning resources to a project.
4. Explain the importance of the project schedule’s critical path.
5. Explain methods for developing a schedule.
6. Develop network diagrams (PERT, CPM, and PDM charts).
7. Calculate slack, crashing, and fast tracking a project.
8. Develop a schedule management plan.
9. Determine the sequence of activities.
10. Develop and document an integrated master schedule.
11. Analyze optimal labor utilization for cost effectiveness and schedule efficiency by using a resource-loading chart.
12. Explain types of scheduling diagrams and construct a project schedule.
Public Speaking provides members with the opportunity to develop and present a speech on a topic. This competitive event consists of a presentation component.

**Event Overview**
- **Division:** Collegiate
- **Event Type:** Individual
- **Event Category:** Presentation
- **Event Elements:** Speech

**Presentation Time:** 5-minute presentation time

**NACE Connections:** Career & Self-Development, Communication, Critical Thinking, Professionalism

**Equipment Provided by Competitors:** None
**Equipment Provided by FBLA:** None

**State**
Check with your State Leader for state-specific competition information.

**National**

**Policy and Procedures Manual**

**Eligibility**
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
- Members must stay in an official FBLA hotel to be eligible to compete.
- Each state may submit four entries per event.
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
- Only competitors are allowed to plan, research, and prepare their presentations.
- Each competitor must compete in all parts of an event for award eligibility.
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.

**Recognition**
- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.
Event Administration

- This event has two rounds: preliminary and final presentation (speech) round. If there are less than 15 competitors registered, the presentation component will proceed directly to the final presentation round.

- Preliminary Presentation Information: The Speech
  - **Presentation Time:** 5 minutes (one-minute warning)
  - The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
  - Competitors/teams are randomly assigned to sections.
  - The speech must be of a business nature and must be developed from one or more of the FBLA goals.
  - When delivering the speech, competitors may use notes prepared before the event.
  - No other reference materials such as visual aids, props, handouts or electronic devices may be brought to or used during the event.

- Final Presentation Information
  - **Presentation Time:** 5 minutes (one-minute warning)
  - An equal number of competitors from each section in the preliminary round will advance to the final round.
  - Final presentations are not open to conference attendees. The presentation will take place in a large, open area.
  - The speech must be of a business nature and must be developed from one or more of the FBLA goals.
  - When delivering the speech, competitors may use notes prepared before the event.
  - No other reference materials such as visual aids, props, handouts or electronic devices may be brought to or used during the event.

Scoring

- The preliminary presentation score will determine the finalists.
- The final presentation score will determine the winners.
- If only one section, the final presentation score will determine the winners.
- Judges must break ties. All judges’ decisions are final.

Americans with Disabilities Act (ADA)

- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Recording of Presentations

- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.
Penalty Points

- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late for their assigned presentation/speech time.

FBLA Goals

- Develop competent, aggressive business leaders.
- Strengthen the confidence of students in themselves and their work.
- Create more interest in and understanding of American business enterprise.
- Encourage members in the development of individual projects that contribute to the improvement of home, business, and community.
- Develop character, prepare for useful citizenship, and foster patriotism.
- Encourage and practice efficient money management.
- Encourage scholarship and promote school loyalty.
- Assist students in the establishment of occupational goals.
- Facilitate the transition from school to work.
## 2023–24 Competitive Events Guidelines
### Public Speaking (Collegiate)

**Public Speaking Presentation Rating Sheet**

<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Topic</strong></td>
<td>FBLA goals not mentioned in speech</td>
<td>FBLA goals are not clearly incorporated into speech</td>
<td>FBLA goals were clearly incorporated into speech</td>
<td>FBLA goals were clearly incorporated and expanded thoroughly throughout the speech</td>
<td>0 points</td>
</tr>
</tbody>
</table>

| **Theme**        | No theme presented | Theme was identified, but not consistent throughout speech | Theme identified and consistent throughout speech | Personal stories are utilized to expand on the central theme | 0 points | 1-6 points | 7-8 points | 9-10 points |

| **Introduction** | Topic was not introduced | Introduction was not clearly presented | Introduction was clearly presented, and topic was defined immediately | Introduction was clearly presented, and topic was defined immediately with an effective transition into the speech body | 0 points | 1-6 points | 7-8 points | 9-10 points |

| **Supporting Information (Body)** | Speech did not have a topic | Multiple topics presented without clear connections | Central topics were identified, connected, and supported throughout the speech | Smooth transitions were effectively utilized to support the central topic | 0 points | 1-9 points | 10-16 points | 17-20 points |

| **Conclusion**   | Speech did not have a conclusion | Conclusion was not clearly presented | Effective conclusion was presented | Conclusion provides connection to entire presentation | 0 points | 1-6 points | 7-8 points | 9-10 points |

| **Speech Delivery** | Does not have varied facial expressions and/or poor posture | Minimal varied facial expressions and/or poor posture | Appropriate varied facial expressions and posture | Appropriate varied facial expressions and posture that keeps audience fully engaged | 0 points | 1-6 points | 7-8 points | 9-10 points |

|                | Does not make eye contact | Minimal eye contact | Appropriate eye contact | Appropriate eye contact and didn’t use notecards | 0 points | 1-6 points | 7-8 points | 9-10 points |

|                | Does not have voice projection | Minimal voice projection | Appropriate voice projection | Appropriate voice projection and diction | 0 points | 1-6 points | 7-8 points | 9-10 points |

|                | Competitor(s) did not demonstrate self-confidence | Competitor(s) demonstrated self-confidence and poise | Competitor(s) demonstrated self-confidence, poise, and good voice projection | Competitor(s) demonstrated self-confidence, poise, good voice projection, and assertiveness | 0 points | 1-6 points | 7-8 points | 9-10 points |

**Staff Only:** Penalty Points (5 points for dress code penalty and/or 5 points for late arrival penalty)

**Presentation Total (100 points)**

Name(s): __________________________  School: __________________________  Judge Signature: __________________________  Date: __________________________

Comments: __________________________
2023–24 Competitive Events Guidelines

Retail Management

Retail Management provides members with the opportunity to demonstrate knowledge around competencies in retail management. This competitive event consists of an objective test.

Event Overview
Division: Collegiate
Event Type: Individual
Event Category: Objective Test, 100–multiple choice questions (breakdown of question by competencies below)
Objective Test Time: 50 minutes
NACE Connections: Career & Self-Development

Equipment Competitor Must Provide: Pencil, Computer
Equipment FBLA Provides: One piece of scratch paper per competitor

Competencies

- Retail Management Functions
- Customer Value, Services, Retailing Technologies
- Retail Planning & Management Process
- Retail Environment
- Evaluation & Identification of Retail Customers
- Retailing Information Systems
- Selecting the Appropriate Market & Location
- Financial Aspects of Operations Management
- Merchandise Buying & Handling
- Human Resource Management in Retailing
- Pricing in Retailing
- Customer Service in Retailing
- Laws & Ethics
- Diversity & Trends

State
Check with your State Leader for state-specific competition information.

National
Policy and Procedures Manual
Eligibility

- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
- Members must stay in an official FBLA hotel to be eligible to compete.
- Each state may submit four entries per event.
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
- If competitors are late for an objective test, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Competitive events start in the morning before the Opening Session of the NLC.
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.

Recognition

- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration

- This event is an objective test administered online at the NLC.
- No reference or study materials may be brought to the testing site.
- No calculators may be brought into the testing site; online calculators will be provided through the testing software.

Tie Breaker

- Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

Americans with Disabilities Act (ADA)

- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Penalty Points

- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.
Electronic Devices

- All electronic devices such as cell phones and smart watches must be turned off before competition begins.

Study Guide: Competencies and Tasks

A. Retail Management Functions
   1. Describe the basic functions of retail management and give examples of how each function relates to the retail business.
   2. Cite the principles of effective delegating and directing.
   3. Describe the communication process and approaches to develop understanding.
   4. Identify the dimensions of quality and be able to apply them to a retail company.
   5. Describe the special characteristics of retailing and the importance of developing a retail strategy.
   6. Select tasks, jobs, and develop an organizational chart.
   7. Discuss the supervision principles applied to a retail environment.
   8. Describe the basic concepts of operations and financial management in retailing.
   9. Describe the wheel of retaining, scrambled merchandising, and the retail life cycle and show how they can help explain the performance of retail strategy mixes.
  10. Recognize and apply principles and procedures such as time management, technology, networking and entrepreneurial thinking.
  11. Recognize basic tenants of management theories (i.e., strategic management, operations management) and their importance in the successful operation of an organization.
  12. Define retailing and describe the variety of decisions the retailers make to satisfy customer needs in a rapidly changing, highly competitive environment.

B. Customer Value, Services, Retailing Technologies
   1. Discuss the impact of technology on relationships in retailing.
   2. Explain the role and scope of the world wide web in retailing.
   3. Identify the characteristics of web users.
   4. Administer RFID, EDI, and supply chain management.
   5. Utilize online resources to research a vendor or retail company.
   6. Utilize email to communicate with customers.
   7. Describe the specific software available for communication and management applications.
   8. Discuss applications in managing, organizing, and analyzing data.
   9. Explain why retailing with an emphasis on customer service and relationship is the foundation of a successful business.
  10. Describe the value-added approach to selling using the strategic/consultative selling model.
  11. Explain what ‘value’ means and highlight its pivotal role in retailers’ building and sustaining relationships.
12. Discuss factors consumers consider when choosing stores and buying merchandise.
13. Discuss the concepts of creating and maintaining a retail image from a service and a physical appearance perspective.

C. Retail Planning and Management Process
   1. Describe how to set up a retail organization.
   2. Describe the retail strategic planning and operations management model.
   3. Explain the steps in strategic planning for retailers: situation analysis, objectives, identification of consumers, overall strategy, specific activities, control and feedback.
   4. Outline the components of strategic planning and develop a strategic plan for a retail opportunity.
   5. Explain the nature of risk.
   6. Define operations management and describe the operational scope of operations management.
   7. Describe asset management, including the strategic profit model, other key business ratios and financial trends in retailing.
   8. Explain several specific aspects of operating a retail business: operations blueprint, store format, size and space allocation; personnel utilization; store maintenance, energy management, and renovation; inventory management; store security; insurance; credit management; computerization; outsourcing; and crisis management.
   9. Describe the steps retailers go through to develop a retail market strategy.
10. Explain why retailers need to evaluate their performance of the financial strategy associated with the market strategy.
11. Explain the strengths and weaknesses of the different methods of communicating with customers.
12. Explain the responsibilities of a store manager and how they increase productivity and reduce costs.
13. Explain how store managers reduce inventory losses due to employee theft and shoplifting.

D. Retail Environment
   1. Distinguish retailers and their activities from other marketing institutions.
   2. Discuss retailers on the basis of ownership type and examine the characteristics of each including non-store-based and nontraditional retailing.
   3. Compare and contrast the advantages and disadvantages of each type of retail operation.
   4. Describe the advantages and disadvantages of each legal form of ownership.
   5. Discuss two other non-traditional forms of retailing: video kiosks and airport retailing.
   6. Discuss the characteristics of the three major retail institutions involved with non-store-based strategy mixes: direct marketing, direct selling, and vending machines.
   7. Explain the procedures involved in setting up a retail organization.
   8. Identify the various organizational arrangements utilized in retailing.
   9. Discuss retailer’s role in the supply chain.
10. Explain how retailers differ in terms of how they meet the needs of their customers.

11. Explain how retailers are using multiple selling channels – stores, internet and catalogs – to reach their customers.

E. Evaluation and Identification of Retail Customers

1. Discuss why it is important for a retailer to properly identify, understand, and appeal to its customers.

2. Discuss the concepts of customer demographics, lifestyles, and identifying customer needs.

3. Discuss the concept of customer-driven strategic management.

4. Develop a format for evaluating customer service in a retail industry business.

5. Describe applications in effective communication to customer service situations.

6. Describe how to deal with difficult customers.

7. List and describe consumer demographics, lifestyle factors, and needs and desires – explain how these concepts can be applied to retailing.

8. Discuss consumer attitudes toward shopping and consumer shopping behavior, including the consumer decision process and its stages.

9. Develop a customer retention strategy and describe how retailers build customer loyalty.

10. Profile target customer.

F. Retailing Information Systems

1. Describe the retail information system, its components, and the recent advances in such systems.

2. Recognize the importance of customer information.

3. Discuss applications in managing, organizing and analyzing data.

4. Explain why retailers should avoid strategies based on inadequate information.

5. Discuss how information flows in a retail distribution channel.

6. Evaluate retail management information systems.

7. Describe what advanced information technology developments are facilitating vendor-retailer communications.

8. Explain why getting merchandise faster translates to stronger retailer profits.

G. Selecting the Appropriate Market and Location

1. Discuss the importance of store location for a retailer and outline the process for choosing a store location.

2. Explain the types of locations available to a retailer, isolated store, unplanned business district, and planned shopping center.

3. Describe the concept of the one-hundred percent location.

4. Discuss several criteria for evaluating general retail locations and the specific sites within them.

5. Describe a trade area, and why a retailer should choose one over another.

6. Describe three major factors in trading-area analysis: population characteristics, economic base characteristics, and competition and the level of saturation.

7. Determine how retailers forecast sales for new store locations.

H. Financial Aspects of Operations Management
1. Describe how retailers prepare, evaluate, and revise budgets.
2. Define asset management and resource allocation.
3. Compute financial ratios.
4. Explain tactics to improve cash flow.
5. Describe sources of financial funding (i.e., debt and equity).
6. Explain credit policy and the importance of credit management.
7. Explain terms related to financial statements and interpret.
8. Evaluate how a retail strategy is reflected in the financial objectives.
10. Analyze retail financial statements and data to make long and short-term financial decisions.

I. Merchandise Buying & Handling
1. Explain how the buying process is organized.
2. Describe the major aspects of financial merchandise planning and management.
3. Describe what trade-offs retailers must make to ensure that stores carry the appropriate type and amount of merchandise.
4. Describe the steps in the implementation of merchandise plans: gathering information, selecting and interacting with merchandise sources, evaluation, negotiation, concluding purchases, receiving and stocking merchandise, reordering and reevaluation.
5. Explain the considerations in devising merchandise plans: forecasts, innovativeness, assortment, brands, timing, and allocation.
6. Explain how retailers evaluate their merchandising performance and determine the profitability of their merchandising decisions.
7. Describe the prominent roles of logistics and inventory management in the implementation of merchandise plans.
8. Discuss information technology developments that facilitate vendor-retailer communications.
10. Justify the importance of a collaborative supply chain relationship.

J. Human Resource Management in Retailing
1. Describe the process of recruiting and selecting salespeople.
2. Determine what activities retail employees undertake, and how they are typically organized.
3. Explain what legal and ethical issues store managers must consider in managing their employees.
4. Describe the importance of employee motivation and employee relations.
5. Evaluate retail employees.
6. Communicate the rights and responsibilities of employees.
7. Describe the fundamentals of training, compensating, and motivating salespeople.
8. Explain the management of human resources and how they play a vital role in a retailer’s performance.

K. Pricing in Retailing
1. Describe the role of pricing in a retail strategy and how pricing decisions must be made in an integrated and adaptive manner.

2. Discuss the impact of consumers, government, manufacturers, wholesalers and other suppliers, and current and potential competitors on pricing decisions.

3. Develop a framework for developing a retail price strategy: objectives, broad policy, basic strategy, implementation, and adjustments.

4. Explain why some retailers have frequent sales while others attempt to maintain an everyday-low-price strategy.

5. Determine what pricing strategies retailers use to influence consumer purchases, demonstrate value to the customer and capture value for the business.

6. Determine under what circumstances retailers’ pricing practices can get them into legal difficulties.

7. Describe and apply pricing strategies to determine prices.

8. Assess pricing strategies to identify needed changes and to improve profitability.

9. Identify the factors that influence the price of an item.

10. Determine the selling price of a product – calculate mark-up, mark-down, sales tax, discounts.

L. Customer Service in Retailing

1. Develop customer service strategies.

2. Define what customer service is and the concept of customer satisfaction.

3. Discuss techniques for dealing with customer concerns, challenges and objections.

4. Discuss presentation and customer contact skills in a variety of situations.

5. Describe how a retail store image is related to the atmosphere it creates.

6. Explain the elements of retail promotion: advertising, public relations, personal selling and sales promotion.

7. Describe customer relationship management.

8. Explain how customer service can build a competitive advantage.

9. Explain how customers evaluate a retailer’s service.

10. Explain what activities and services a retailer undertakes to provide high-quality customer service.

11. Explain how retailers can recover from a service failure.

M. Laws and Ethics

1. Define and give examples of the prohibitions concerning advertising, pricing and price fixing, product safety, product liability, financing and warranties of goods and services.

2. Discuss the range of laws governing human resources including the areas of discrimination, sexual harassment, working conditions and OSHA, employment law and government oversight.

3. Explain the global rights and privileges of consumers and the role of consumer protection agencies.

4. Explain the purpose of a code of ethics, develop a code of ethics and apply the code to various issues confronted by business.
5. Analyze factors influencing ethical decisions in business and apply ethical principles in specific business situations.
6. Describe the impact of government on business activities – taxes, supply and demand, effect of fiscal and monetary policies.
7. Define conflict of interest.
8. Identify how the legal system works.

N. Diversity and Trends
1. Differentiate between theories of retail institutional change.
2. Discuss ways in which retail strategy mixes are evolving.
3. Describe the trends that are shaping today’s retailers and their impact.
4. Describe what factors will affect the growth of electronic retailing.
5. Explain how technology might affect the future shopping experience.
6. Determine how and why retailers manage diversity among their employees.
Sports Management & Marketing provides members with the opportunity to demonstrate knowledge around competencies in sports management and marketing. This competitive event consists of an objective test.

**Event Overview**
- **Division:** Collegiate
- **Event Type:** Individual
- **Event Category:** Objective Test, 100-multiple choice questions (breakdown of question by competencies below)
- **Objective Test Time:** 50 minutes
- **NACE Connections:** Career & Self-Development

**Equipment Competitor Must Provide:** Pencil, Computer
**Equipment FBLA Provides:** One piece of scratch paper per competitor

**Competencies**
- Accounting & Budgeting
- Economics of Sports
- Ethics
- Facility Management
- Financing Sports
- Group Decision Making and Problem Solving
- Human Resource Management in Sports
- Labor Relations in Professional Sports
- Law & Sports Application
- Sponsorships
- Sports Management History
- Sports Licensing
- Strategic Marketing
- Tort Liability & Risk Management

**State**
Check with your State Leader for state-specific competition information.

**National**
*Policy and Procedures Manual*
2023–24 Competitive Events Guidelines

Sports Management & Marketing

Eligibility

• FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.
• Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.
• Members must stay in an official FBLA hotel to be eligible to compete.
• Each state may submit four entries per event.
• Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).
• If competitors are late for an objective test, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Competitive events start in the morning before the Opening Session of the NLC.
• Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.

Recognition

• The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration

• This event is an objective test administered online at the NLC.
• No reference or study materials may be brought to the testing site.
• No calculators may be brought into the testing site; online calculators will be provided through the testing software.

Tie Breaker

• Ties are broken by comparing the correct number of answers to 10 pre-determined questions on the test. If a tie remains, answers to 20 pre-determined questions on the test will be reviewed to determine the winner. If a tie remains, the competitor who completed the test in a shorter amount of time will place higher.

Americans with Disabilities Act (ADA)

• FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Penalty Points

• Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
• Five points are deducted if competitors do not follow the Dress Code or are late to the testing site.
Electronic Devices
- All electronic devices such as cell phones and smart watches must be turned off before competition begins.

Study Guide: Competencies and Tasks

A. Accounting & Budgeting
   1. Define basic financial terms such as revenues, expenses, income statement, balance sheet, assets, liabilities, bonds, owners’ equity, return on investment (ROI), and how they may be unique within the sports industry and in connection with sport organizations/properties.
   2. Explain the significance of budgeting.
   3. Identify sources of revenue and expenditures of sports and entertainment.
   4. Identify the steps in planning, implementing, and evaluating the budgetary process.
   5. Describe the importance of business and financial plans.
   6. Analyze basic financial documents: budgets, income statements, balance sheets, and breakeven point analysis.
   7. Identify types of budgeting techniques used in local, collegiate, and professional sports.
   8. Discuss profit and loss as they relate to the sports and entertainment marketing industry.

B. Economics of Sports
   1. Explain the topic of monopolies and the application to and implications for the sport industry.
   2. Discuss the importance and describe the economic impact of sports and entertainment events in various areas: locally, regionally, nationally, and internationally.
   3. Apply the basic economic principles of scarcity, cost/benefit analysis, opportunity cost, and supply and demand to the production and consumption of professional and intercollegiate sports.
   4. Identify the basic principles of a free enterprise system.
   5. Discuss the forms of business ownership related to sports and identify the advantages and disadvantages of each.
   6. Examine the economics of sports objectively and scientifically as an economist would rather than as a fan.
   7. Be aware of the various antitrust exemptions professional team sports enjoy and understand the impact on team revenues and costs.

C. Ethics
   1. Define ethics and ethical dilemmas in the sports industry.
   2. Define morality and moral reasoning in the sports industry.
   3. Explain the importance of ethics and morality and create strategies that can be incorporated into the workplace by codes of conduct, self-examination, and allowing for moral discourse.
4. Explain the importance of ethical issues such as gender equity and providing opportunities for handicapped participants.
5. Analyze the ethical implications of various management practices.
6. Describe ethical issues in sports (e.g., impact of performance enhancing drugs and gambling).
7. Evaluate social responsibility in sports and entertainment industry.

D. Facility Management
1. List the facility financing mechanisms including the various methods and their associated benefits.
2. Describe some of the safety and liability concerns that a facility manager must address.
3. Discuss the business and legal issues associated with facility financing, facility construction, event planning, event booking, and event management.
4. Discuss how certain laws, rules, and regulations directly impact business decisions in the event and facility management context.
5. Evaluate data regarding facility design and equipment specifications.
6. Determine policies and practices for maintenance, scheduling, use, and supervision of sport facilities.
8. Plan, design, and formulate construction needs for a specific sport facility.
9. Demonstrate an understanding of the responsibilities of facility managers.
10. Demonstrate an understanding of risk management and its importance in facility management, request for proposals, booking and scheduling events, and the importance of managing ancillary services in public assembly facilities.
11. Determine the requirements in choosing a location and/or building and operating a facility.
12. Examine concessions sales policies/strategies in sports and entertainment.

E. Financing Sports
1. Explain the significance of fund-raising.
2. Explain various types of financing for different sports activities.
3. Illustrate how an organization generates the funds that flow into an organization and how these funds get allocated and spent once they are in the organization.
4. Describe the scope and scale of revenues generated through the sale of sporting goods and licensed products.
5. Discuss financial strategies for debt service, ticket and concession sales, corporate sponsorships, licensing sport merchandise, fundraising, and franchising.
6. Discuss the impact of revenue sharing and its effect on small market teams in major league sports, specifically baseball.

F. Group Decision Making and Problem Solving
1. Define the role of decision making and problem solving.
2. Identify critical planning and decision-making functions of the sports manager.
3. Compare advantages and disadvantages of group versus individual decision making.
4. Use information management techniques, data analysis, and strategies to guide business decision-making (describe current business trends, monitor internal records for business information, and interpret statistical findings).
5. Discuss the importance of teams and utilize new approaches for systemically involving others in team communication, team visioning, and decision making.
6. Identify the characteristics of effectively functioning teams and how the supervisor encourages their development.
7. Describe the principles of managing group conflict and difficult team behaviors.

G. Human Resource Management in Sports
1. Identify strategies for effectively managing employee diversity and the benefits of costs involved in employment diversity programs.
2. Identify the strategic position human resources plays in sport management.
3. Describe essential human resource concepts related to sport management including employment relations, discrimination law, employer liability, working conditions and labor relations through discussions, case studies, guest speakers, and video.
4. Describe the importance of sound personnel practices.
5. Describe the importance of job descriptions and the separation of responsibilities in a large organization.
6. Describe the roles of scouts, agents, and managers and their benefits.
7. Establish criteria, policies, and procedures to be sued to determine compensation, benefits, and promotion.
8. Discuss the importance of human relations skills and communication for an effective leader/manager.
9. Discuss effective motivation techniques and effective work teams.

H. Labor Relations in Professional Sports
1. Illustrate the storied labor management struggles of the professional sport industry and their impact on the various leagues involved in them.
2. List the factors which influence the wages paid to professional athletes.
3. Describe the role of organized labor and its influences on the sports industry business.
4. Compare and contrast the various adversarial and cooperative approaches to labor relations.
5. Discuss the effect of current legislation regarding labor-management relations, such as Wagner and Taft–Hartley Acts.
6. Examine the negotiation process and arbitration including binding and nonbinding arbitration.
7. Examine the role of the National Labor Relations Board in labor management dispute.
8. Describe the steps and components of the collective-bargaining process.
9. Define what is meant by the term unions, mediation, and arbitration.
10. Summarize the contract negotiation process.
11. Analyze the impact of labor unions on sports and entertainment, including pricing and strikes.

I. Law & Sports Application
1. Identify state and federal laws enacted to address specific issues within the sports industry.
2. Describe the impact of sport law on the issue of sport operation management.
3. Describe some basic tenants of the law as they relate to the business of sport.
4. Understand the court system and how legal issues are decided.
5. Provide examples of how constitutional law impacts sport management decisions.
6. Discuss contract law and describe how it is utilized in sports.
7. Define the principles of tort liability, especially in the area of negligence.
8. Be informed and sensitive to sex discrimination issues.
9. Determine how antitrust laws protect the business sector through regulation to control private economic power.
10. Define collective bargaining agreements as a component of labor law pertinent to sport.
11. Describe the impact of the Americans with Disabilities Act on sports and entertainment events and facilities.
12. Discuss the impact of Title IX on management of college athletics.
13. Examine environmental issues/laws as they relate to sports and entertainment industries.
14. Explain the purpose and benefits of copyright protection.

J. Sponsorships
1. Explain the broad range of sales promotion tactics companies use to leverage their sponsorship.
2. Discuss the use and importance of sponsorships and endorsements.
3. Discuss reasons and types of sponsorships.
4. Define the basic theories and terminology pertinent to sport sponsorship.
5. Evaluate the impact of sponsorship in sports and entertainment.

K. Sports Management History
1. Explain the historical roots of contemporary sports management extending to eighteenth-century England.
2. Articulate the structures developed in the late twentieth and early twenty-first century to promote honesty in sport.
3. Illustrate the historic tension in American sport between democratic ideals and race and class and gender segregation.
4. Identify significant people and events in the history of the sports and entertainment industry.
5. Examine the evolution of sports and entertainment marketing/management.
6. Discuss the importance of historical influences on the development and sustainability of successful sport organizations.
7. Provide examples of how sports have changed over the years.

L. Sports Licensing
1. List the various steps in the licensing process and the role licensing plays in generating revenue for licensors and licensees.
2. Describe the prevailing use of endorsements in selling products.
3. State the legal implications of product liability and the authenticity of licensed memorabilia and collectibles.
4. Explain the concept of branding and identify the components of branding within the sports and entertainment industry.

5. Consider the advantages and disadvantages of licensing and the impact of licensing on consumers.

6. Explain royalties and licensed products.

7. Evaluate the forms of product licensing and the product licensing process.

M. Strategic Marketing

1. Define how marketing sport differs from the marketing of traditional products and services.

2. Explain the concept of marketing and demonstrate how the four Ps of marketing apply to sport marketing given the unique aspects of the sport industry.

3. Explain the importance of fostering fan identification and utilizing relationship marketing strategies.

4. Discuss the concept of market identification (target and segment marketing).

5. Explain the function of promotion in sports and entertainment marketing – promotional mix, purposes for promotion, etc.

6. Describe the use of technology in promotion (e-Commerce, e-mail, etc.).

7. Develop a sport marketing plan.

8. Describe the steps in developing a market research project.

9. Identify the challenges, obstacles, and limitations associated with sports marketing.

10. Analyze the various pricing strategies and factors that affect pricing sports and entertainment products.

11. Examine ticket sales policies/strategies in sports and entertainment.

12. Evaluate the advertising forms (print, broadcast, specialty, and social media) suitable in the sports and entertainment industry.

N. Tort Liability & Risk Management

1. Discuss the concept of risk management including the types of risk.

2. List strategies to recognize and avoid legal liability as a sport manager.

3. Describe the legal implications of risk management in supervising events and contests.

4. List potential security risks and take necessary precautions in order to be prepared for and prevent possible security problems.

5. Define safety and security and discuss the considerations for safety and security.

6. Discuss the types of insurance necessary for the sports and entertainment industry.

7. Define negligence, tort, and product liability and its importance in the sport setting.
State of Chapter Presentation provides chapter members with the opportunity to share their chapter’s Program of Work and activities for the year. This competitive event consists of a presentation component.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Team of 1, 2 or 3 members present the chapter project  
**Event Category:** Chapter Event  
**Event Elements:** Presentation  
**Presentation Time:** 3-minute set-up, 7-minute presentation time, 3-minute question & answer time  
**NACE Connections:** Career & Self-Development, Critical Thinking, Communication, Leadership, Professionalism, Teamwork

**Equipment Provided by Competitors:** Technology and presentation items for preliminary and final round presentation  
**Equipment Provided by FBLA:** Table for preliminary round presentation and final round presentation

**State**  
Check with your State Leader for state-specific competition information.

**National**  
*Policy and Procedures Manual*  

**Eligibility**  
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.  
- Each state may submit four entries per event.  
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).  
- Competitors must set up their presentation by themselves.  
- Each competitor must compete in all parts of an event for award eligibility.  
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.  
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.
Recognition

- The number of competitors/teams will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration

- This event has a preliminary and final presentation round. If there are less than 15 competitors/teams registered, the presentation component will proceed directly to the final presentation round.
  - Preliminary Presentation
    - Equipment Set-up Time: 3 minutes
    - Presentation Time: 7 minutes (one-minute warning)
    - Question & Answer Time: 3 minutes
    - Internet Access: Not provided
    - The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
    - Competitors/teams are randomly assigned to sections.
    - Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
    - Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
      - Laptop
      - Tablet
      - Mobile phone
      - External monitor that is approximately the size of a laptop monitor
    - Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.
    - When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
    - If performing as a team, all team members are expected to actively participate in the presentation.
    - No animals (except authorized service animals) will be allowed for use in any competitive event.
  - Final Presentation
    - Equipment Set-up Time: 3 minutes
    - Presentation Time: 7 minutes (one-minute warning)
    - Question & Answer Time: 3 minutes
    - Internet Access: Not provided
    - An equal number of competitors/teams from each section in the preliminary round will advance to the final round.
    - The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
    - Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
- Laptop
- Tablet
- Mobile phone
- External monitor that is approximately the size of a laptop monitor

Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.

When the equipment set-up time has elapsed, the timer will automatically start the presentation time.

If performing as a team, all team members are expected to actively participate in the presentation.

No animals (except authorized service animals) will be allowed for use in any competitive event.

**Scoring**
- The preliminary presentation score will determine the finalists.
- The final presentation score will determine the winners.
- If only one section, the final presentation score will determine the winners.
- Judges must break ties. All judges’ decisions are final.

**Americans with Disabilities Act (ADA)**
- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

**Recording of Presentations**
- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

**Penalty Points**
- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late for their assigned presentation time.
### State of Chapter Presentation Rating Sheet

<table>
<thead>
<tr>
<th>Expectation Item</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>Describe chapter’s program of work and summary of year’s activities</td>
<td>No evidence of chapter’s program of work and summary of year’s activities presented</td>
<td>Chapter’s program of work and summary of year’s activities explained briefly</td>
<td>Chapter’s program of work and summary of year’s activities clearly outlined</td>
<td>Chapter’s program of work and summary of year’s activities clearly outlined. Activities are chronological and clearly explained</td>
<td>0 points</td>
</tr>
<tr>
<td>Describe activities to benefit chapter and its members: • Recruitment • Leadership Development • Career Exploration &amp; Preparation • Business Partnerships • Chapter Fundraising • Public Relations &amp; Chapter Publicity</td>
<td>No evidence of activities</td>
<td>There is at least one activity described in two of the components listed</td>
<td>There is at least one activity described in four of the components listed</td>
<td>There is at least one activity described in all components listed</td>
<td>0 points</td>
</tr>
<tr>
<td>Describe conferences attended and recognition received: • Participation in FBLA conferences • Other chapter and individual recognition earned • Competitive event winners and participation</td>
<td>No evidence of conferences attended, and recognition received</td>
<td>Described at least two activities in relation to conferences attended, and recognition received</td>
<td>Described at least three activities in relation to conferences attended, and recognition received</td>
<td>Described four or more activities in relation to conferences attended, and recognition received</td>
<td>0 points</td>
</tr>
</tbody>
</table>

#### Presentation Delivery

<table>
<thead>
<tr>
<th>Statement</th>
<th>Not Demonstrated</th>
<th>Below Expectations</th>
<th>Meets Expectations</th>
<th>Exceeds Expectations</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>Statements are well-organized and clearly stated</td>
<td>Competitor(s) did not appear prepared</td>
<td>Competitor(s) were prepared, but flow was not logical</td>
<td>Presentation flowed in logical sequence</td>
<td>Presentation flowed in a logical sequence; statements were well organized</td>
<td>0 points</td>
</tr>
<tr>
<td>Demonstrates self-confidence, poise, assertiveness, and good voice projection</td>
<td>Competitor(s) did not demonstrate self-confidence</td>
<td>Competitor(s) demonstrated self-confidence and poise</td>
<td>Competitor(s) demonstrated self-confidence, poise, and good voice projection</td>
<td>Competitor(s) demonstrated self-confidence, poise, good voice projection, and assertiveness</td>
<td>0 points</td>
</tr>
<tr>
<td>Demonstrates the ability to effectively answer questions</td>
<td>Unable to answer questions</td>
<td>Does not completely answer questions</td>
<td>Completely answers questions</td>
<td>Interacted with the judges in the process of completely answering questions</td>
<td>0 points</td>
</tr>
</tbody>
</table>

**Staff Only:** Penalty Points (5 points for dress code penalty and/or 5 points for late arrival penalty)

**Presentation Total (100 points)**

<table>
<thead>
<tr>
<th>Name(s):</th>
<th>School:</th>
<th>Judge Signature:</th>
<th>Date:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Comments:</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
The Technology & Computer Science Case Competition provides members with the opportunity to review a case study and present their findings to a panel of judges. The case study will incorporate many aspects of technology and computer science such as cyber security, help desk, information management, networking and programming concepts, network design, website design, etc.

**Event Overview**

**Division:** Collegiate  
**Event Type:** Team – 1, 2, 3 or 4 members to a team  
**Event Category:** Case Competition  
**Event Elements:** Presentation  
**Presentation Time:** 3-minute set-up time, 12-minute presentation time, 5-minute question & answer time  
**NACE Connections:** Career & Self-Development, Communication, Critical Thinking, Professionalism, Teamwork, Technology

**Equipment Provided by Competitors:** Technology and presentation items  
**Equipment Provided by FBLA:** Table for preliminary round; table, projector & screen for final round

**State**  
Check with your State Leader for state-specific competition information.

**National**

**Policy and Procedures Manual**

**Eligibility**
- FBLA membership dues are paid by 11:59 pm Eastern Time on April 15th of the current program year.  
- Members must be registered for the NLC and pay the national conference registration fee in order to participate in competitive events.  
- Members must stay in an official FBLA hotel to be eligible to compete.  
- Each state may submit four entries per event.  
- Each member can compete in up to two individual/team events and one chapter event (Community Service Project or State of Chapter Presentation).  
- Only competitors are allowed to plan, research, prepare, and set up their presentations.  
- Each competitor must compete in all parts of an event for award eligibility.  
- Picture identification (physical or digital driver’s license, passport, state-issued identification, or school-issued identification) is required when checking in for competitive events.  
- If competitors are late for a presentation time, they will be allowed to compete until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event. Competitive event schedules cannot be changed. Some competitive events start prior to the Opening Session of the NLC.
Recognition

- The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

Event Administration

- This event is based on a case study that will be released to the competitors in the spring semester.
- This event has a preliminary and final presentation round. If there are less than 15 teams registered, the event will proceed directly to the final presentation round.
- Preliminary Presentation
  - Equipment Set-up Time: 3 minutes
  - Presentation Time: 12 minutes (one-minute warning)
  - Question & Answer Time: 5 minutes
  - Internet Access: Not provided
  - The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area.
  - Competitors/teams are randomly assigned to sections.
  - Competitors present directly from a laptop/device. Screens and projectors are not allowed for use, and competitors are not allowed to bring their own. Power will not be available.
  - Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
    - Laptop
    - Tablet
    - Mobile phone
    - External monitor that is approximately the size of a laptop monitor
  - Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
  - Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience, unless specifically stated in the case study.
  - When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
  - If performing as a team, all team members are expected to actively participate in the presentation.
  - No animals (except authorized service animals) will be allowed for use in any competitive event.
- Final Presentation
  - Equipment Set-up Time: 3 minutes
  - Presentation Time: 12 minutes (one-minute warning)
  - Question & Answer Time: 5 minutes
  - Internet Access: Not provided
  - An equal number of competitors/teams from each section in the preliminary round will advance to the final round.
  - Final presentations may be open to conference attendees, space permitting. Finalists may not view other competitors’ presentation in their event until after their completed presentation.
The following will be provided for the final round if it occurs in a conference room:
- screen, power, table, and projector. It is up to final-round competitors to determine if they wish to use the technology provided. Competitors using laptops or other devices that do not have an HDMI port will need to provide their own adapters.
- Competitors can present with and bring any of the following technology into the presentation as long as it fits on the small table in front of the judges’ table or is held by the competitors:
  - Laptop
  - Tablet
  - Mobile phone
  - External monitor that is approximately the size of a laptop monitor
- Facts and working data must be cited and be secured from quality sources (peer review documents, legal documents, experts in the field, etc.).
- Materials, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.
- When the equipment set-up time has elapsed, the timer will automatically start the presentation time.
- If performing as a team, all team members are expected to actively participate in the presentation.
- No animals (except authorized service animals) will be allowed for use in any competitive event.

Scoring
- The presentation rating sheet will be released with the case study.
- The presentation score will determine the finalists.
- The final presentation score will determine winners.
- Judges must break ties. All judges’ decisions are final.

Americans with Disabilities Act (ADA)
- FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.

Recording of Presentations
- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

Penalty Points
- Competitors may be disqualified if they violate the Competitive Event Guidelines or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to arrive for their presentation time.